

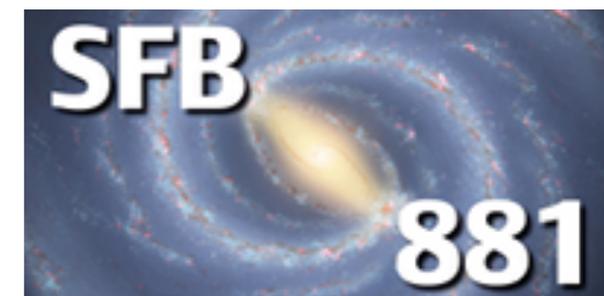
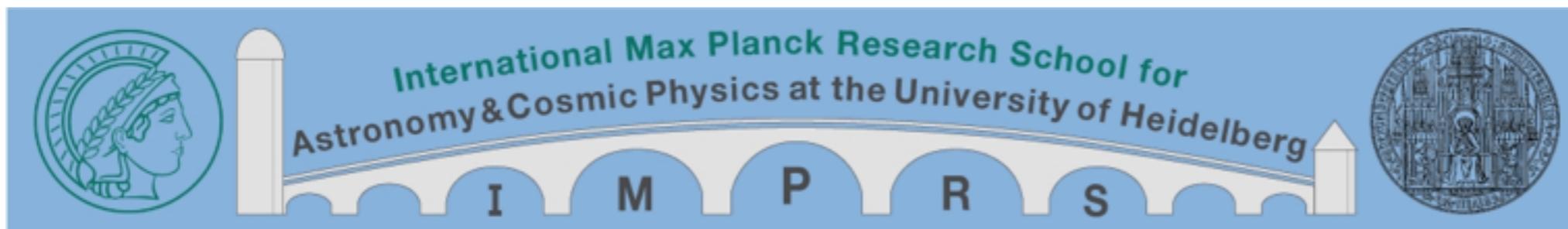
The stellar IMF at very low metallicities



Gustavo Dopcke,
Paul Clark, Simon Glover,
and Ralf Klessen



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Zukunft. Seit 1386.



OUTLINE

- Physical mechanisms that shape the IMF
- Low metallicity coolants
- Simulations that address the problem
- Building up the IMF

Physical mechanisms that shape the IMF

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- Mechanical: Turbulence and Rotation

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- B-Field: Equipartition can be reached quickly even in the metal-free case (see talk by J. Schober)
- Feedback: jets, accretion luminosity, young stars radiation

Physical mechanisms that shape the IMF

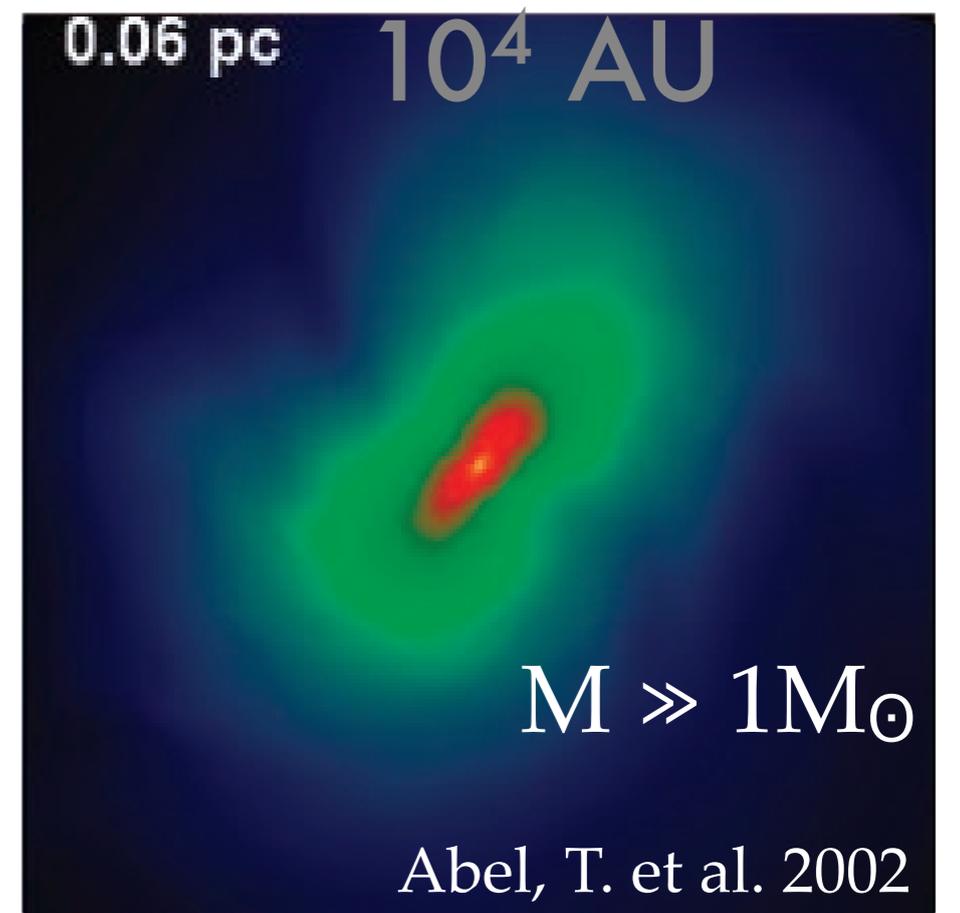
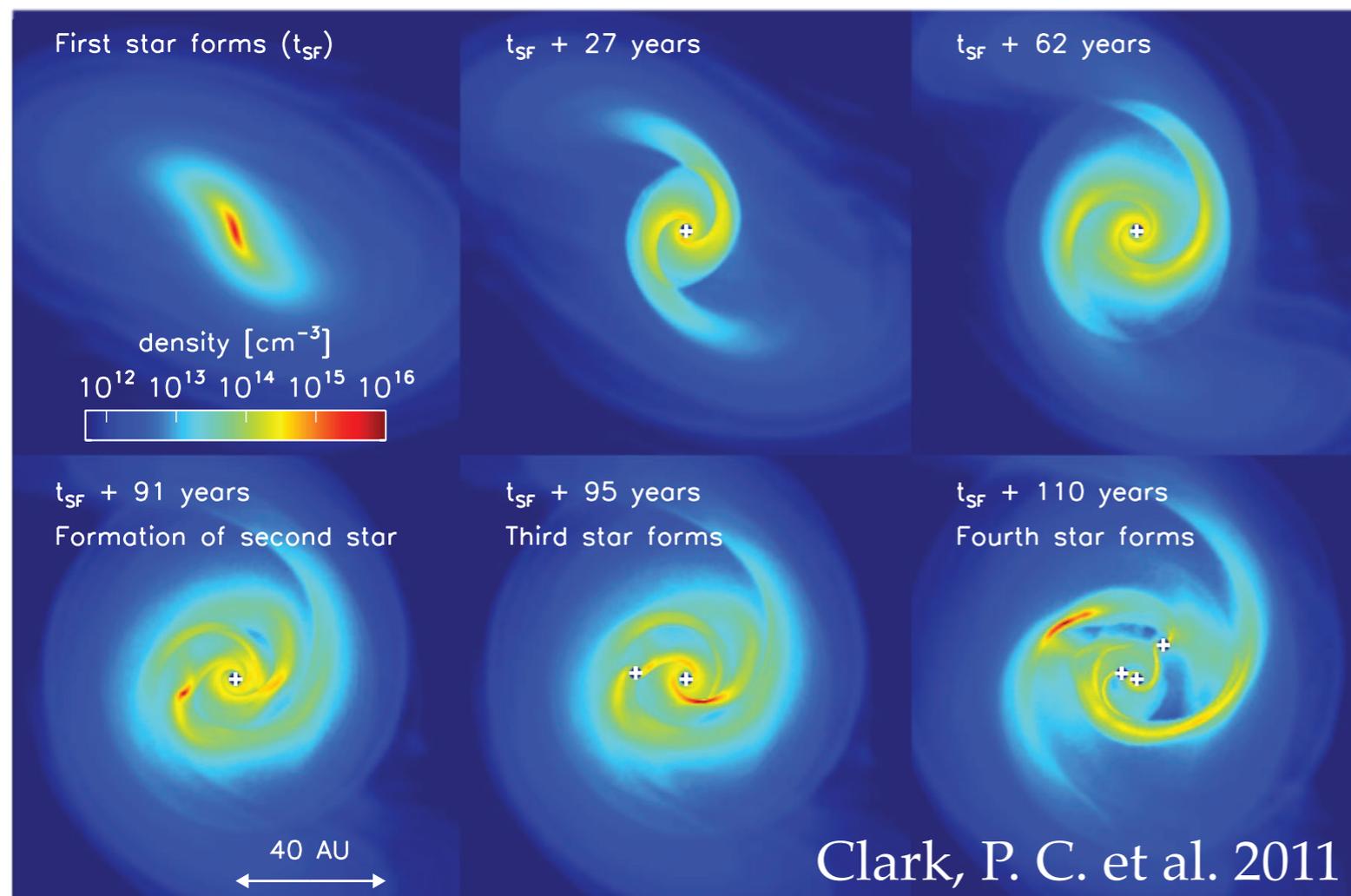
- Mechanical: Turbulence and Rotation
- Thermal: dependent on the chemical composition and mechanic history

The stellar IMF

- for $Z=0$, $M \gg M_{\odot}$
- otherwise, IMF = Chabrier & Kroupa
- Z_{crit}

Pop III

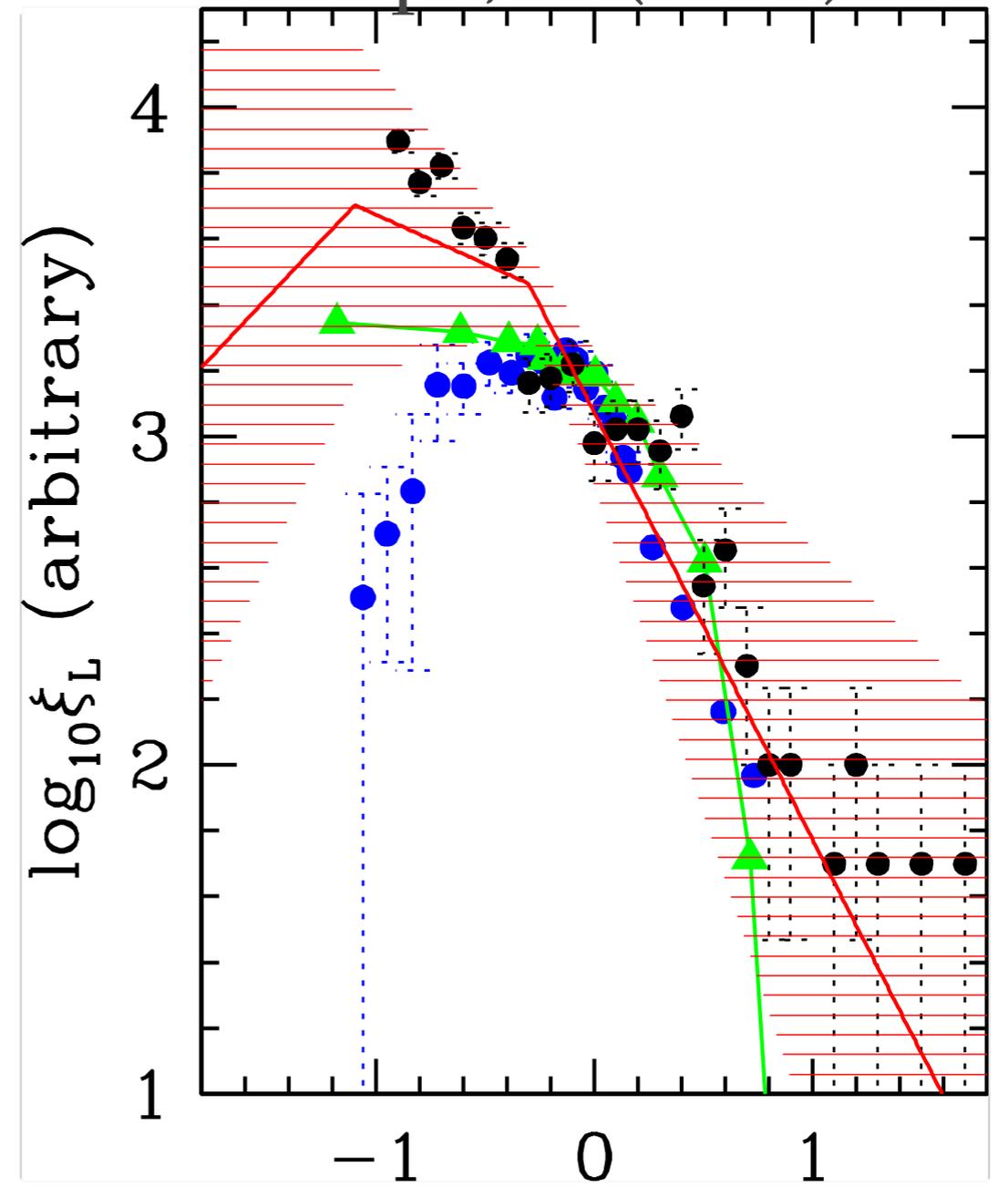
- Pop III IMF is top heavy (Abel, Bromm, Clark, Greif, O'Shea, Norman, Yoshida, etc.)



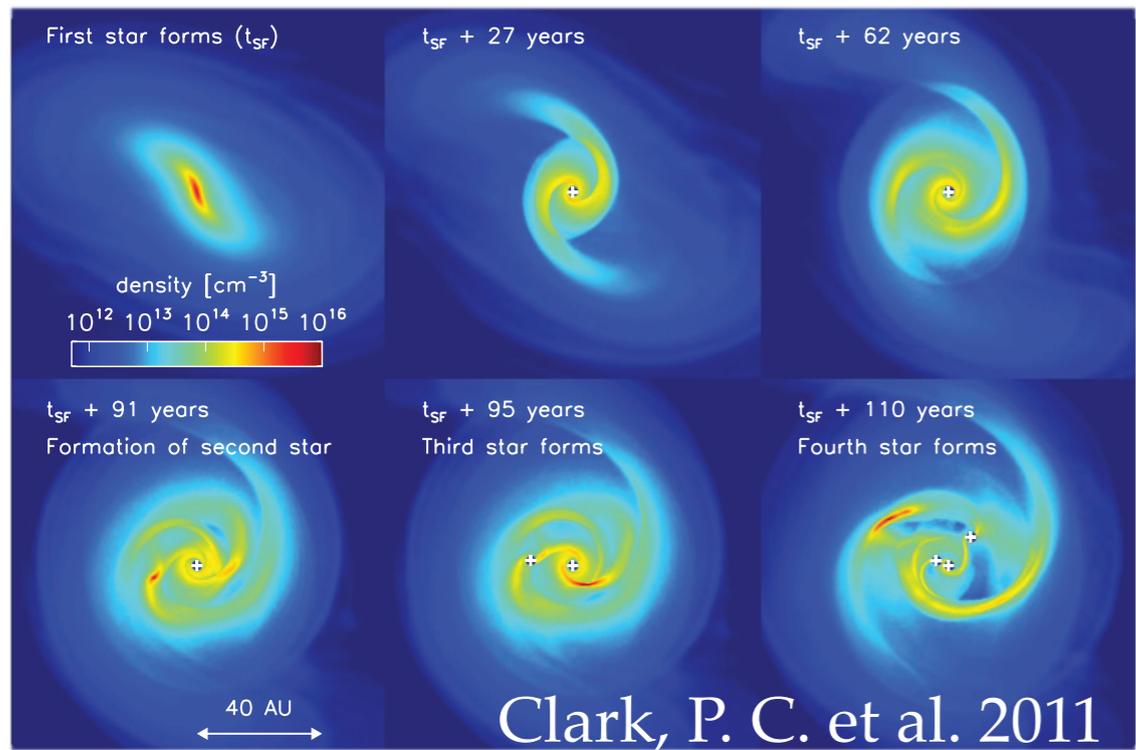
Present day IMF

- Present day IMF favours masses $< 1M_{\odot}$ (Kroupa, Chabrier, etc.)

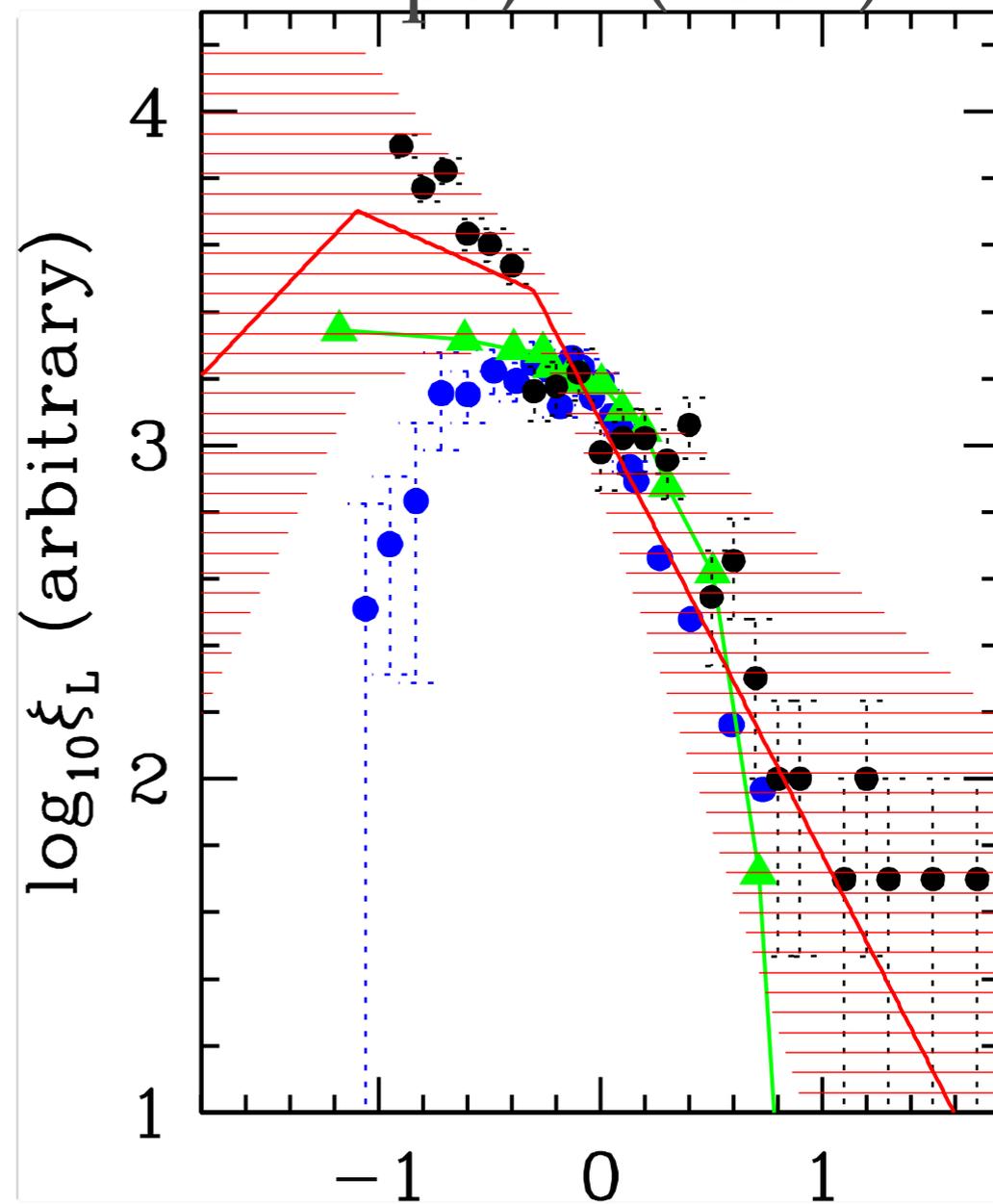
Kroupa, P. (2002)



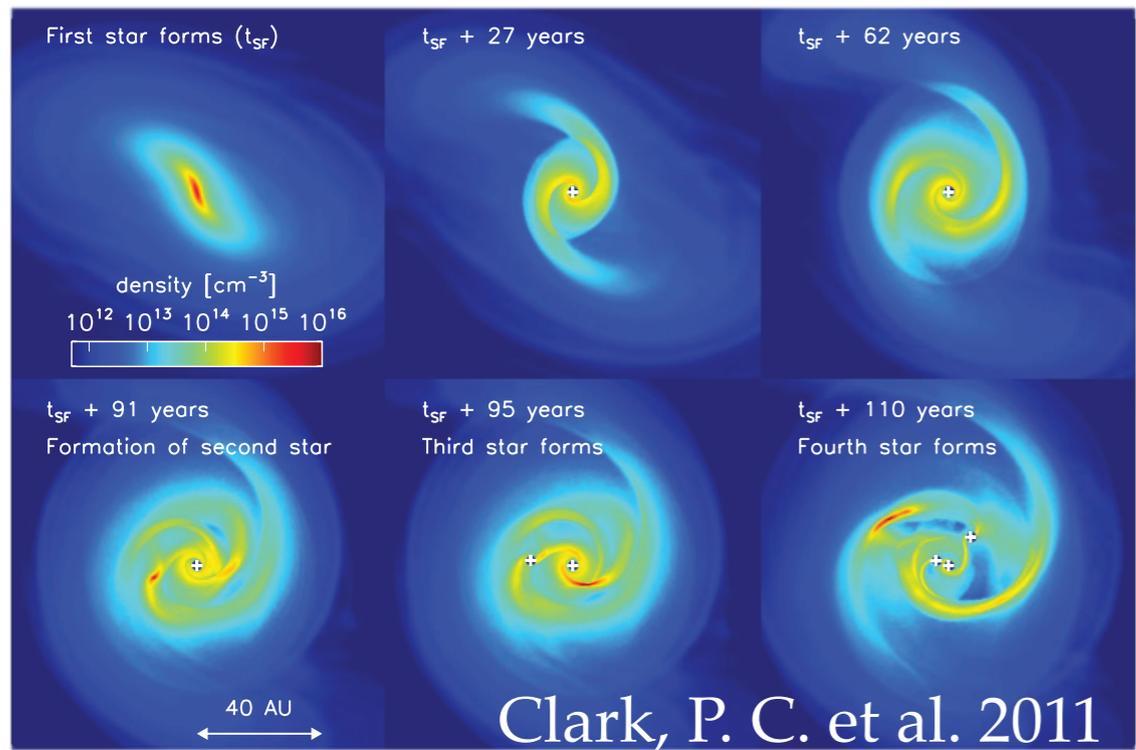
Pop III - Pop II/I



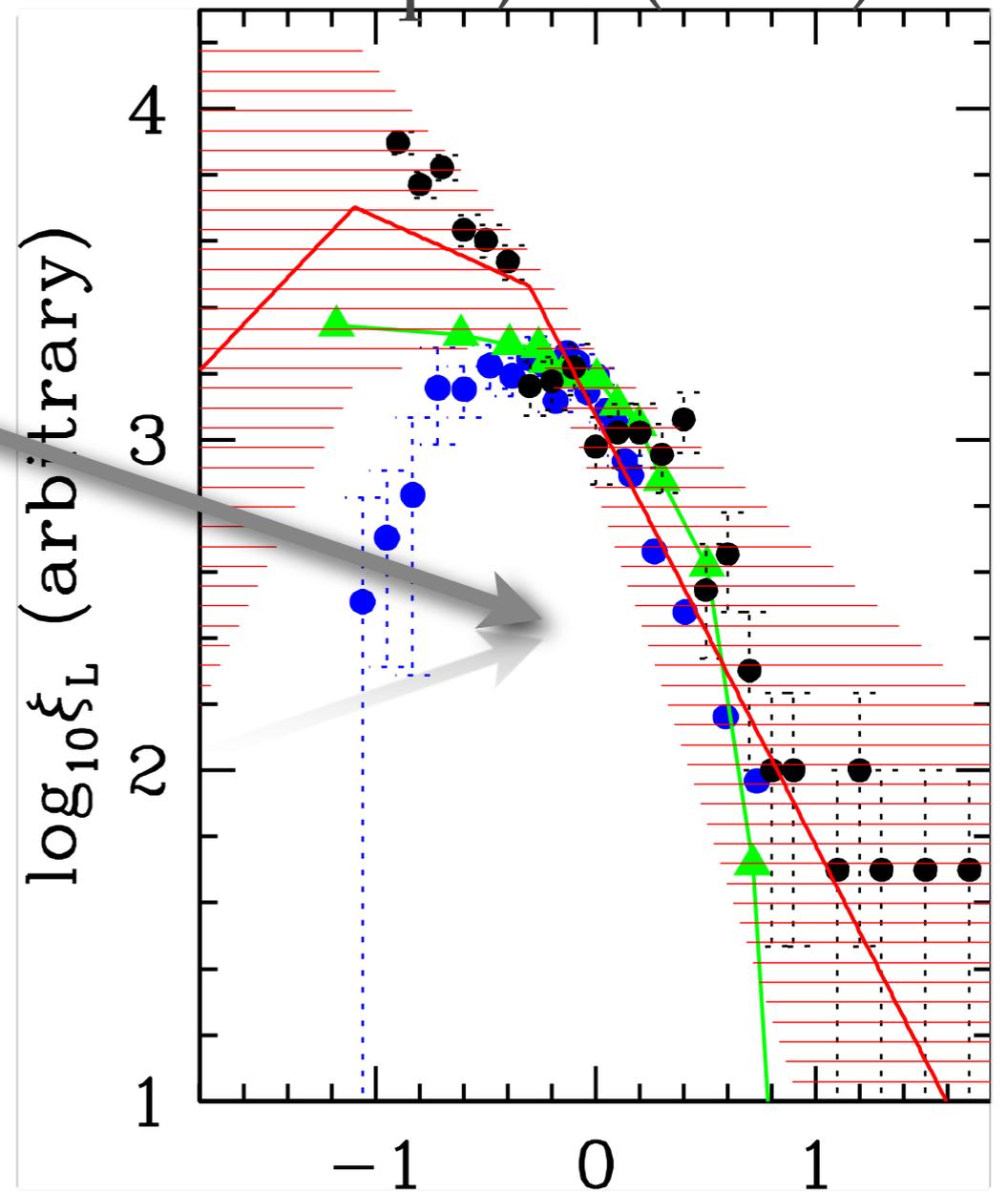
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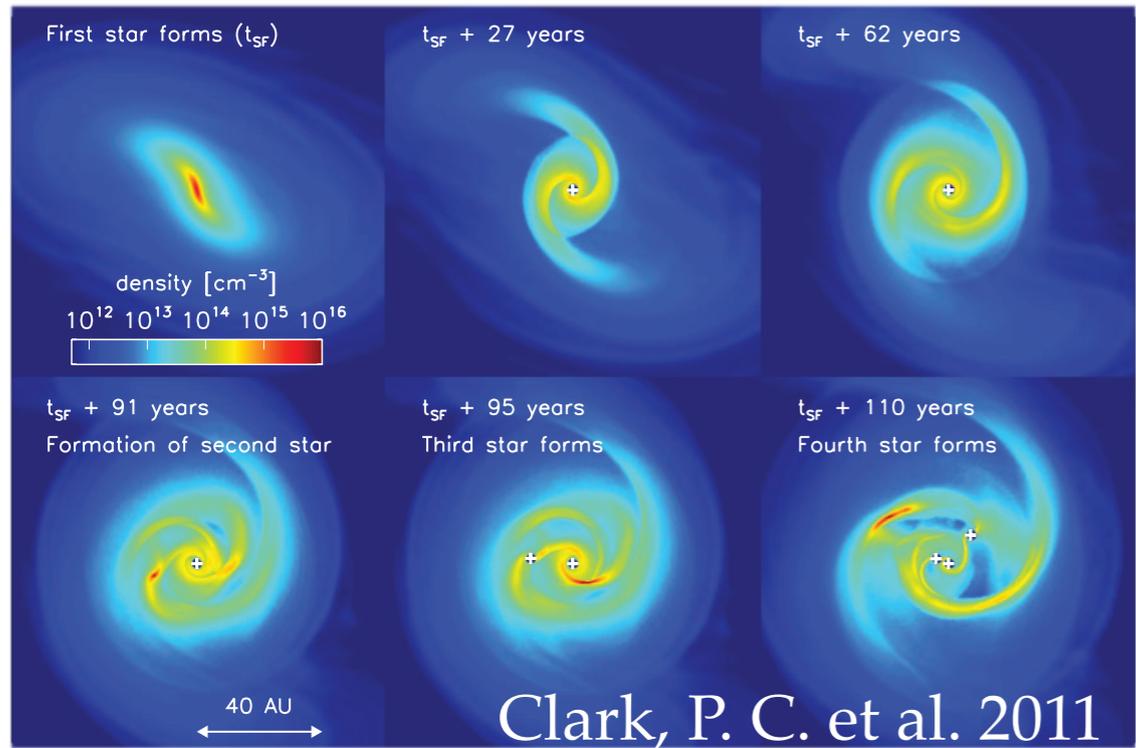
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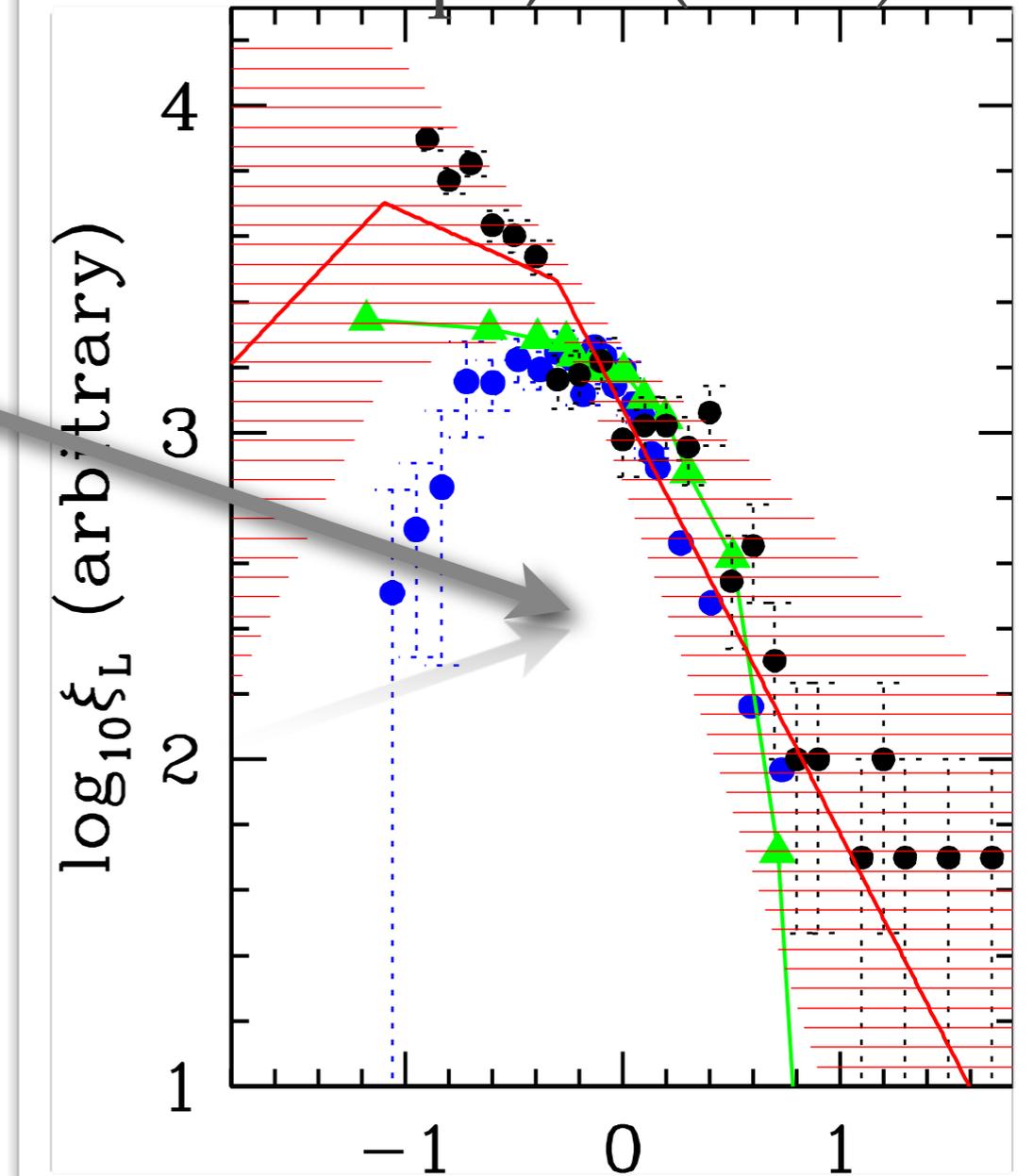
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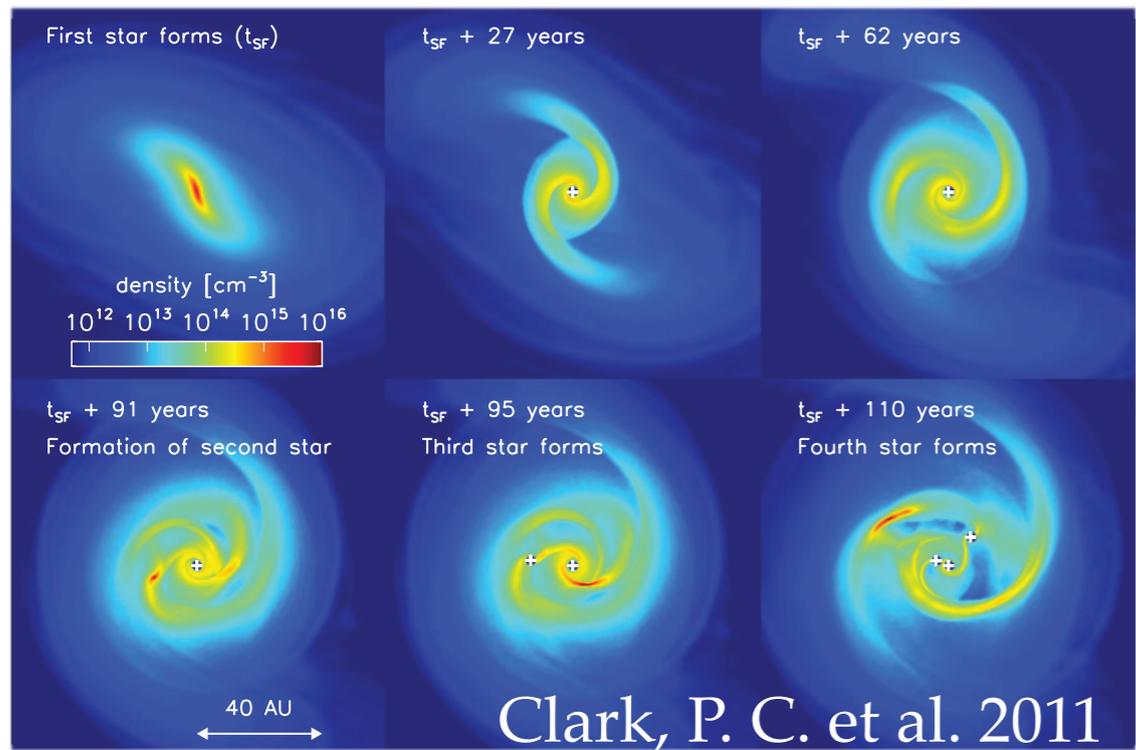
Z

Metals

Kroupa, P. (2002)



Pop III - Pop II/I

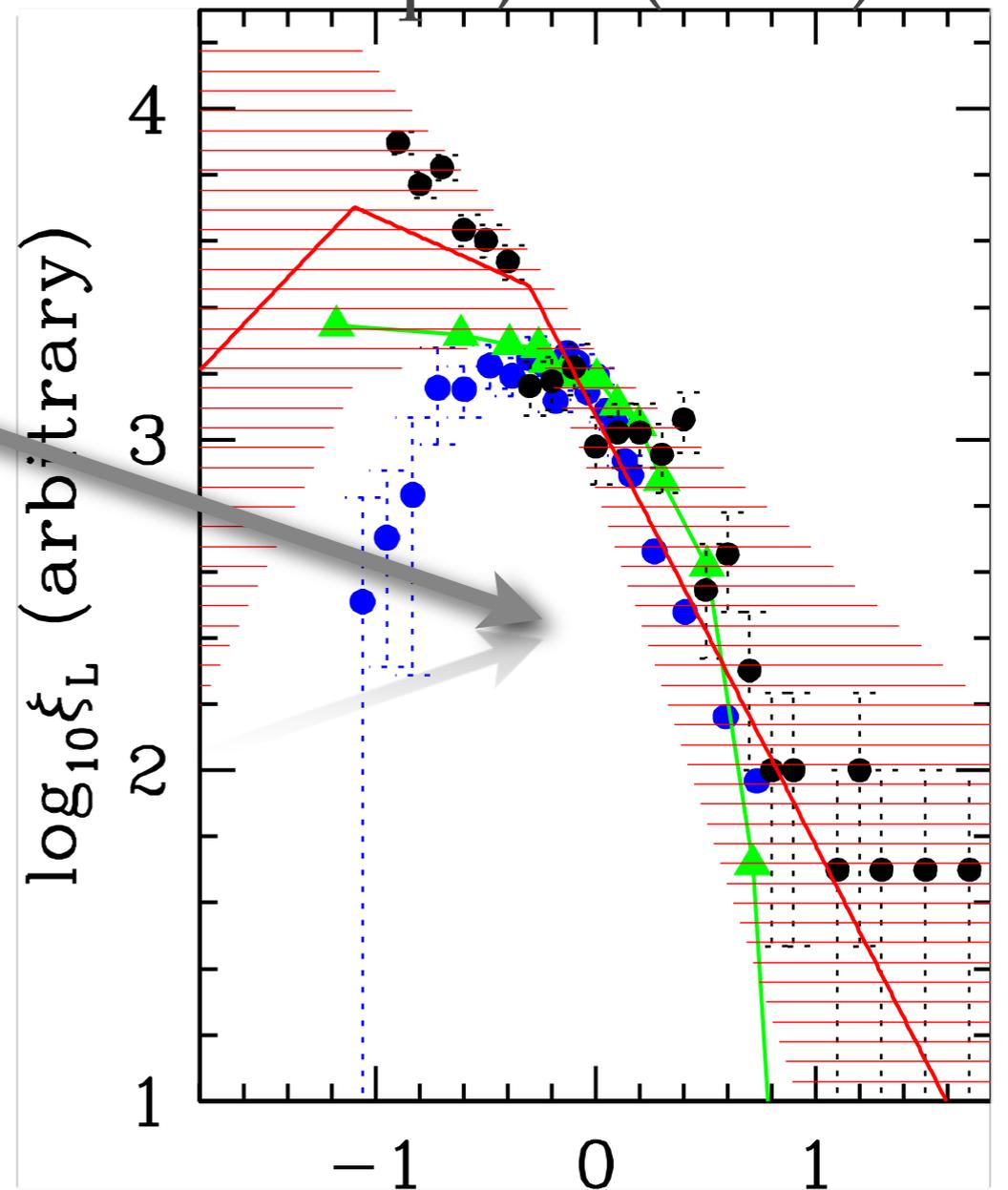


Z

Metals

Most important coolants
for very low metallicity:
H₂ and dust

Kroupa, P. (2002)



Pop III - Pop II/I

- What is the driving mechanism responsible for the change in the IMF shape?

Simulations: ICs

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- $1000 M_{\odot}$, 0.35 pc , 300K , $3M_{\text{Jeans}}$
- $E_{\text{tub}} / E_{\text{grav}} = 10\%$ and $E_{\text{rot}} / E_{\text{grav}} = 2\%$

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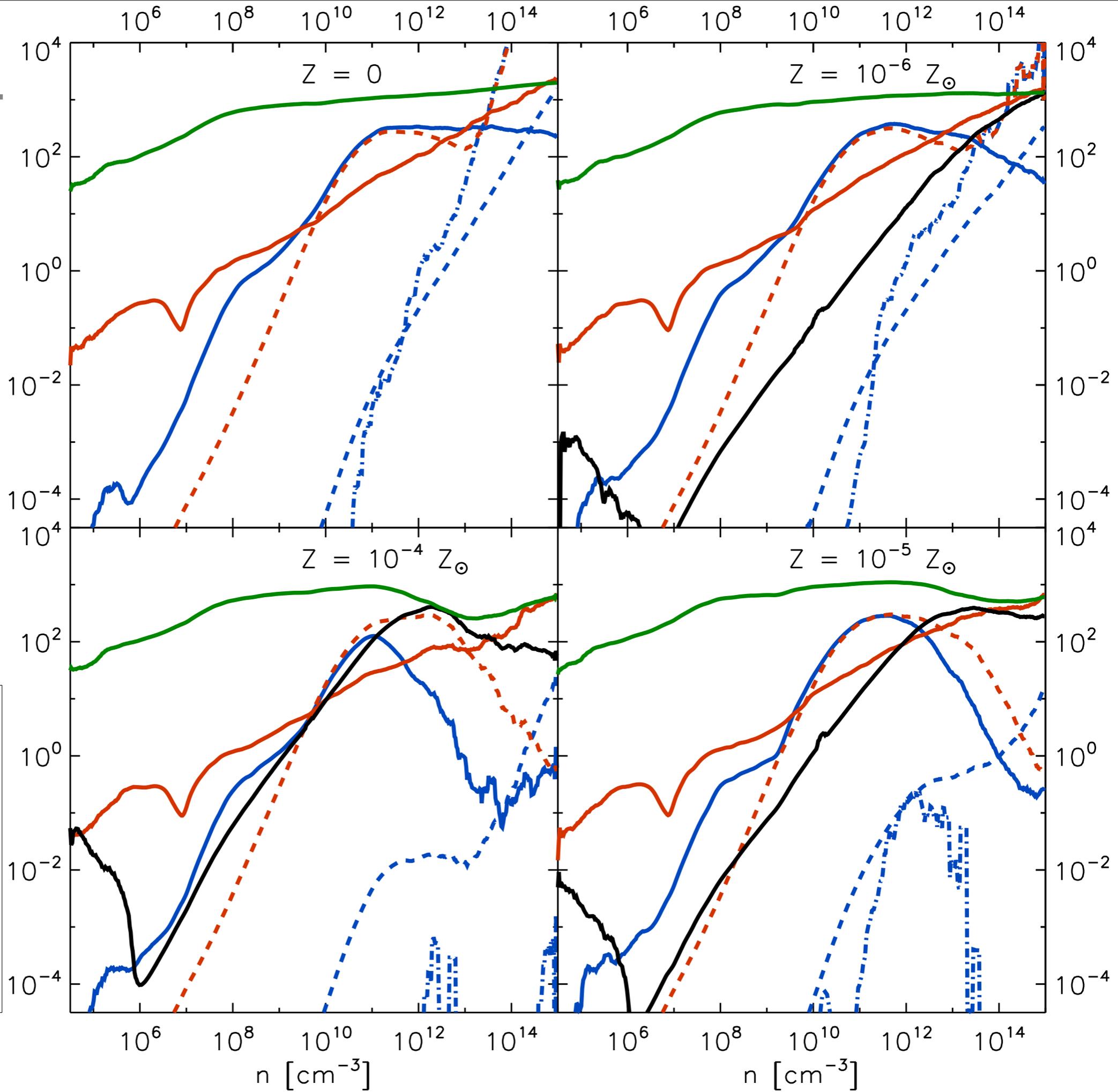
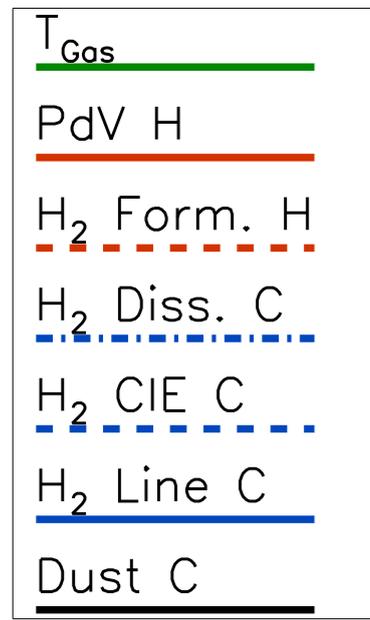
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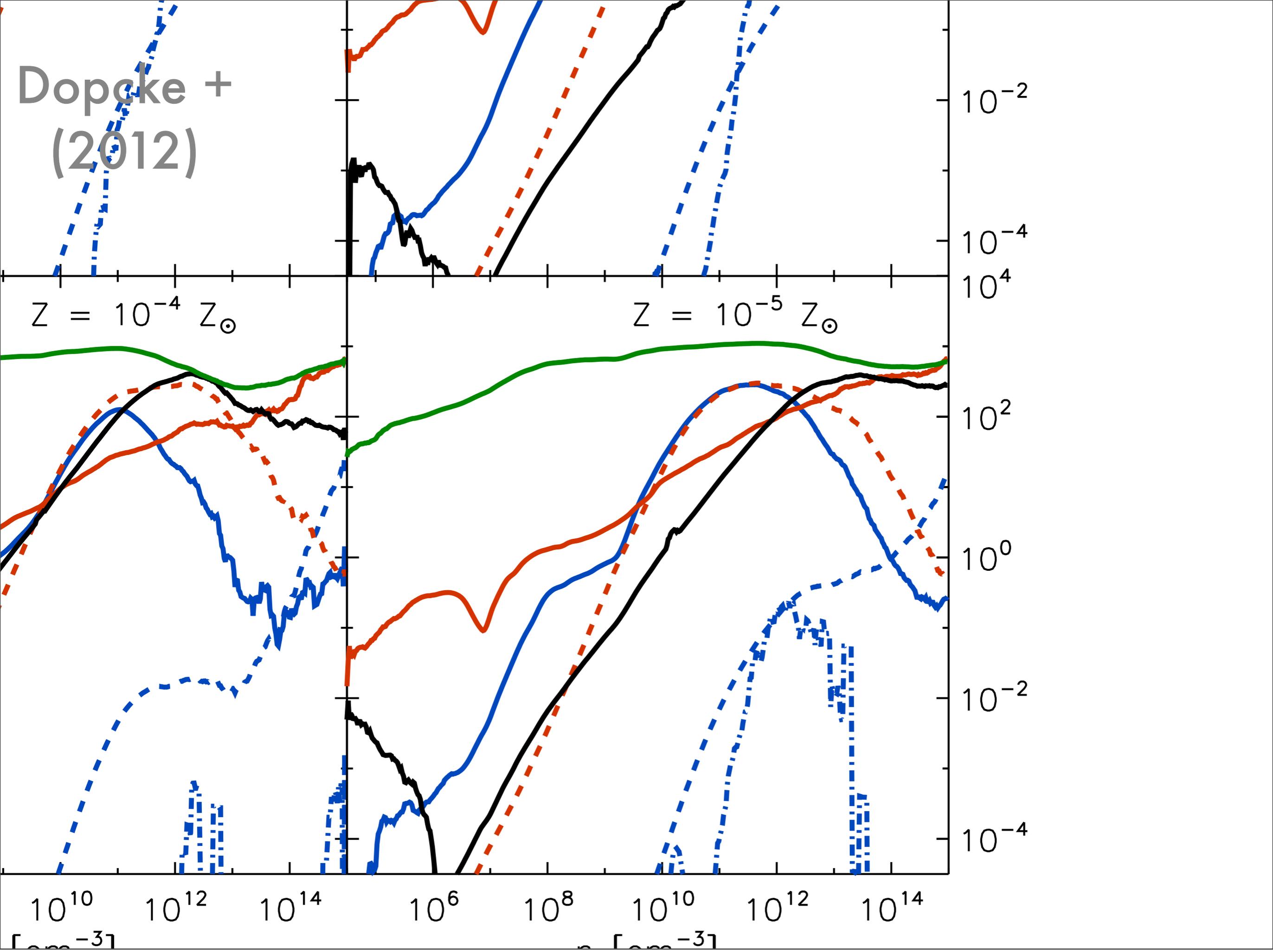
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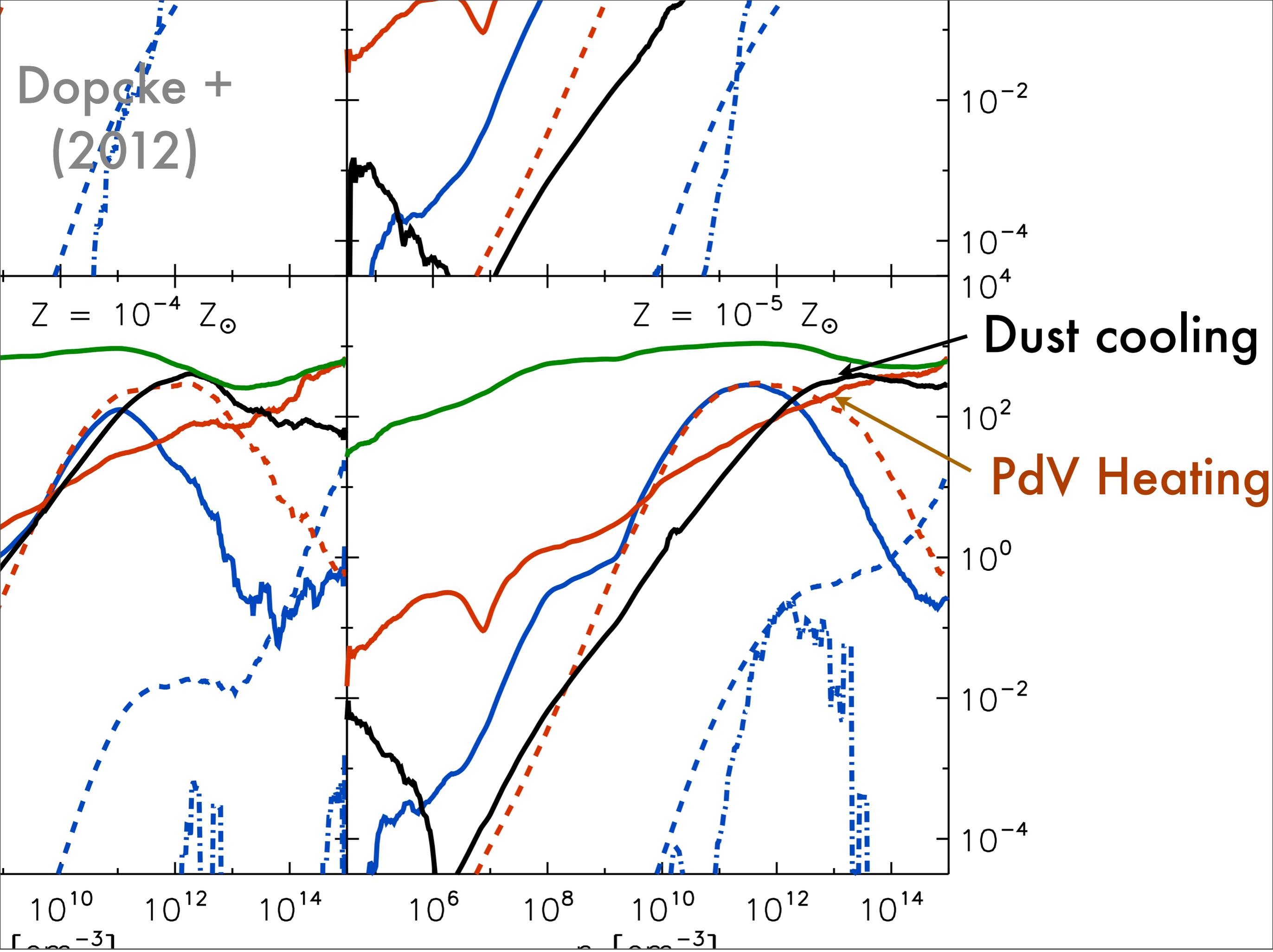
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 - $Z / Z_{\odot} = 0, 10^{-6}, 10^{-5}, 10^{-4}$
- H₂ is the main gas-phase coolant**
- 

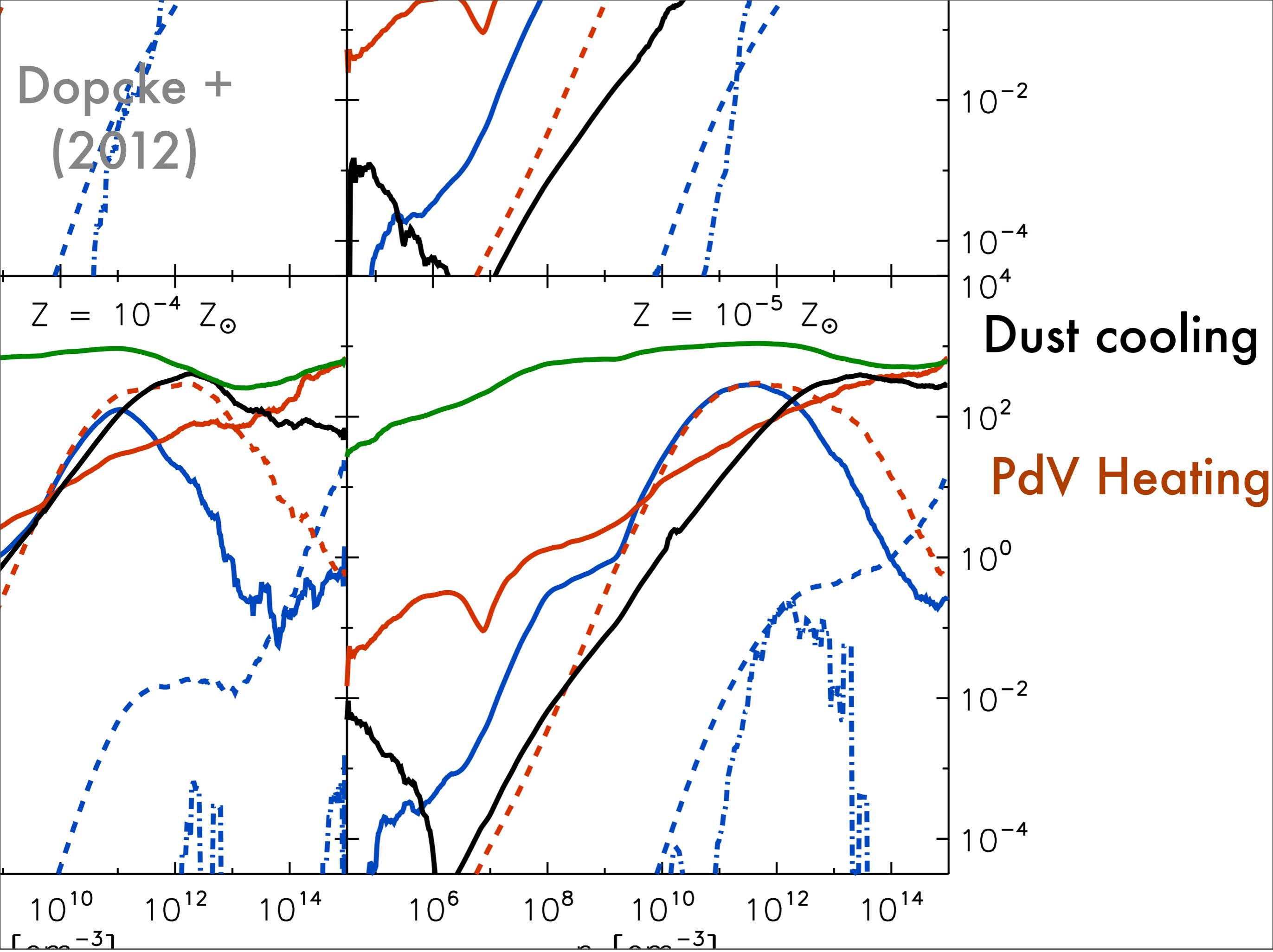
Dopcke + (2012)

Cooling/heating rate ($\text{erg s}^{-1} \text{g}^{-1}$)
Temperature (K)

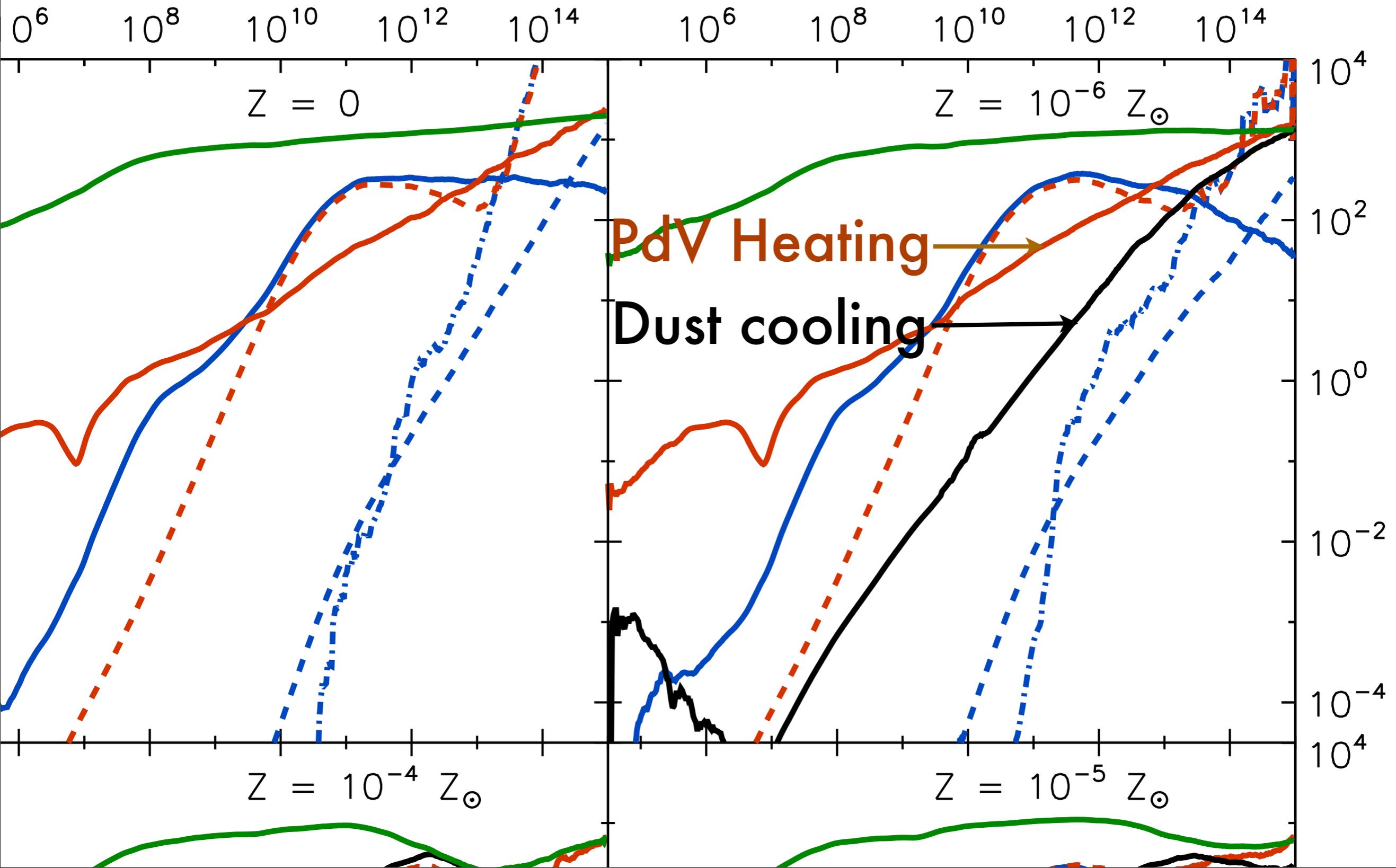


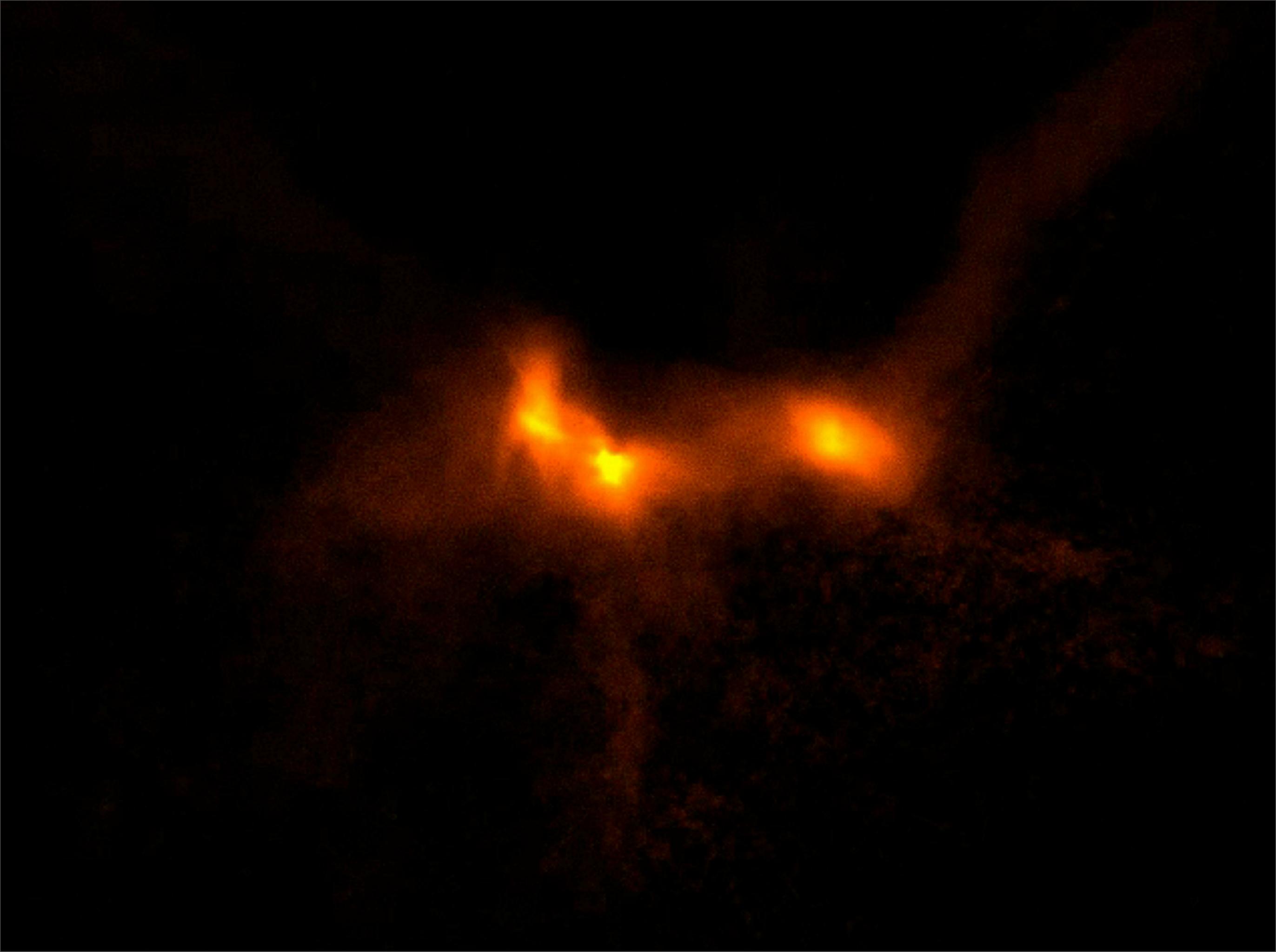


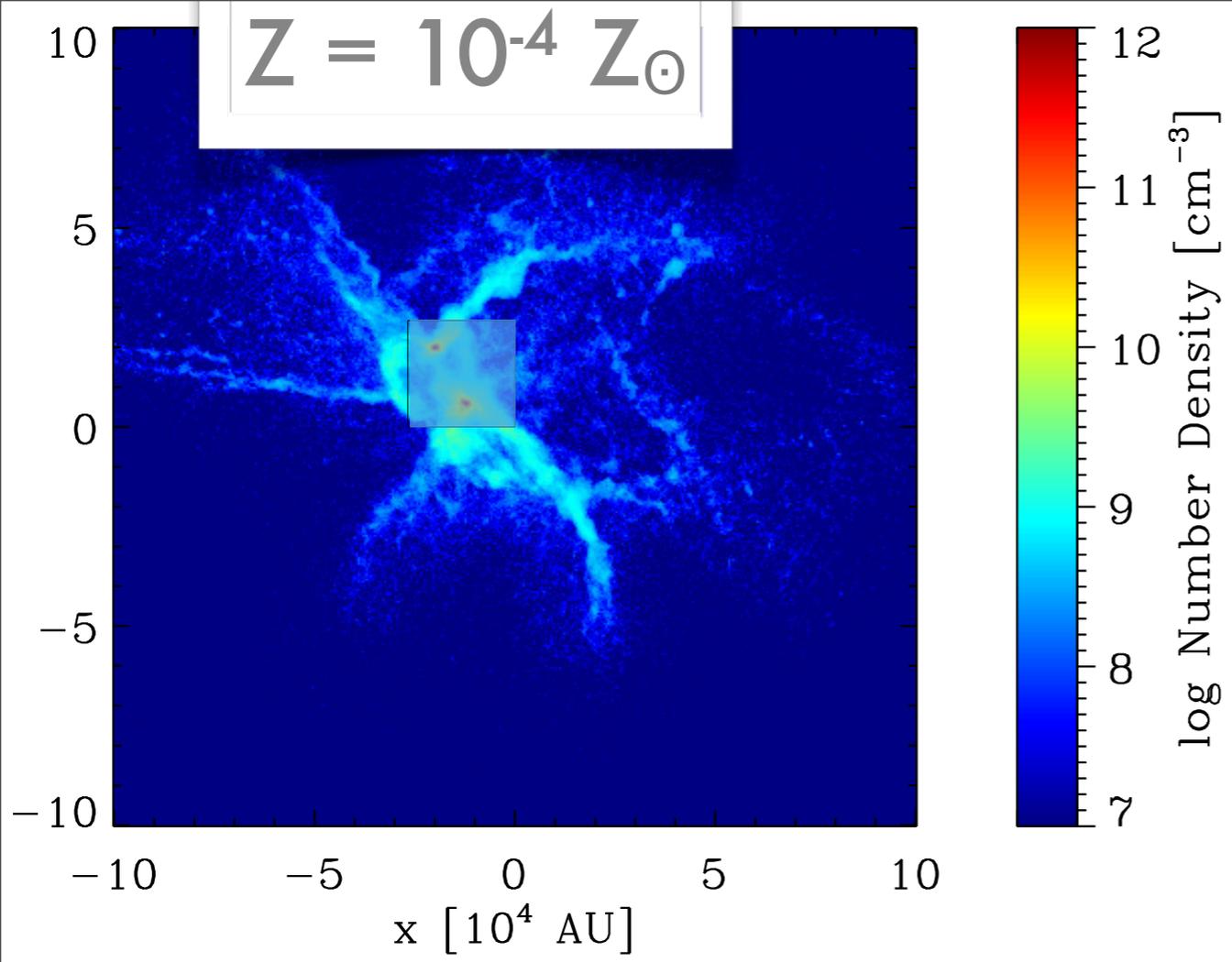


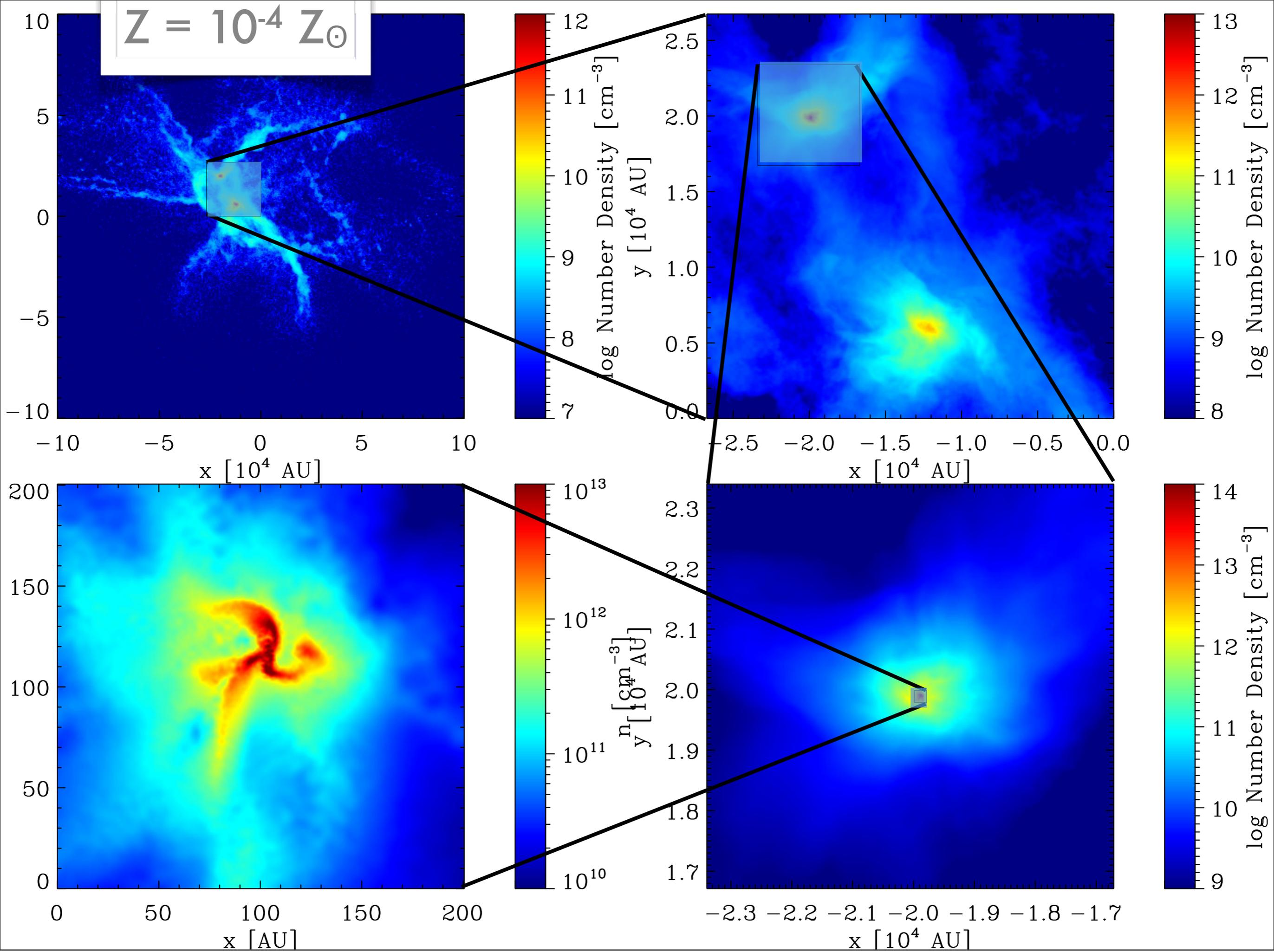


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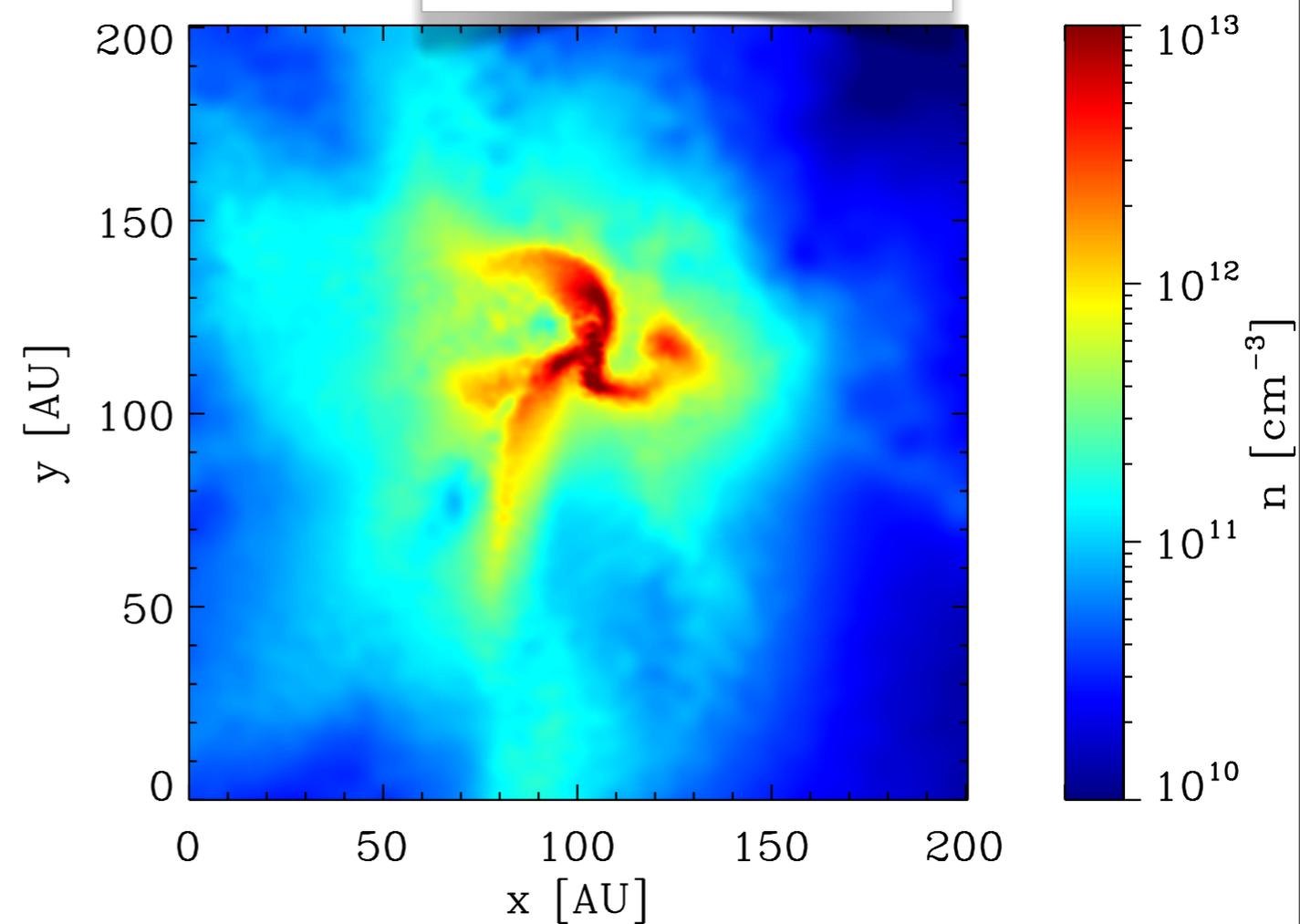




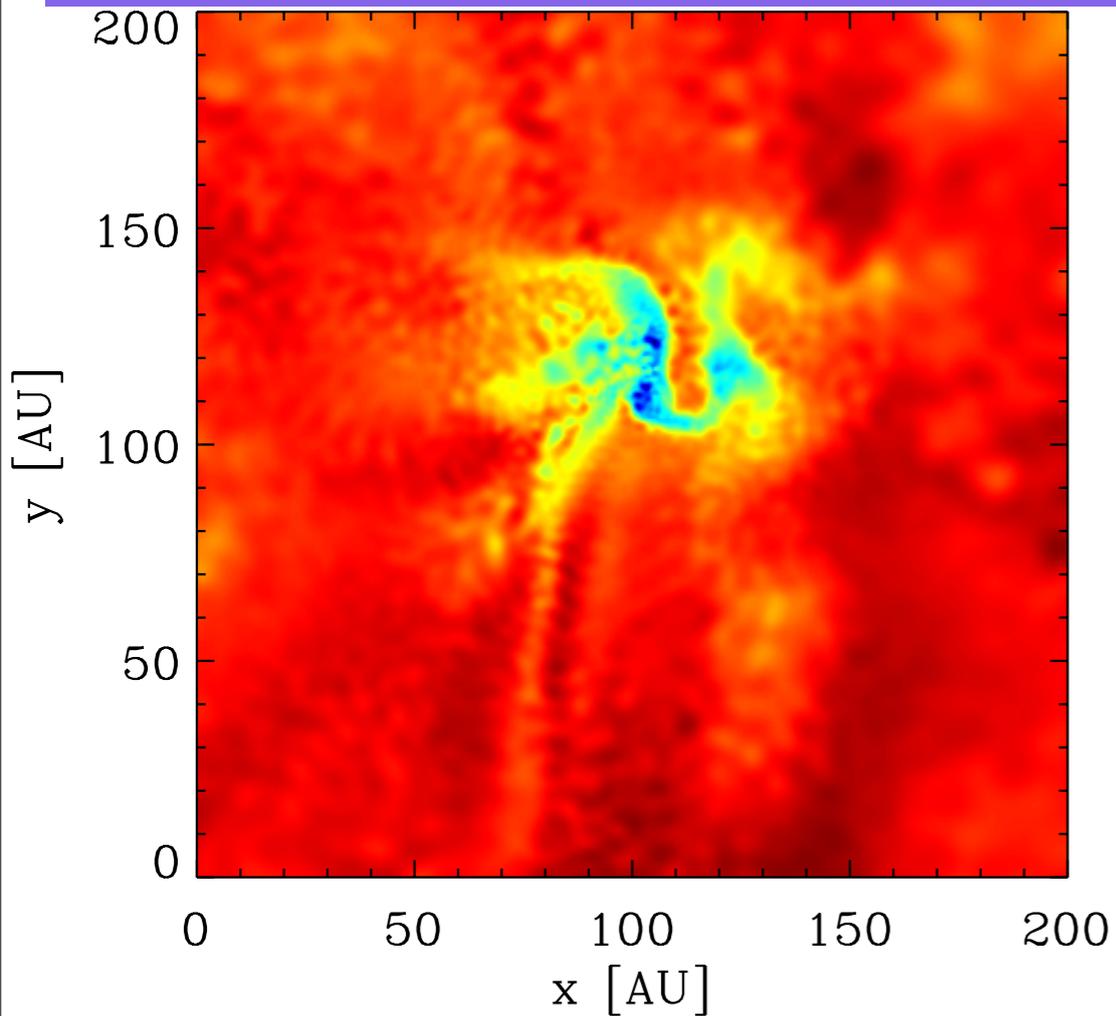


Density and Temperature Maps

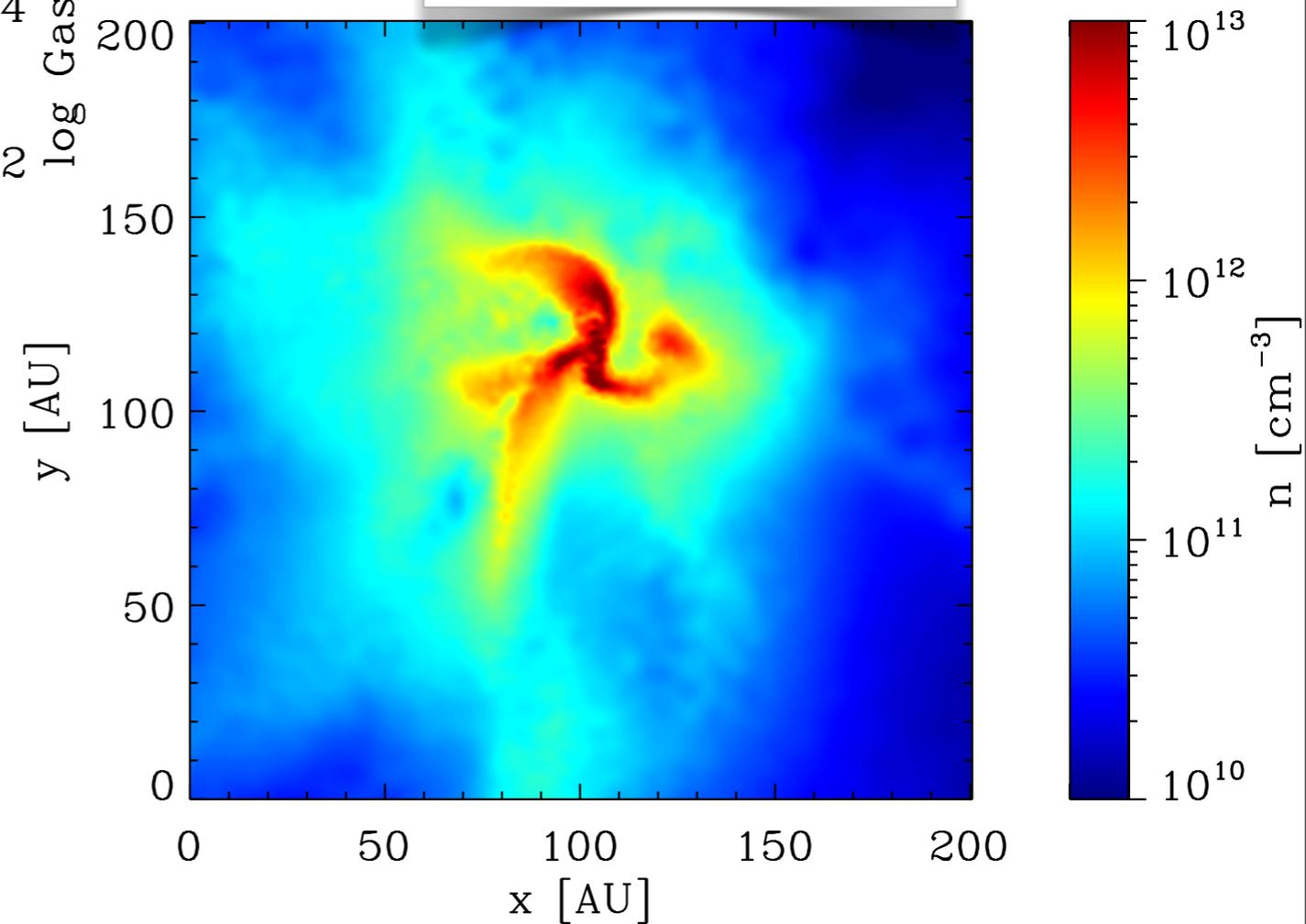
$$Z = 10^{-4} Z_{\odot}$$

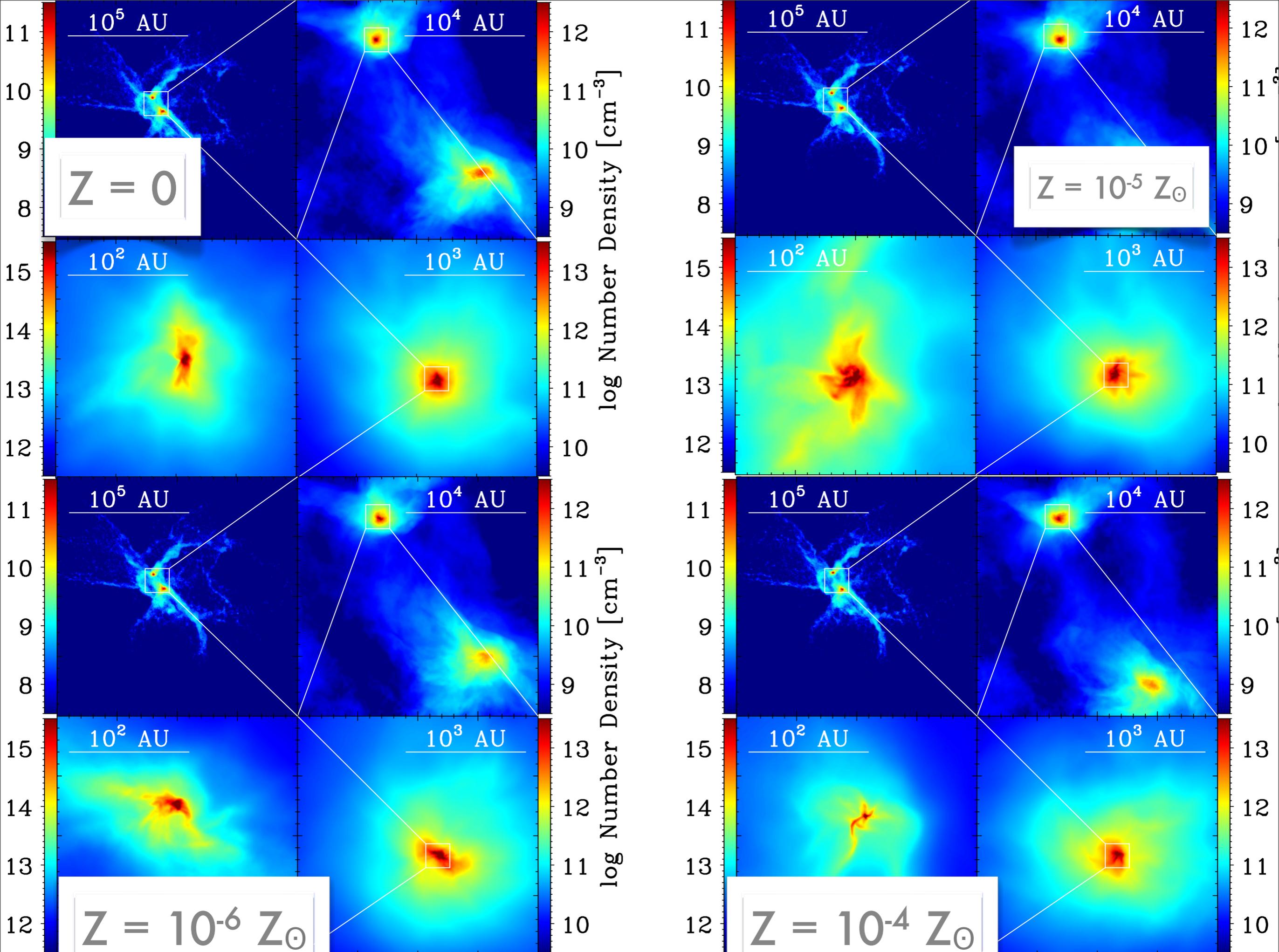


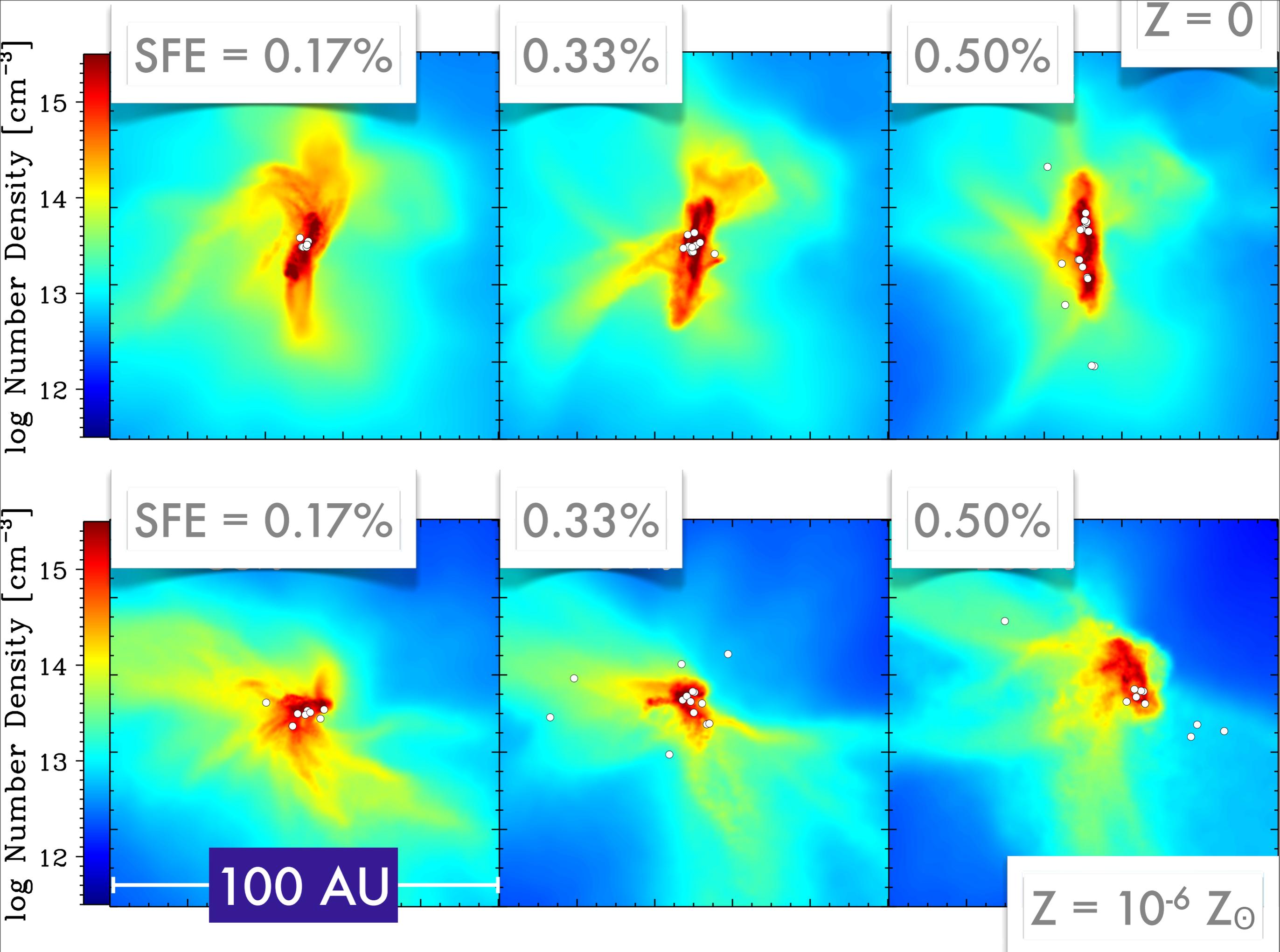
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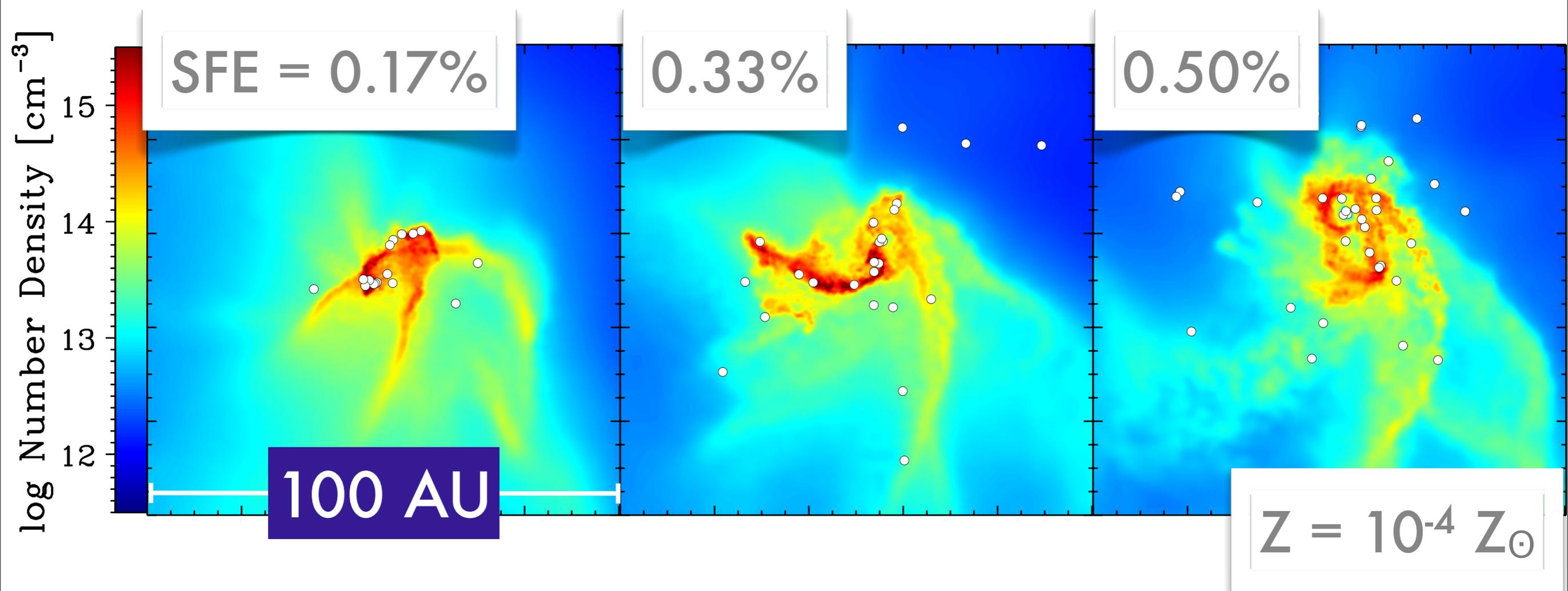
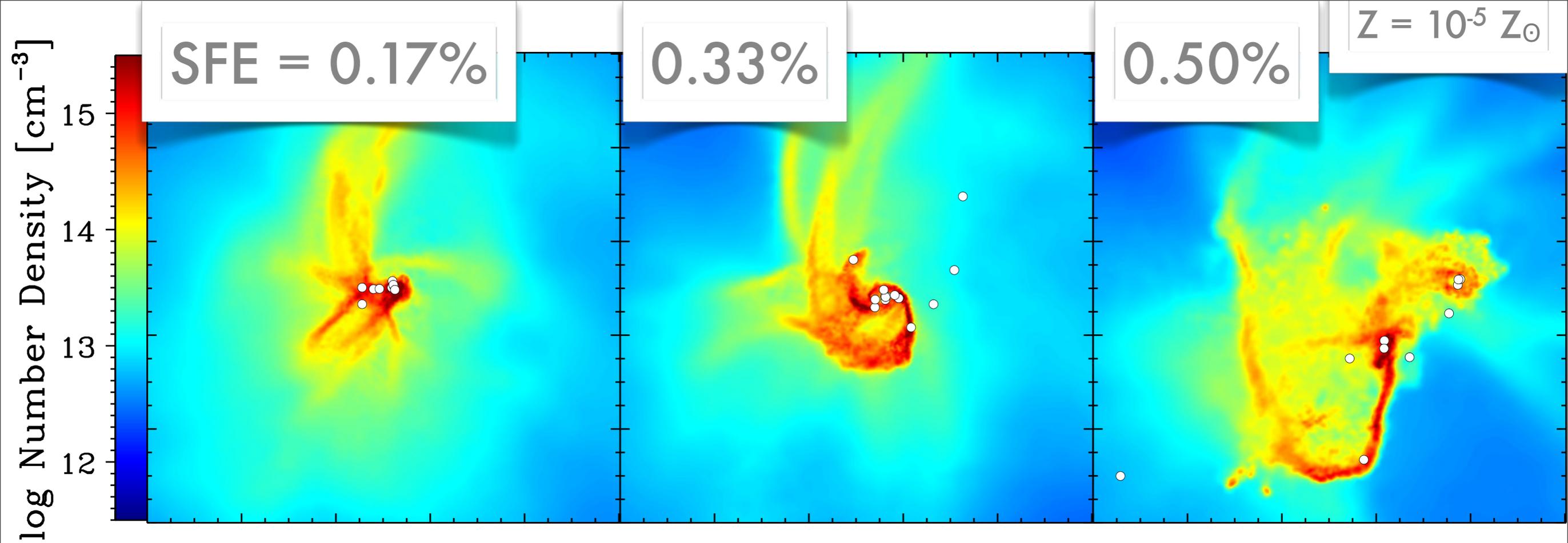


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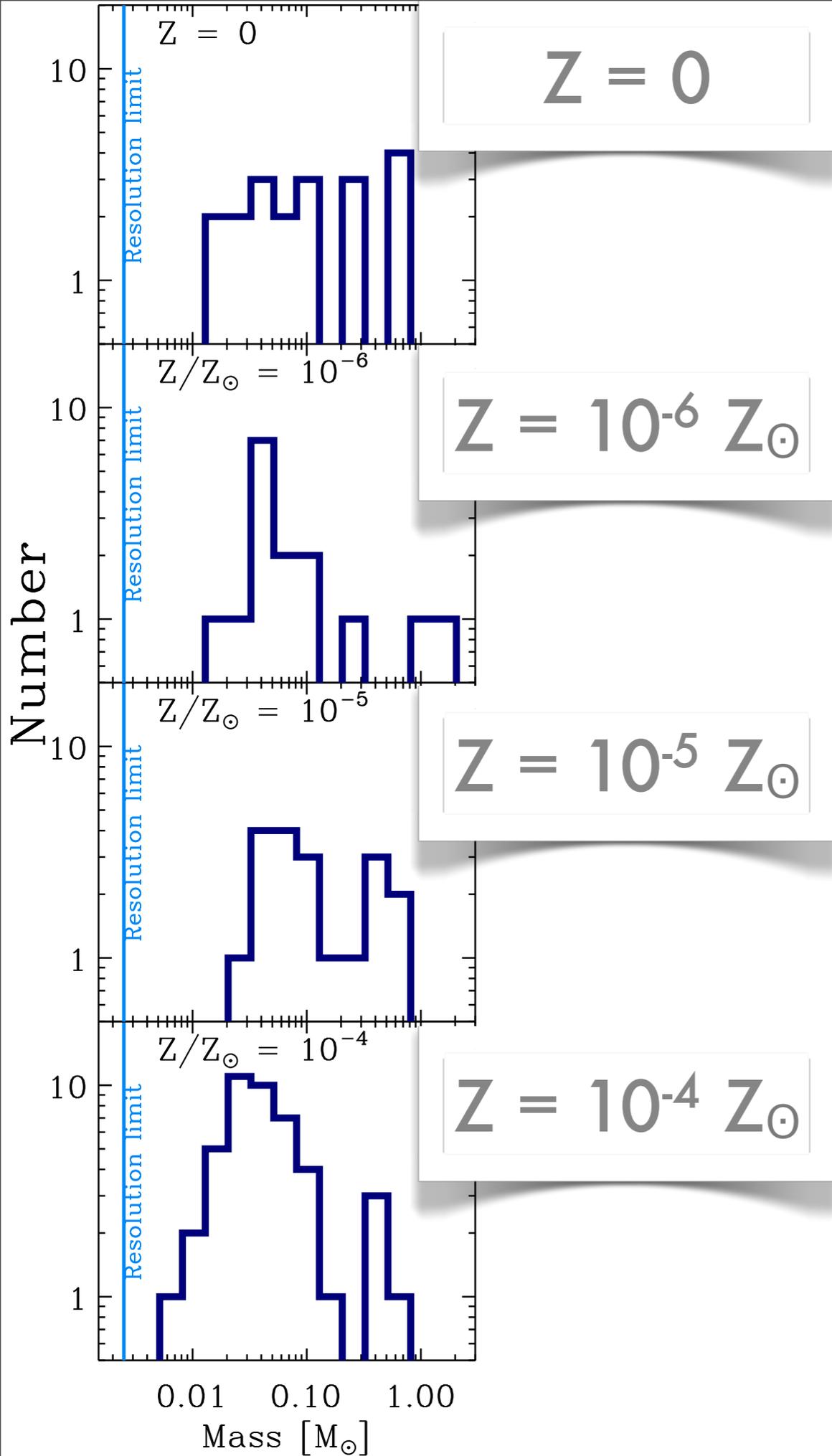




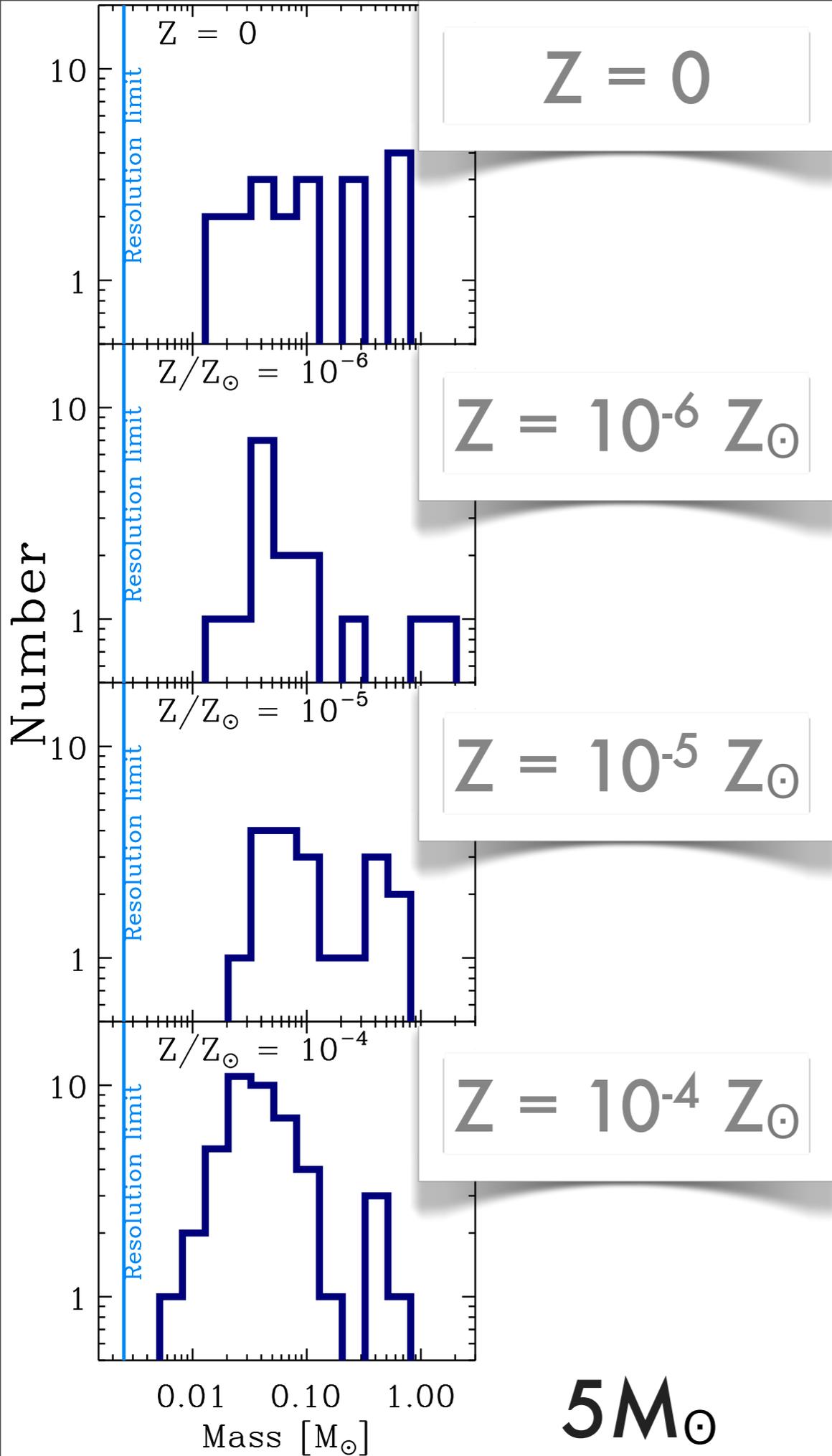




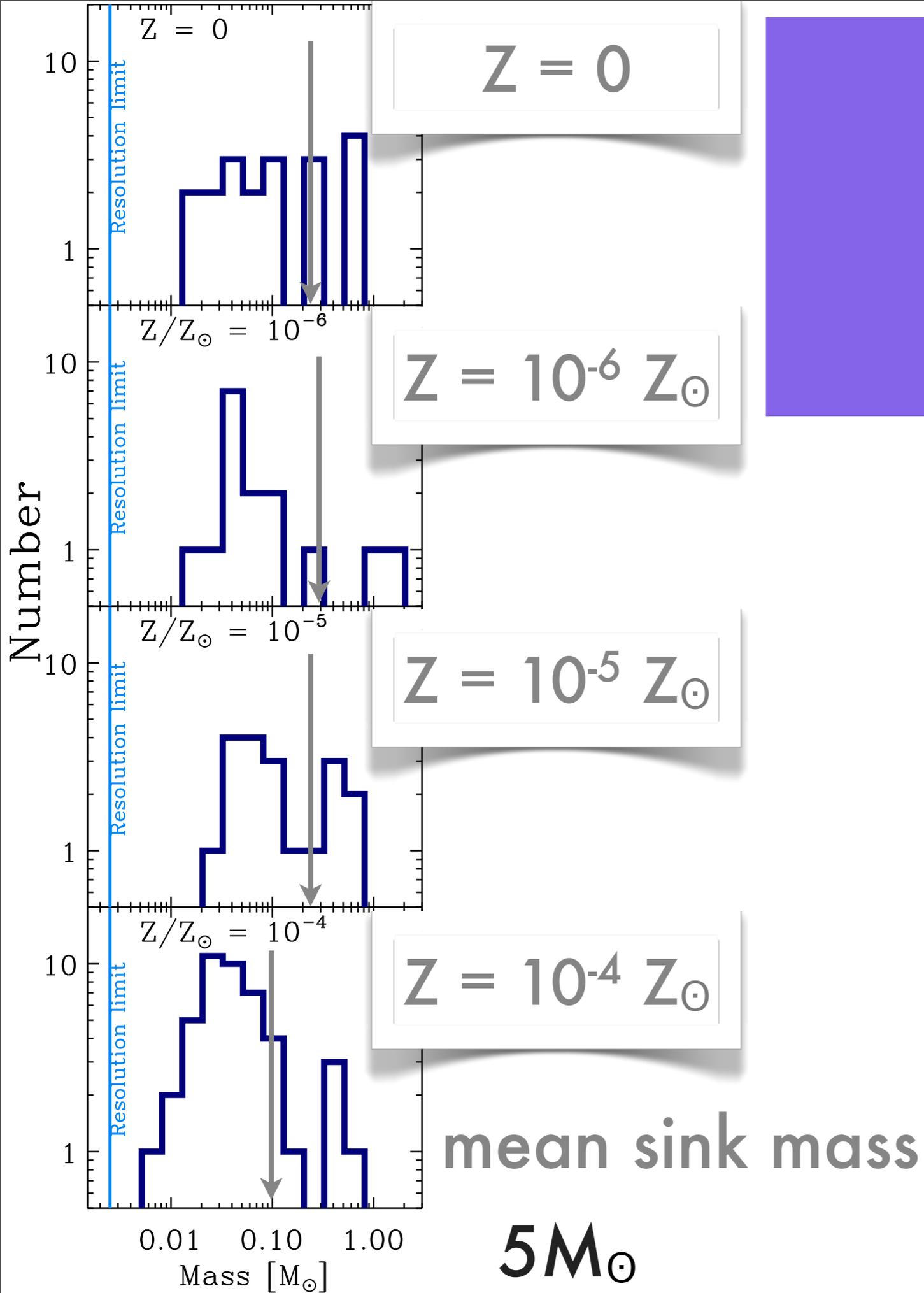
Sink Mass Function



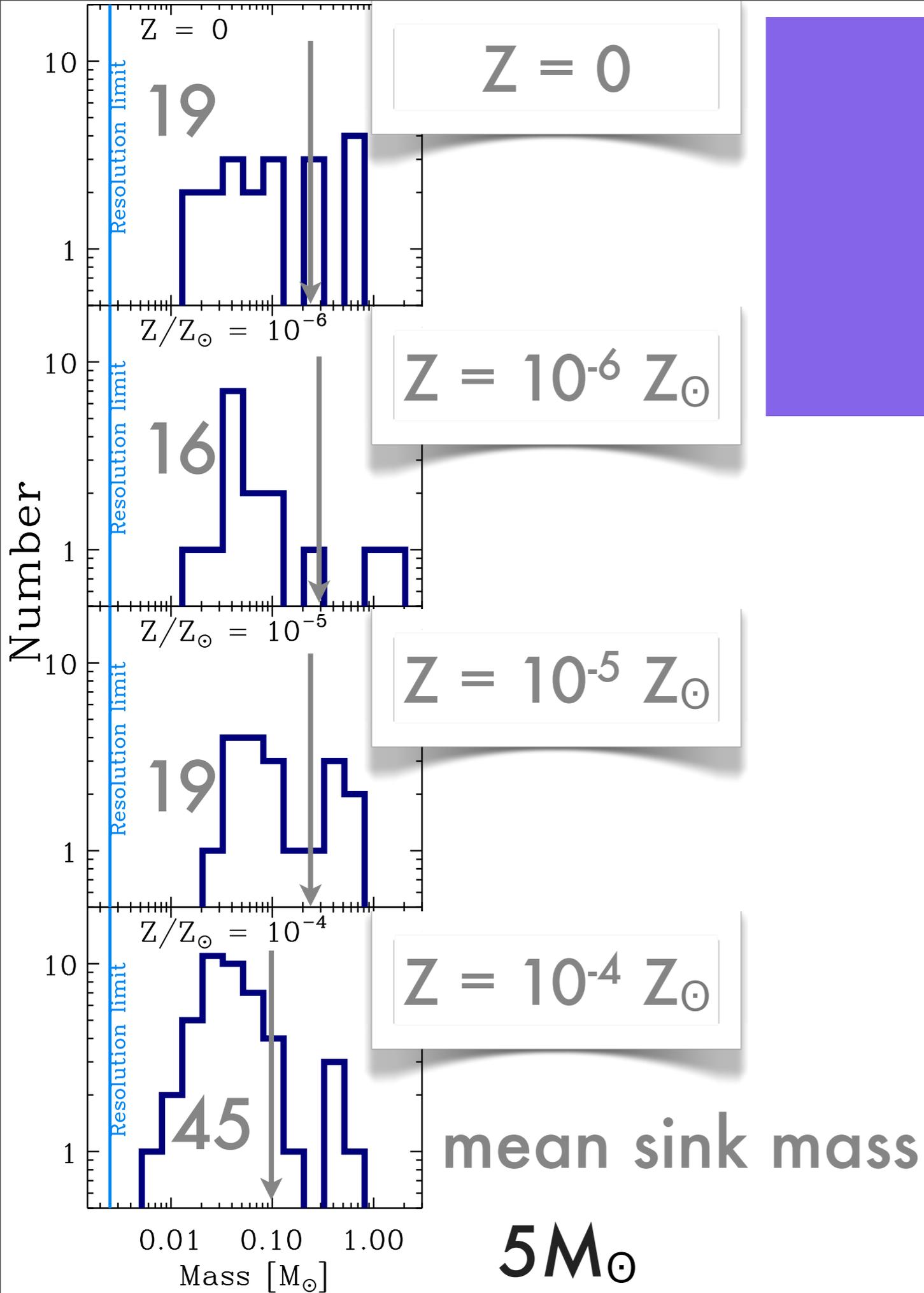
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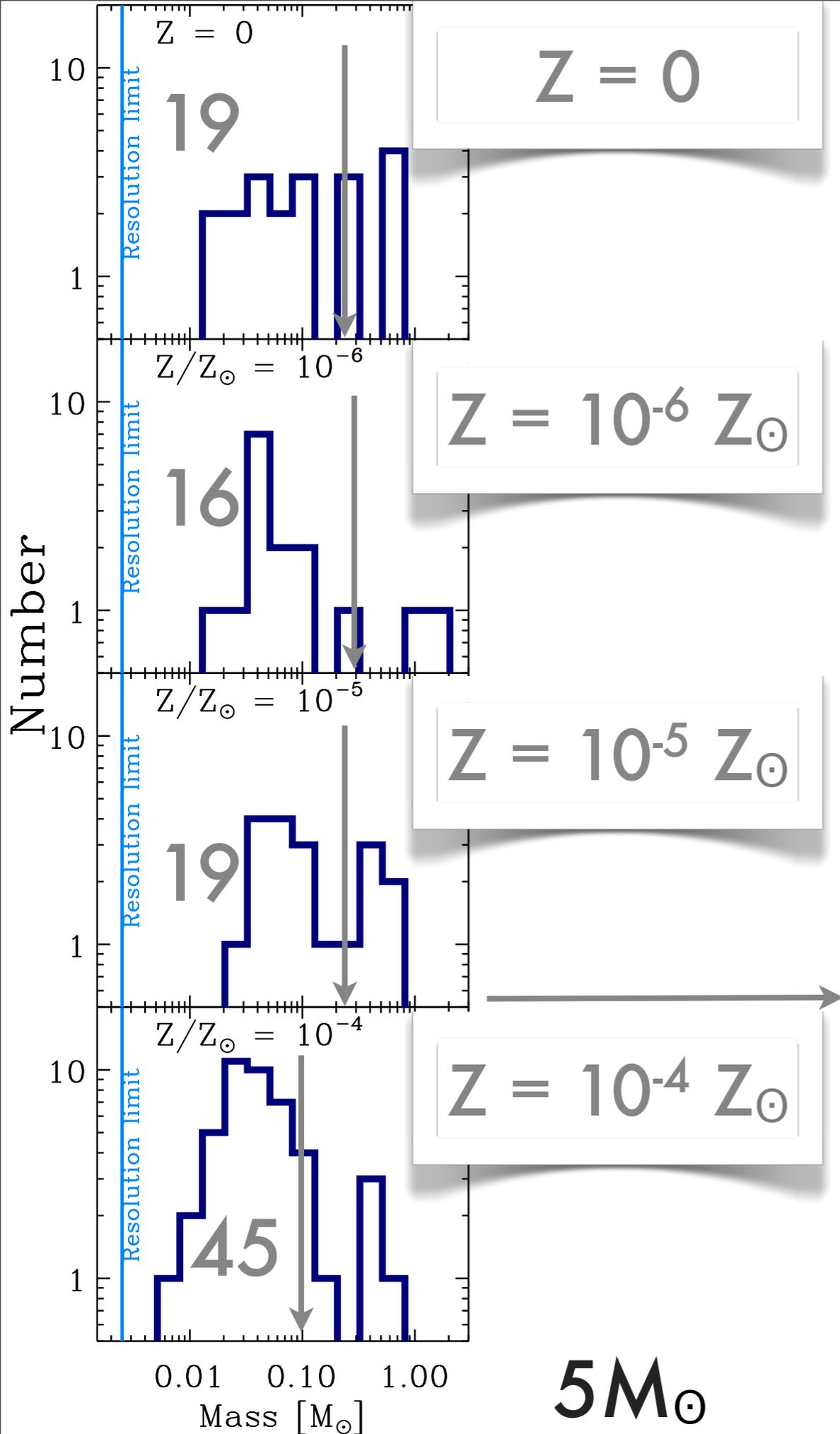
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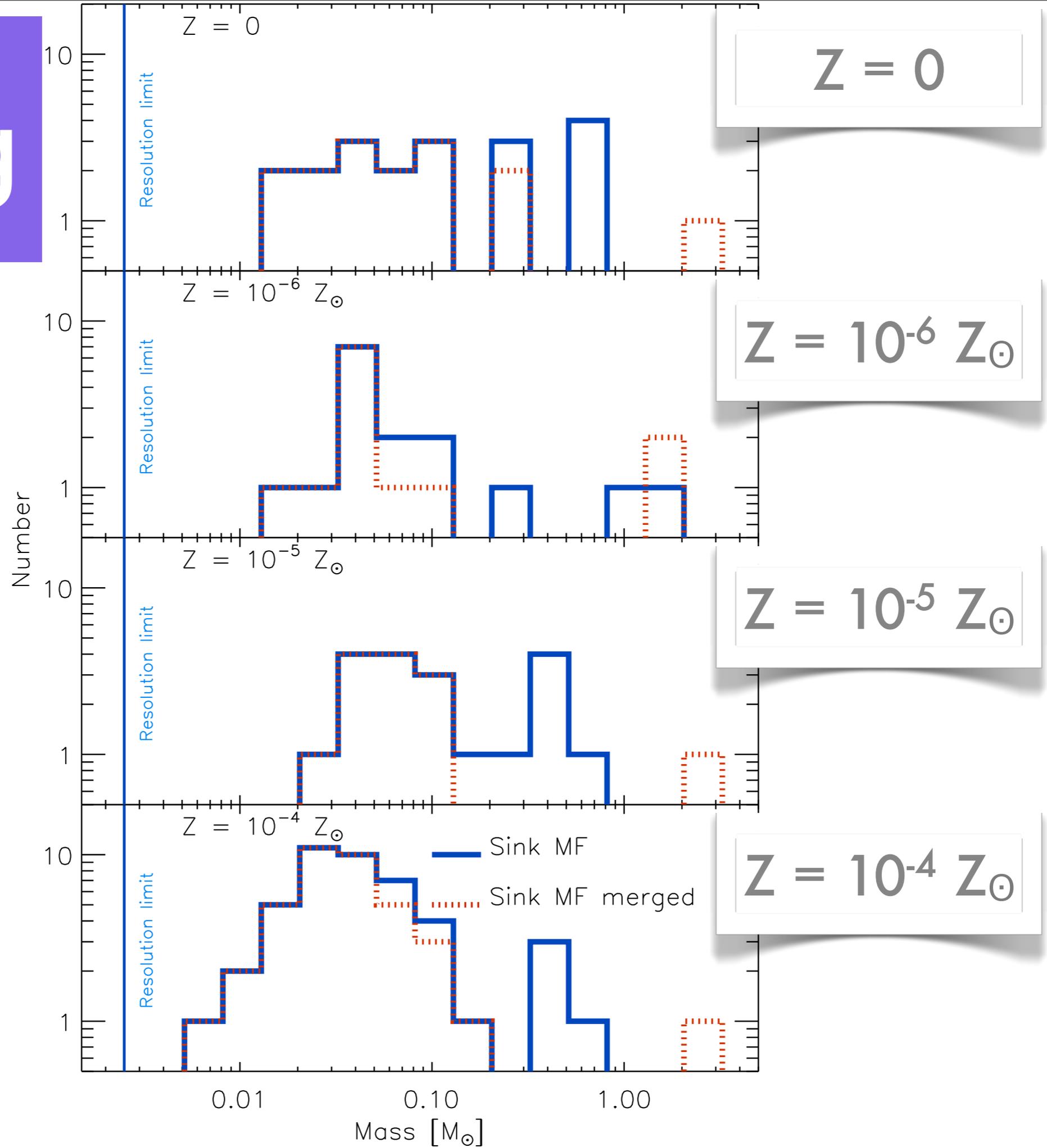


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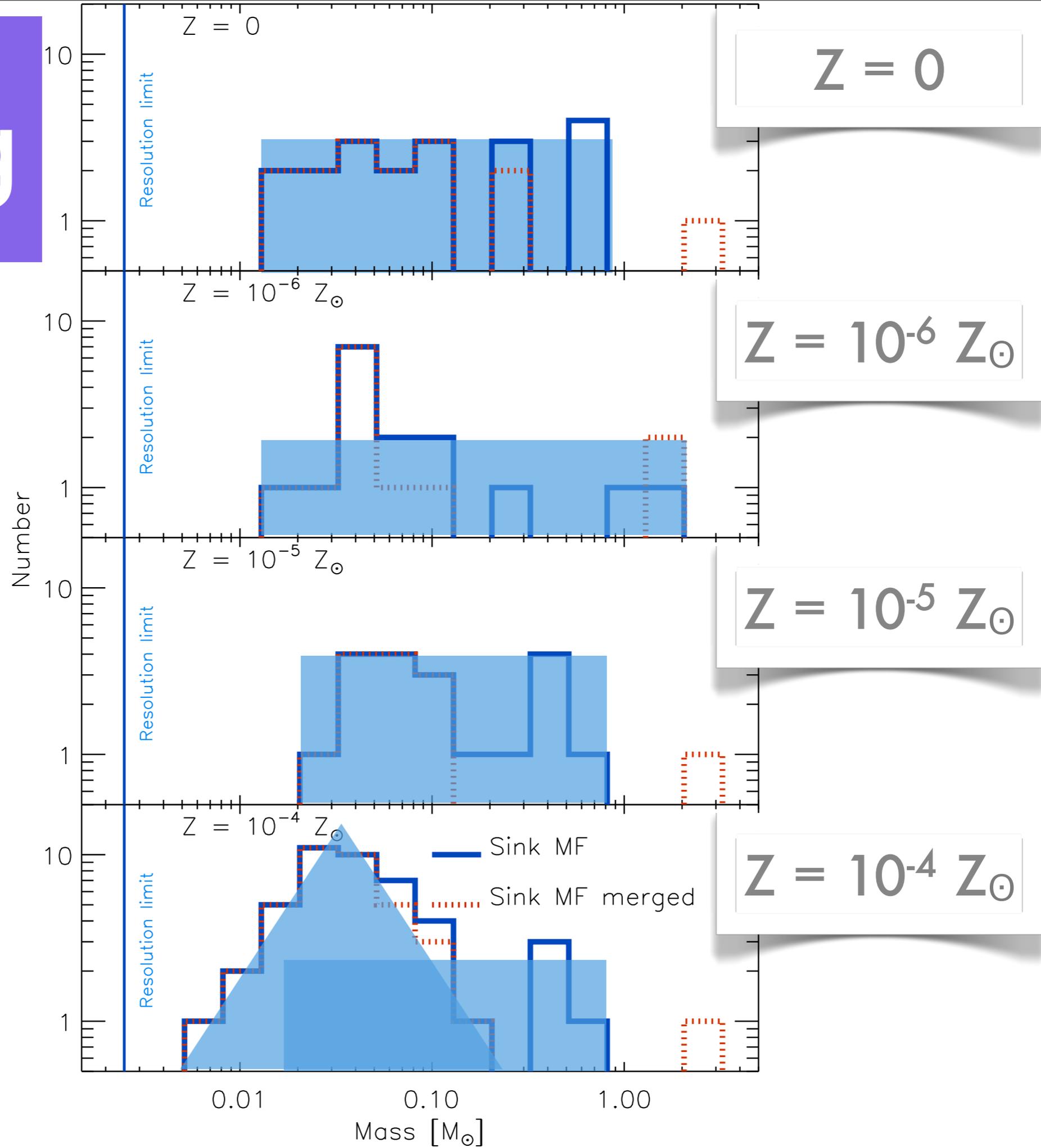


- Mode of star formation changes
- Favors lower mass objects

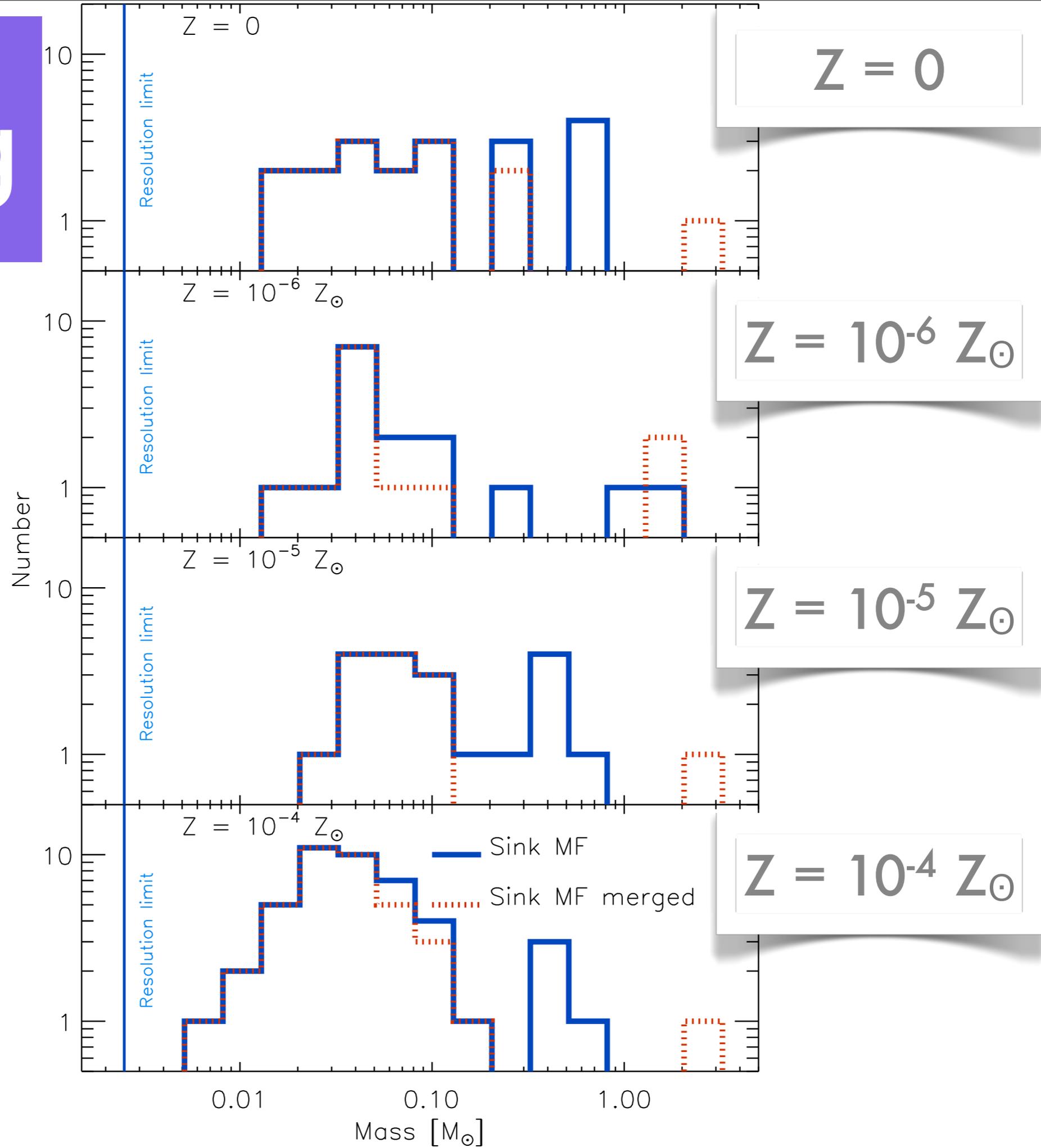
Merging



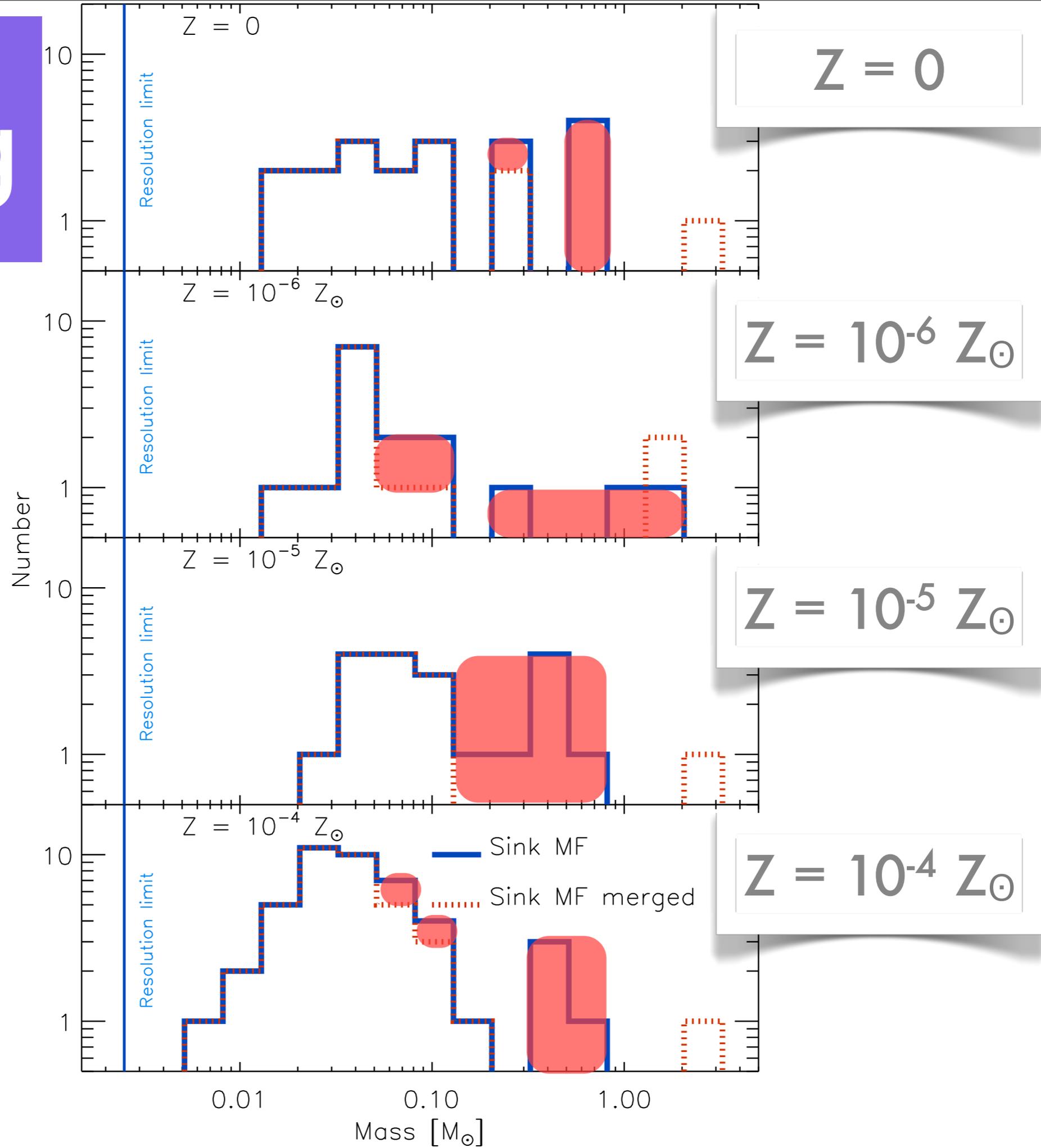
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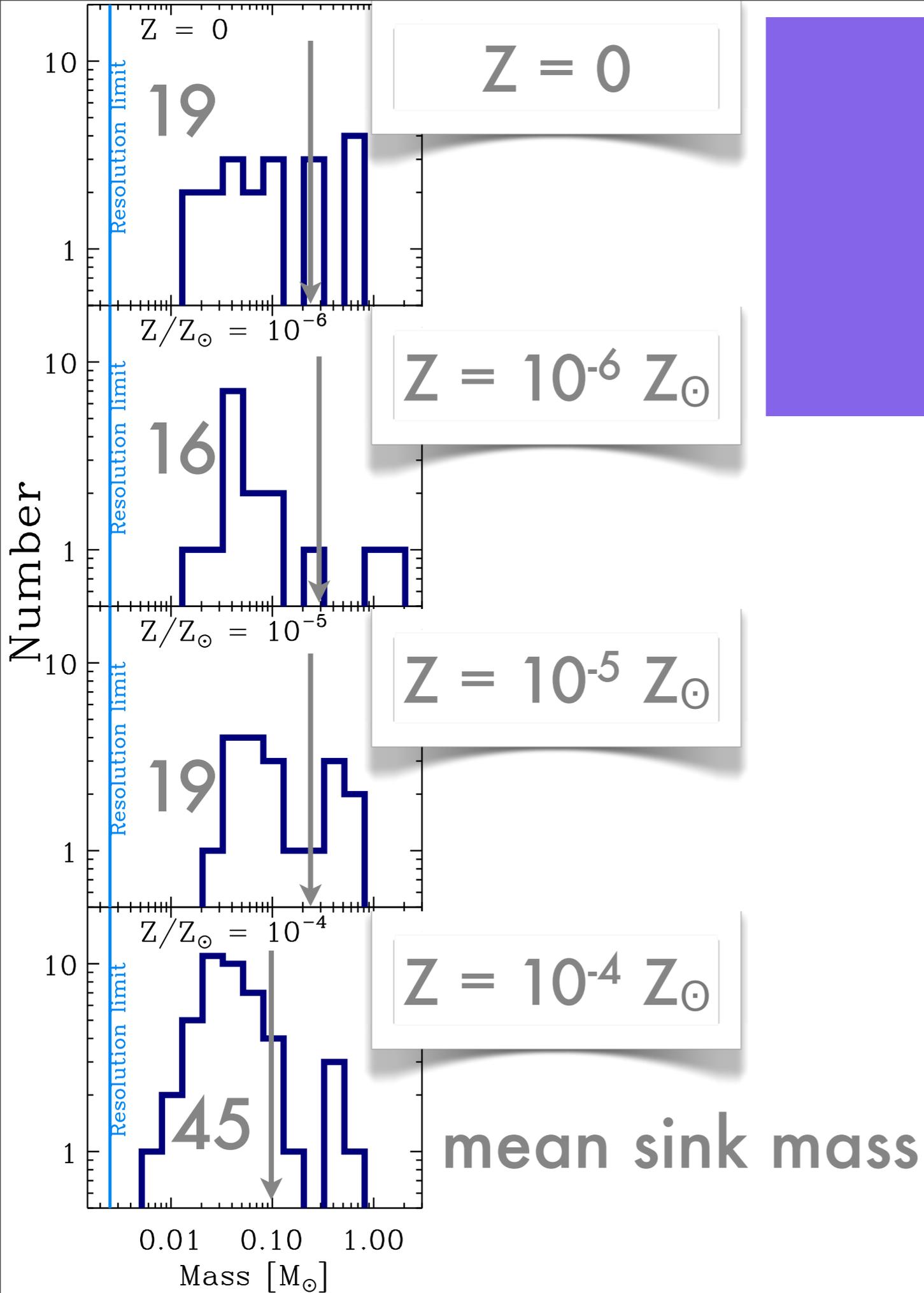
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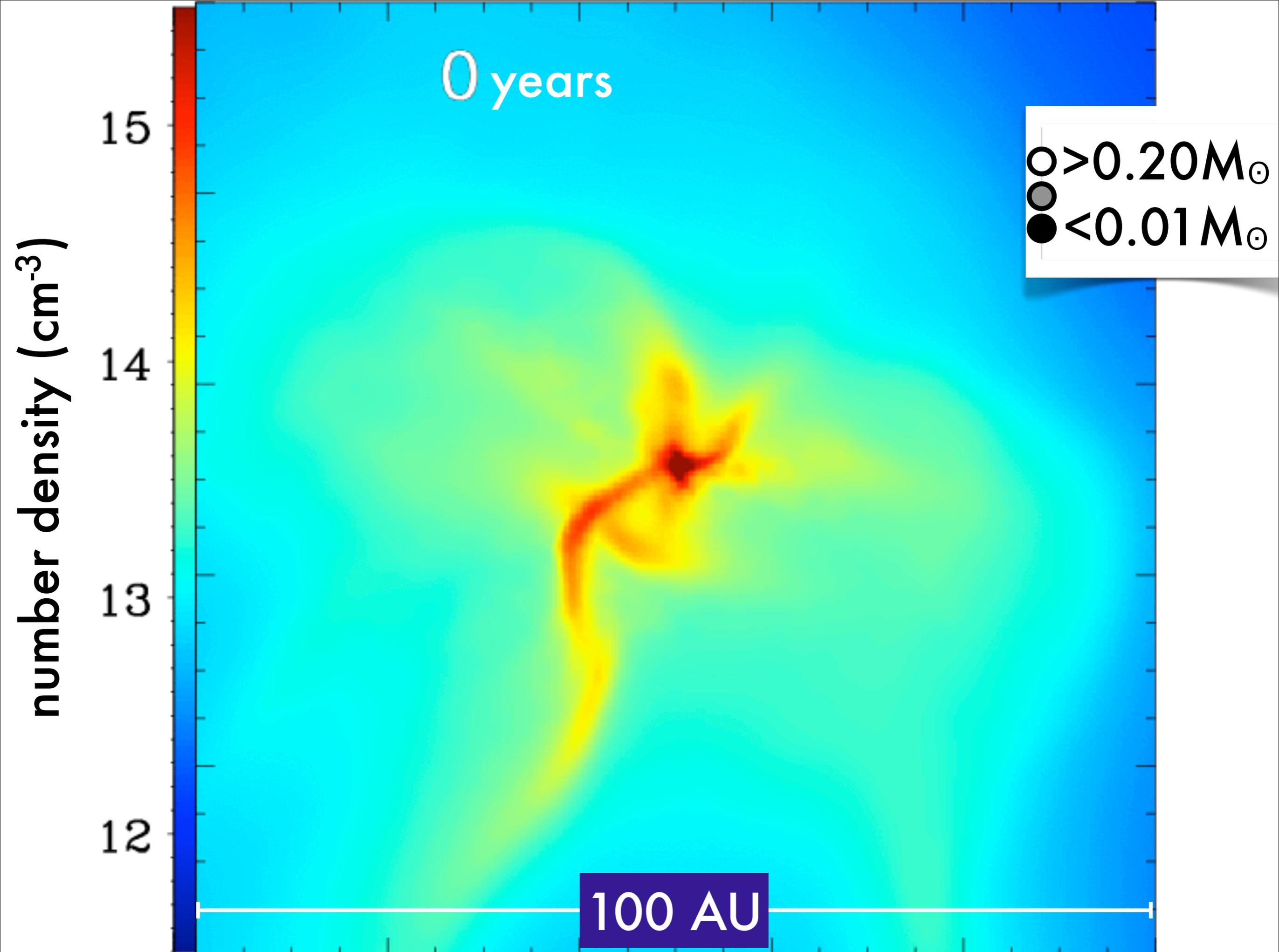


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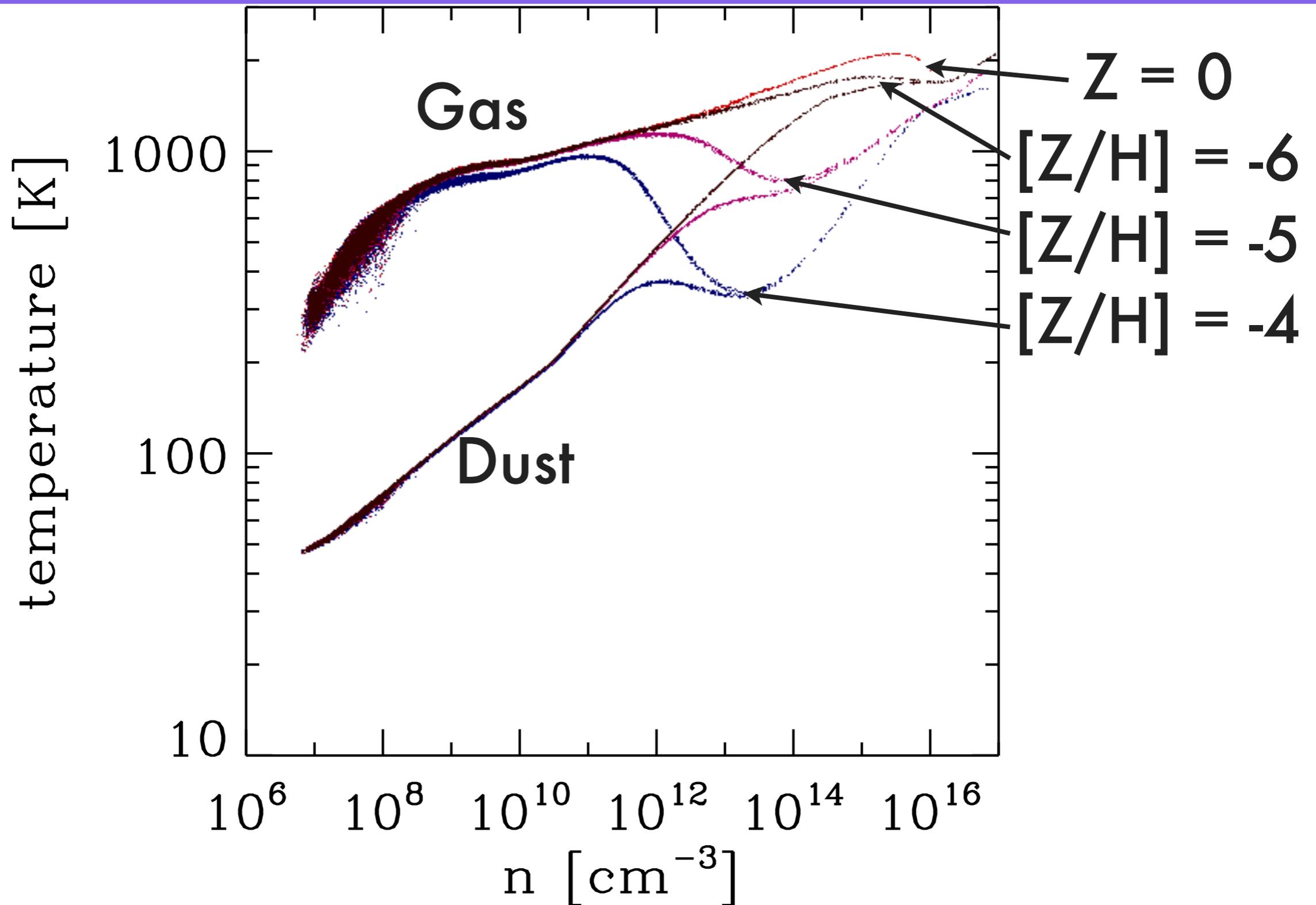


Conclusions

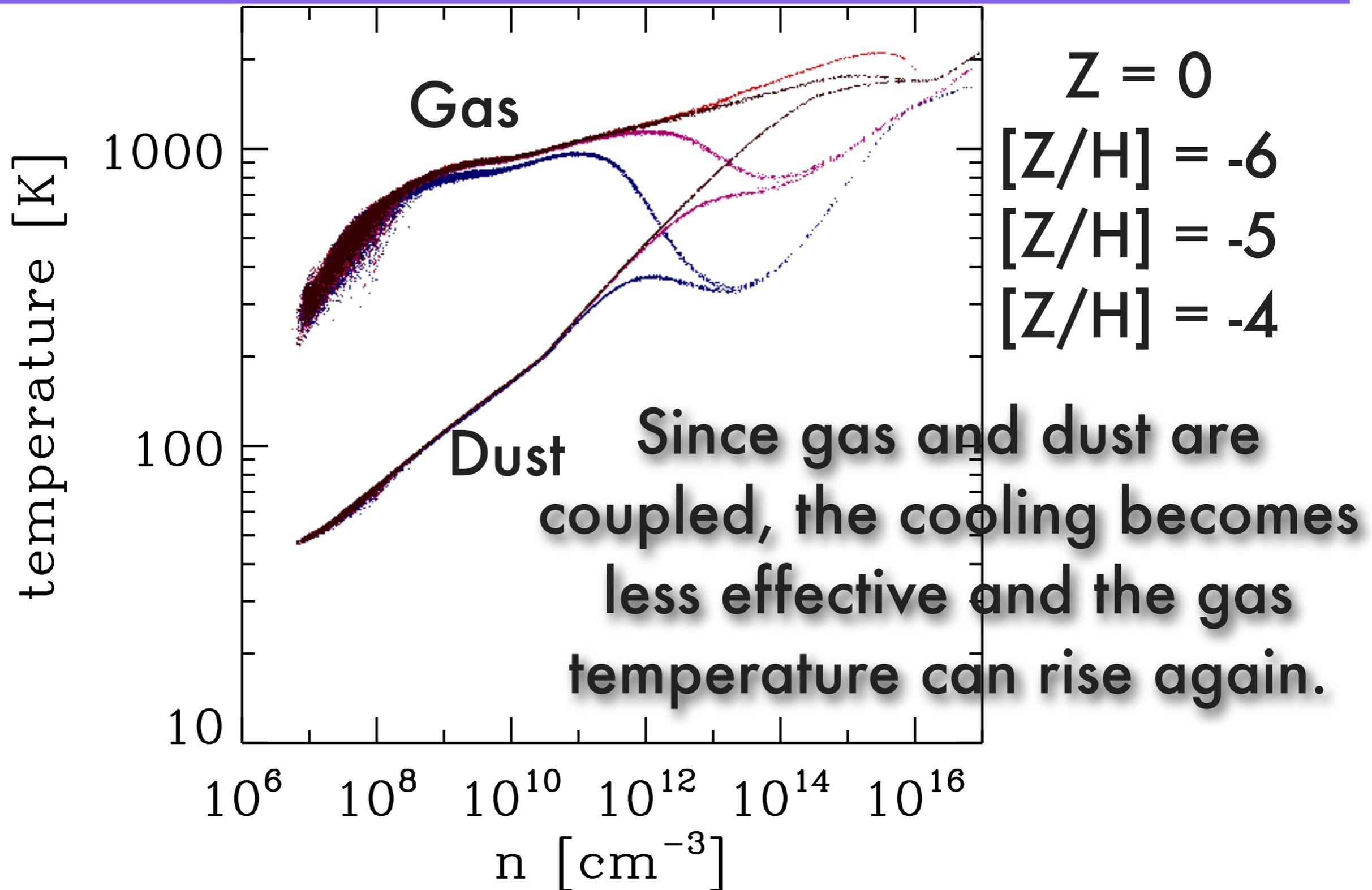
- Dust is an efficient coolant
- At $Z \sim 10^{-4} Z_{\text{solar}}$, dust plays an important role in causing fragmentation
- And on the evolution of the stellar IMF



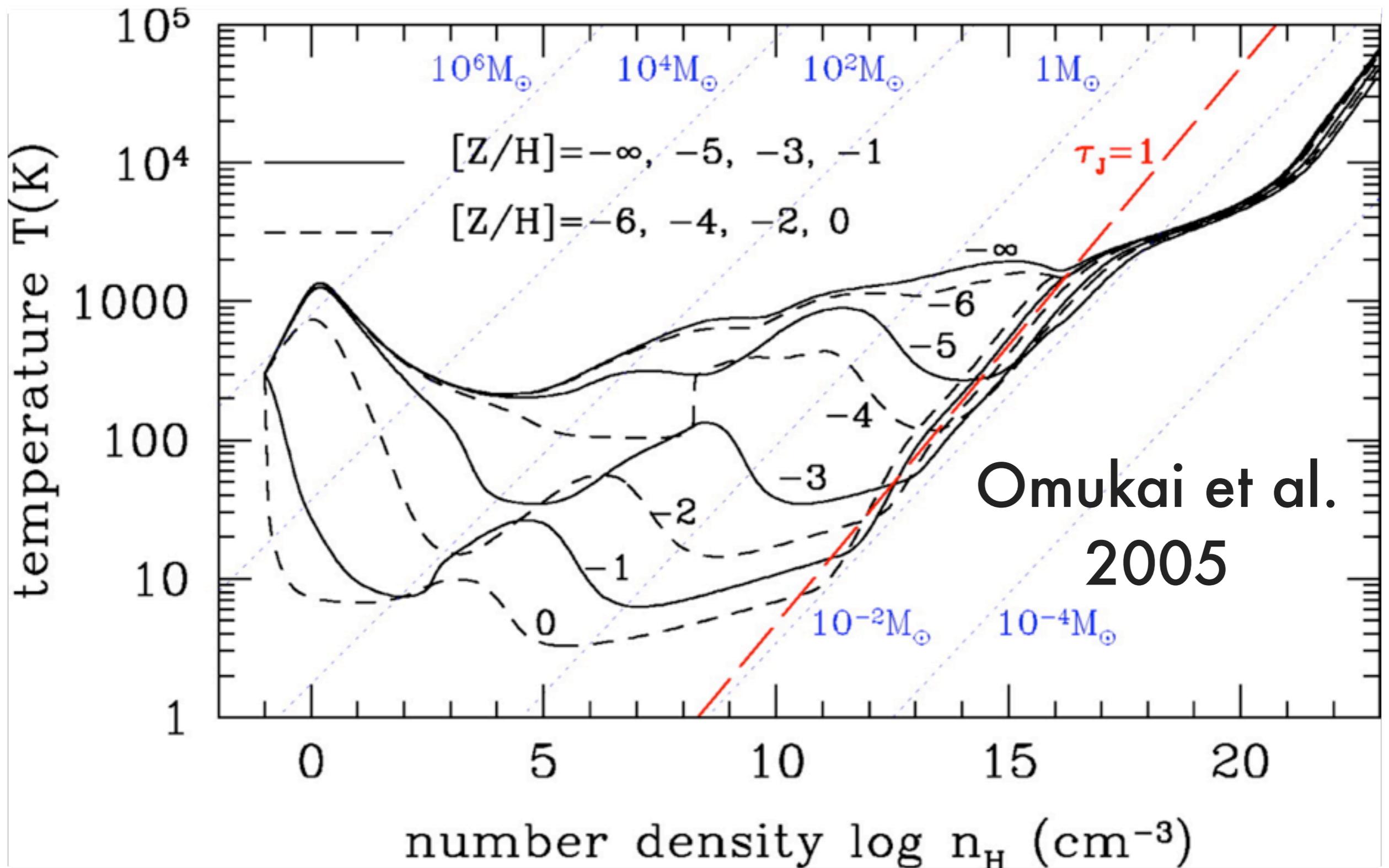
Dust cooling



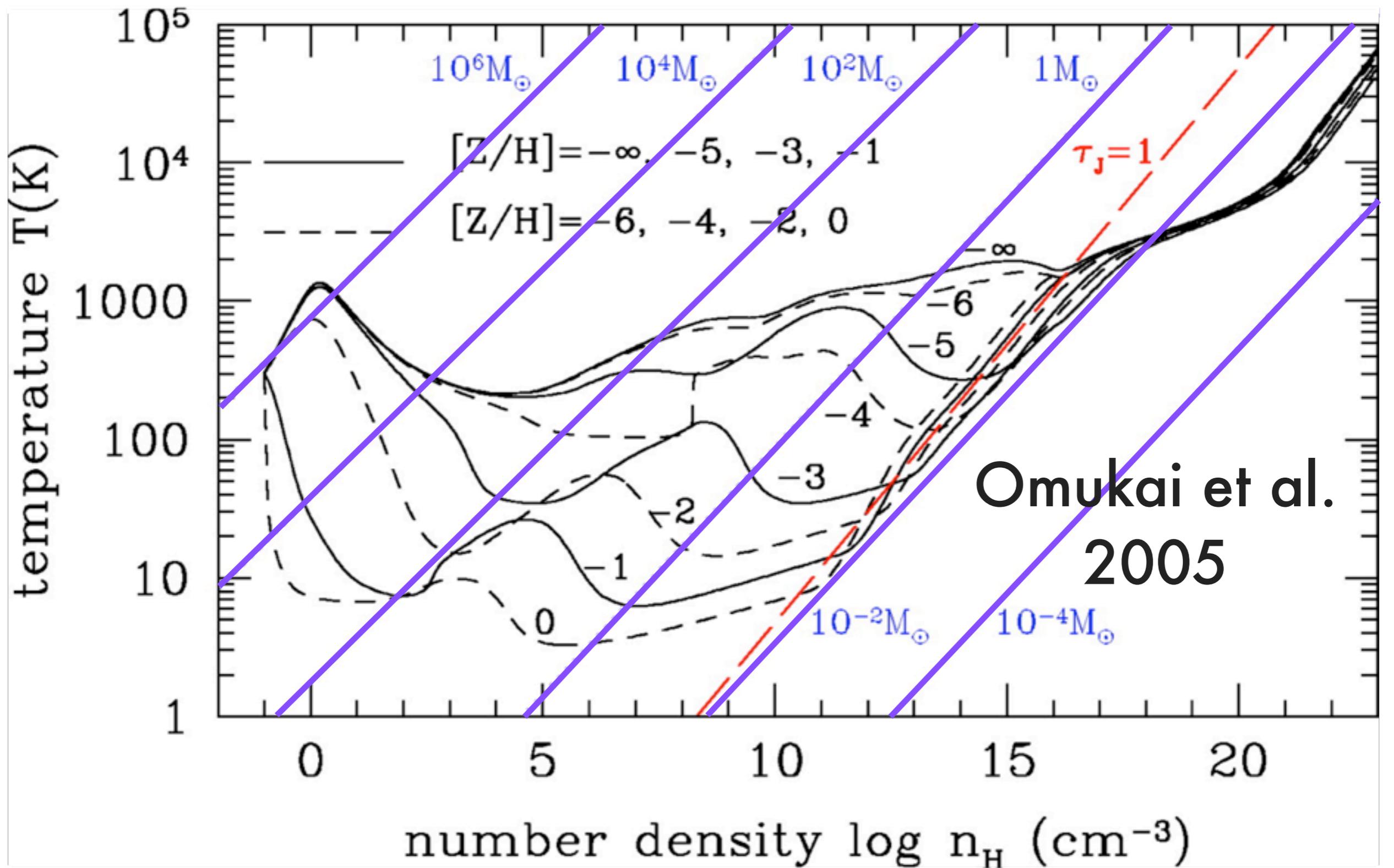
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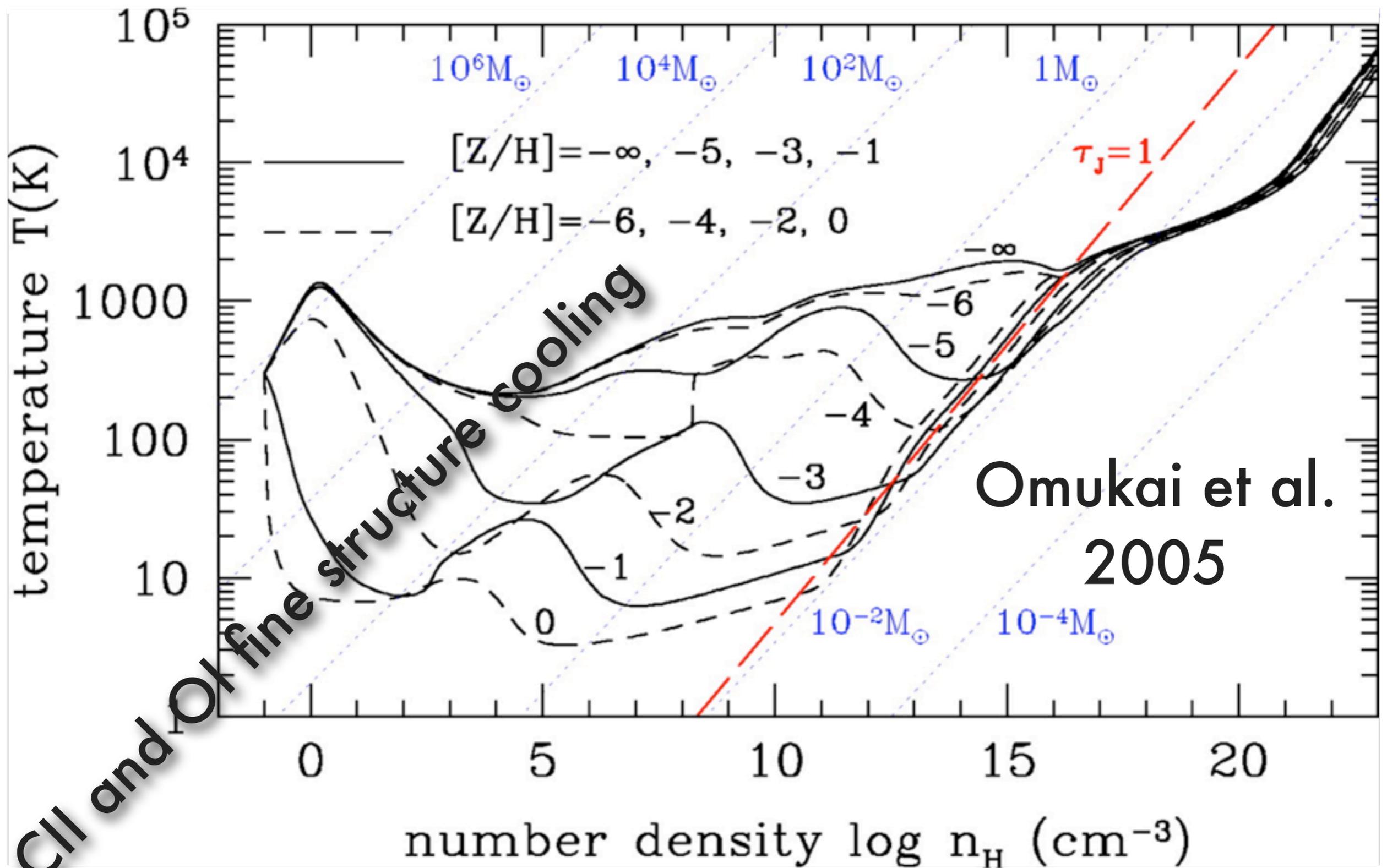
Fragmentation



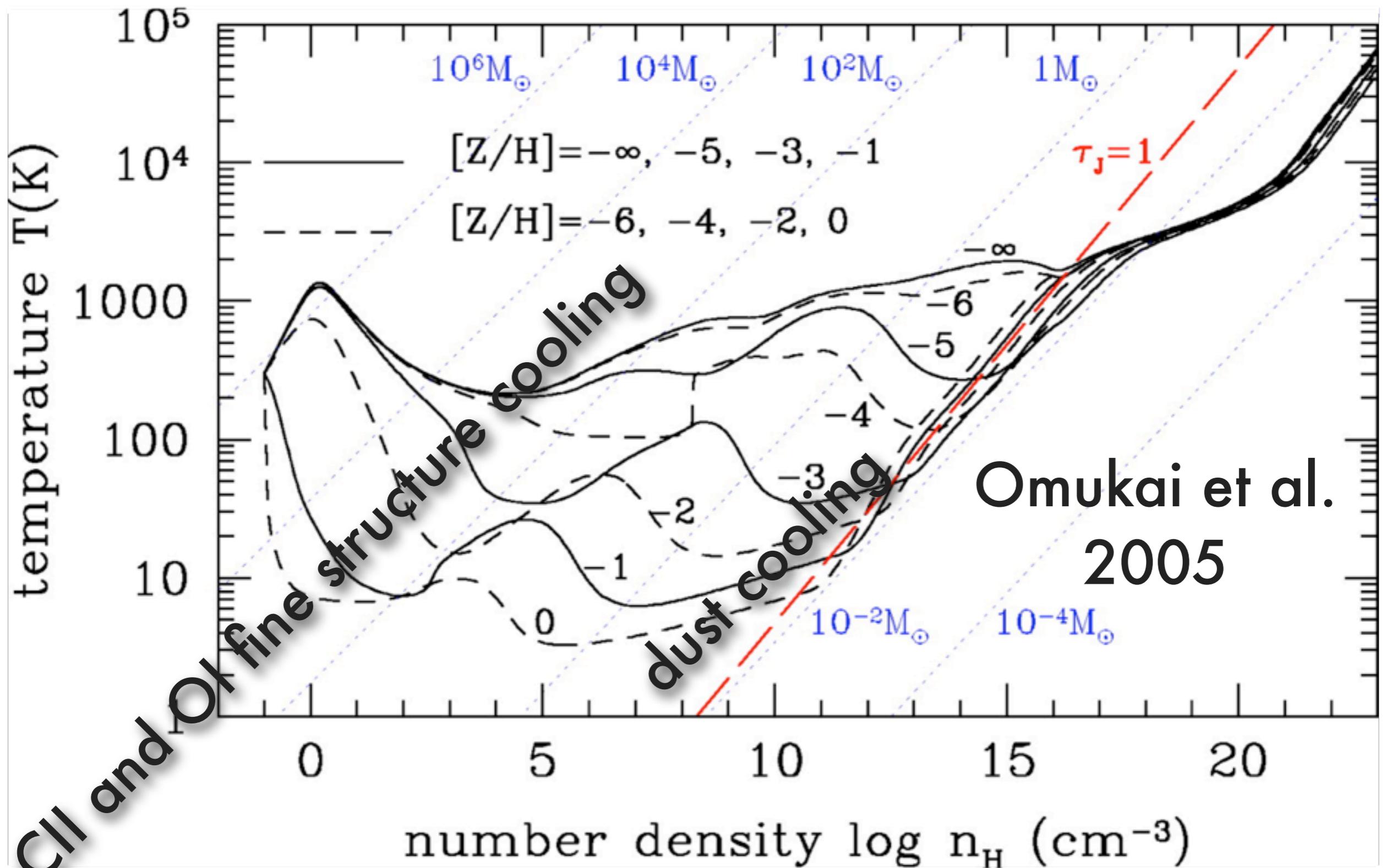
Fragmentation



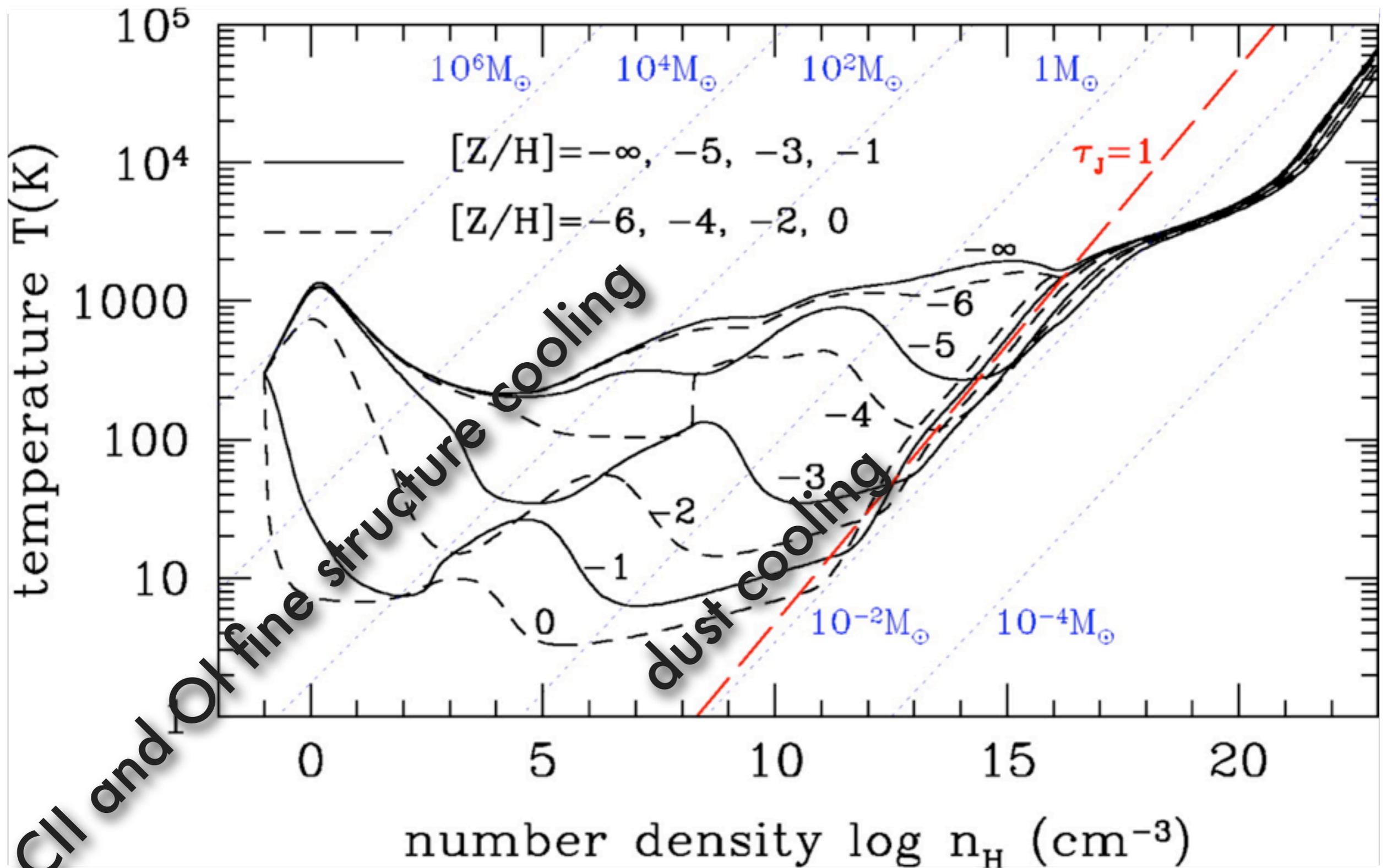
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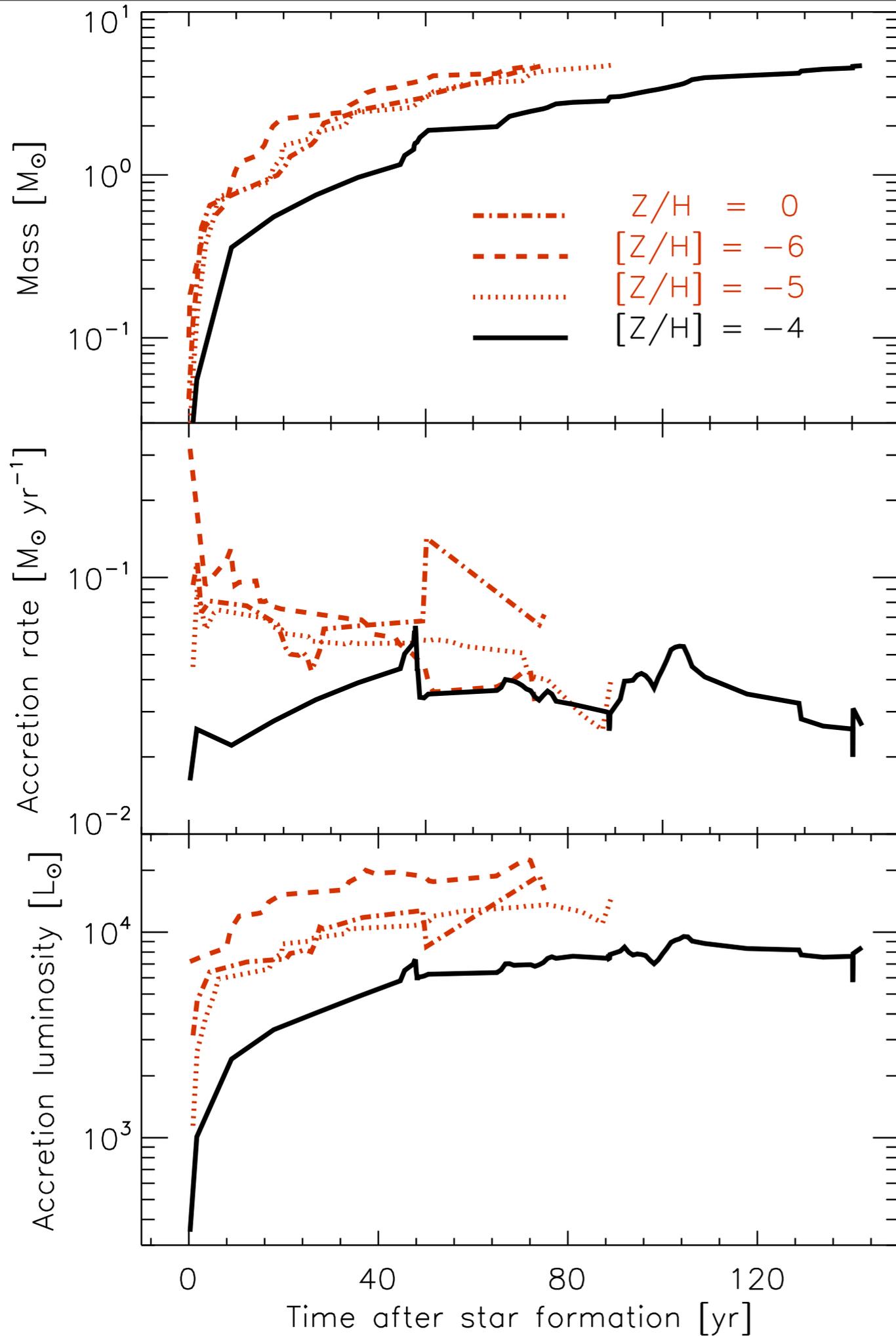


Fragmentation



Future work

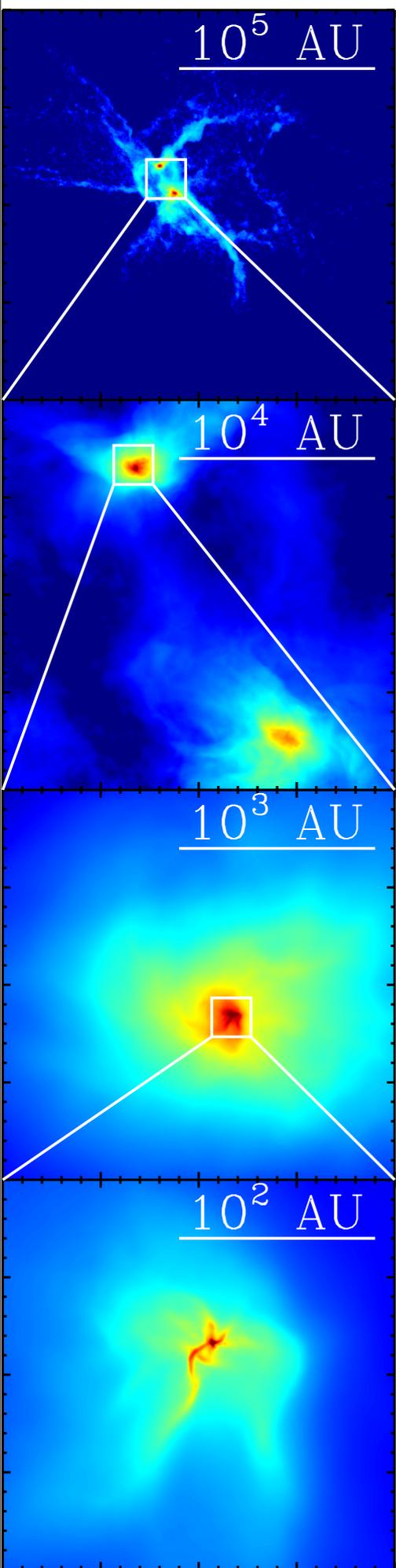
Accretion Rate



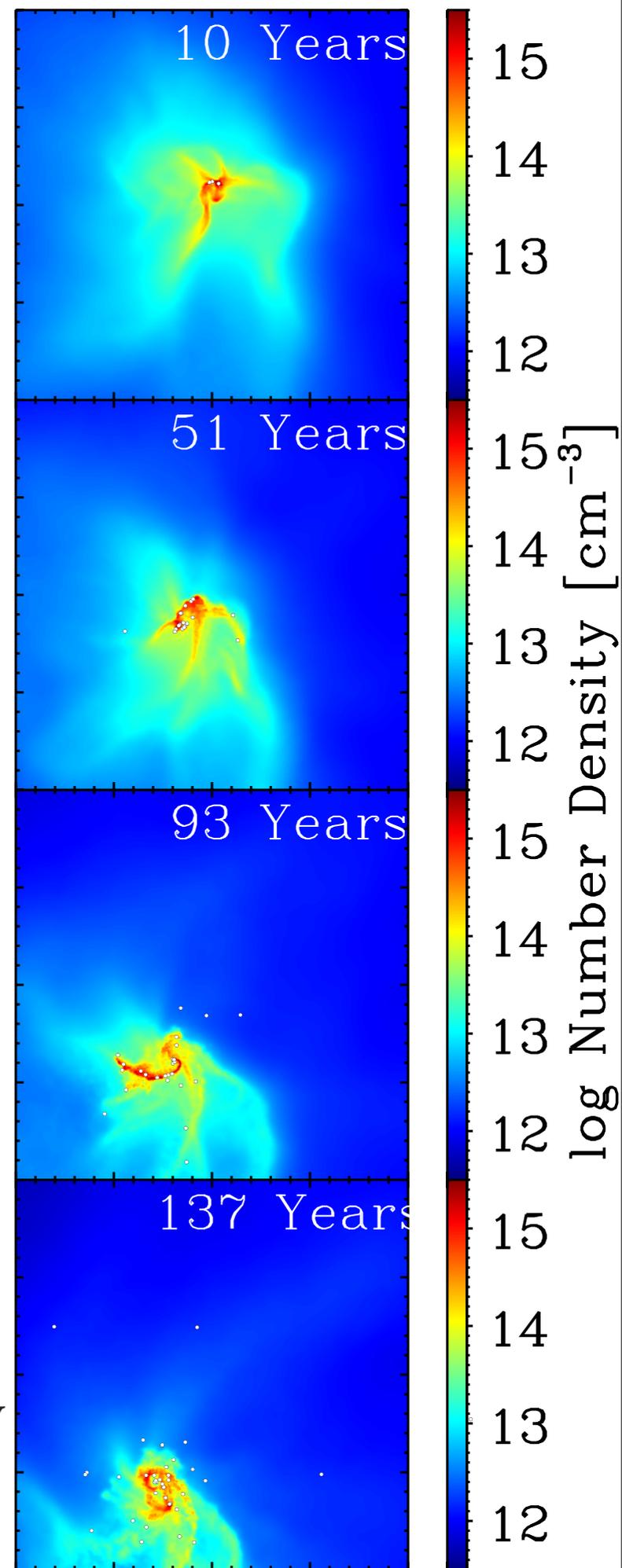
$$L_{acc} = \frac{GM_*\dot{M}}{R_*}$$

$$R_* = 66.8 \left(\frac{M_*}{M_{\odot}} \right)^{0.27} \left(\frac{\dot{M}}{10^{-2} M_{\odot} \text{ yr}^{-1}} \right)^{0.41} R_{\odot}$$

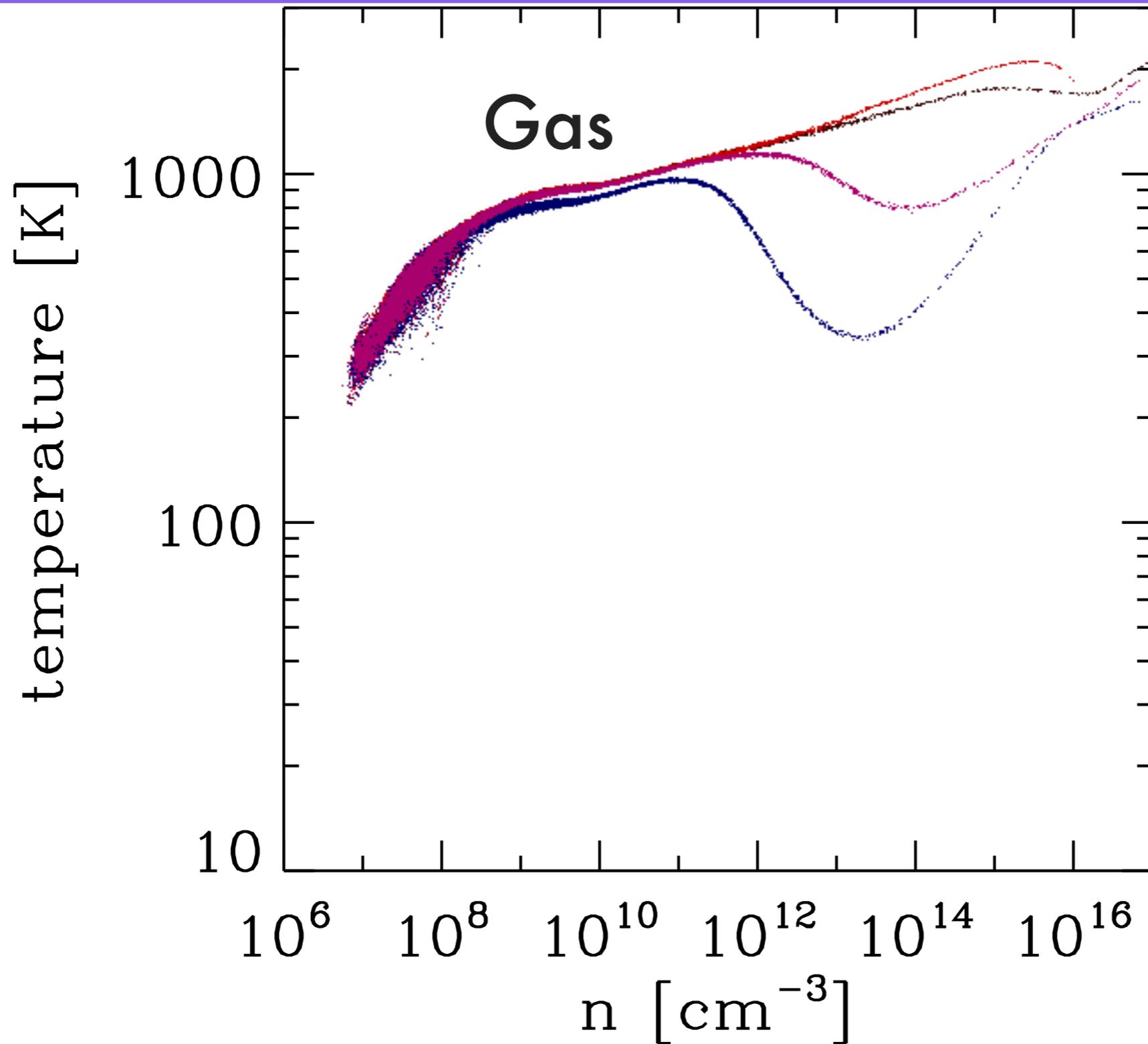
$$\Gamma_{acc} = \kappa_P \left(\frac{L_{acc}}{4\pi r^2} \right) \text{ erg s}^{-1} \text{ g}^{-1}$$



- 11 ● Sink particle
- 10 ● continue beyond the formation of the first very high density, protostellar core
- 9
- 8
- 12 ● Replace high density region by a non-gaseous, simple particle
- 11 ● Contains all the mass in the region and accretes any infalling mass (Bate 1995)
- 10 ● Formed once the SPH particles are bound, collapsing, and within an accretion radius, $h_{\text{acc}} = 1.0 \text{ AU}$
- 13 ● The threshold number density for creation is $5.0 \times 10^{13} \text{ cm}^{-3}$
- 12

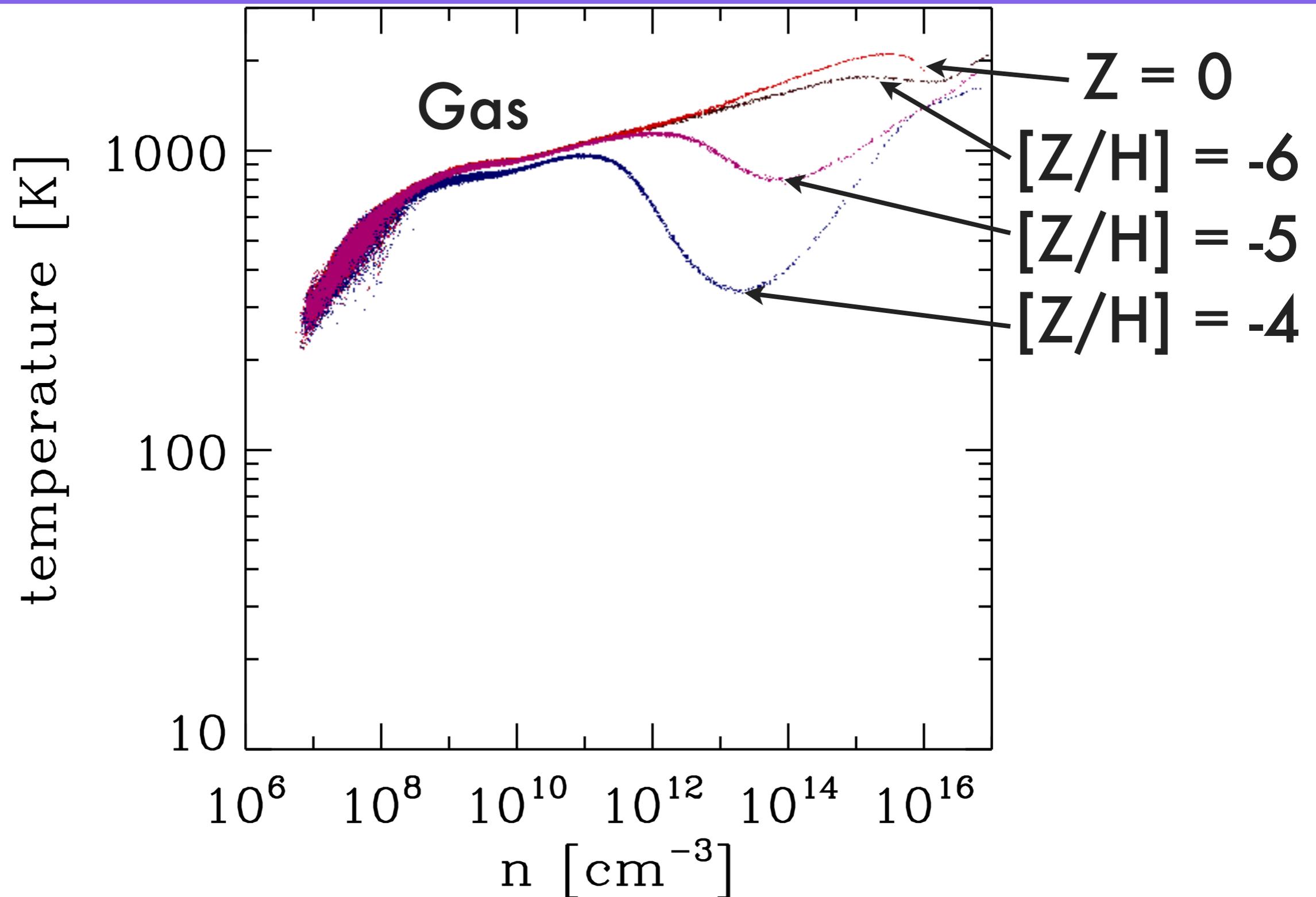


Dust cooling

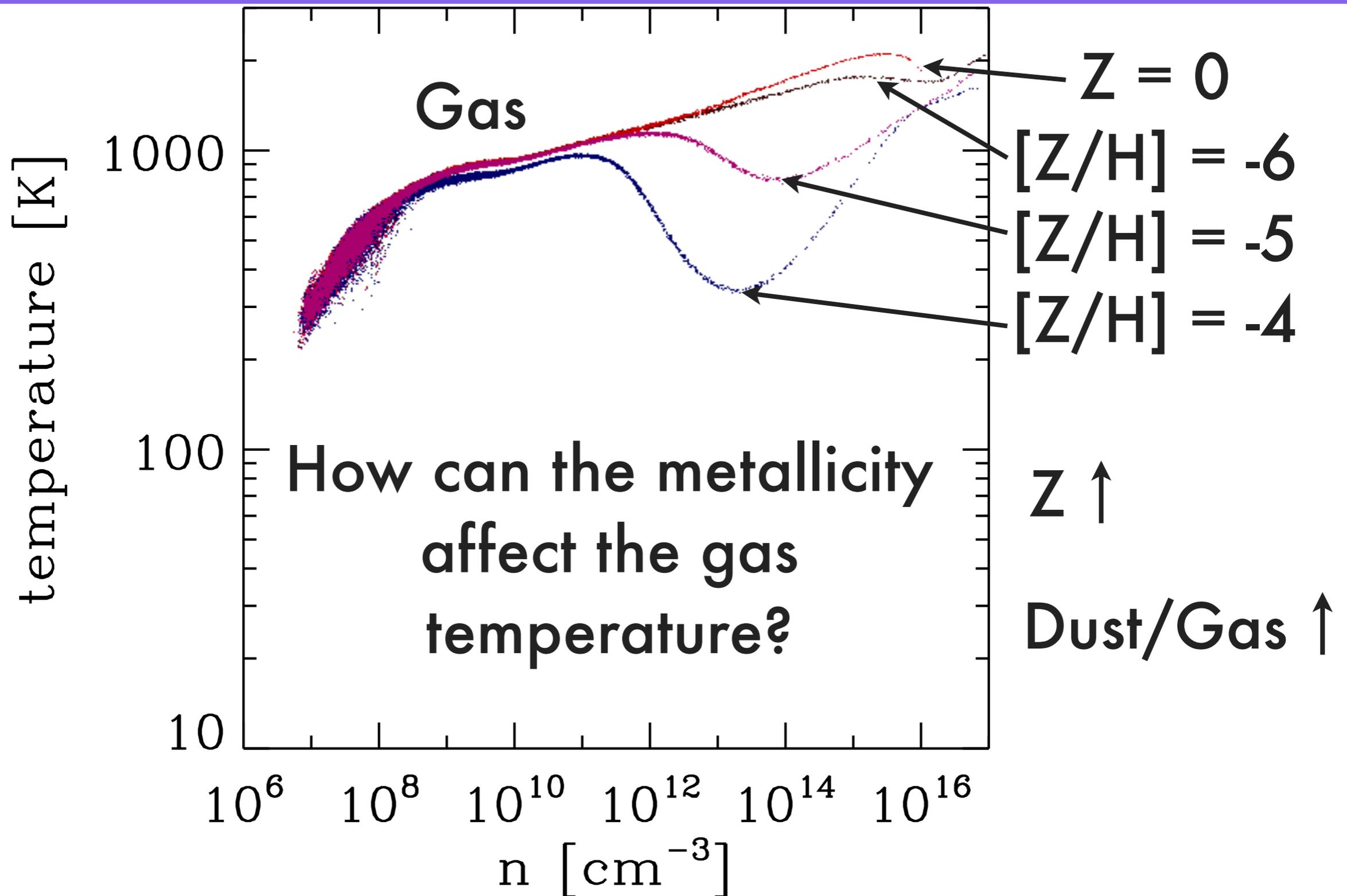


$Z = 0$
 $[Z/H] = -6$
 $[Z/H] = -5$
 $[Z/H] = -4$

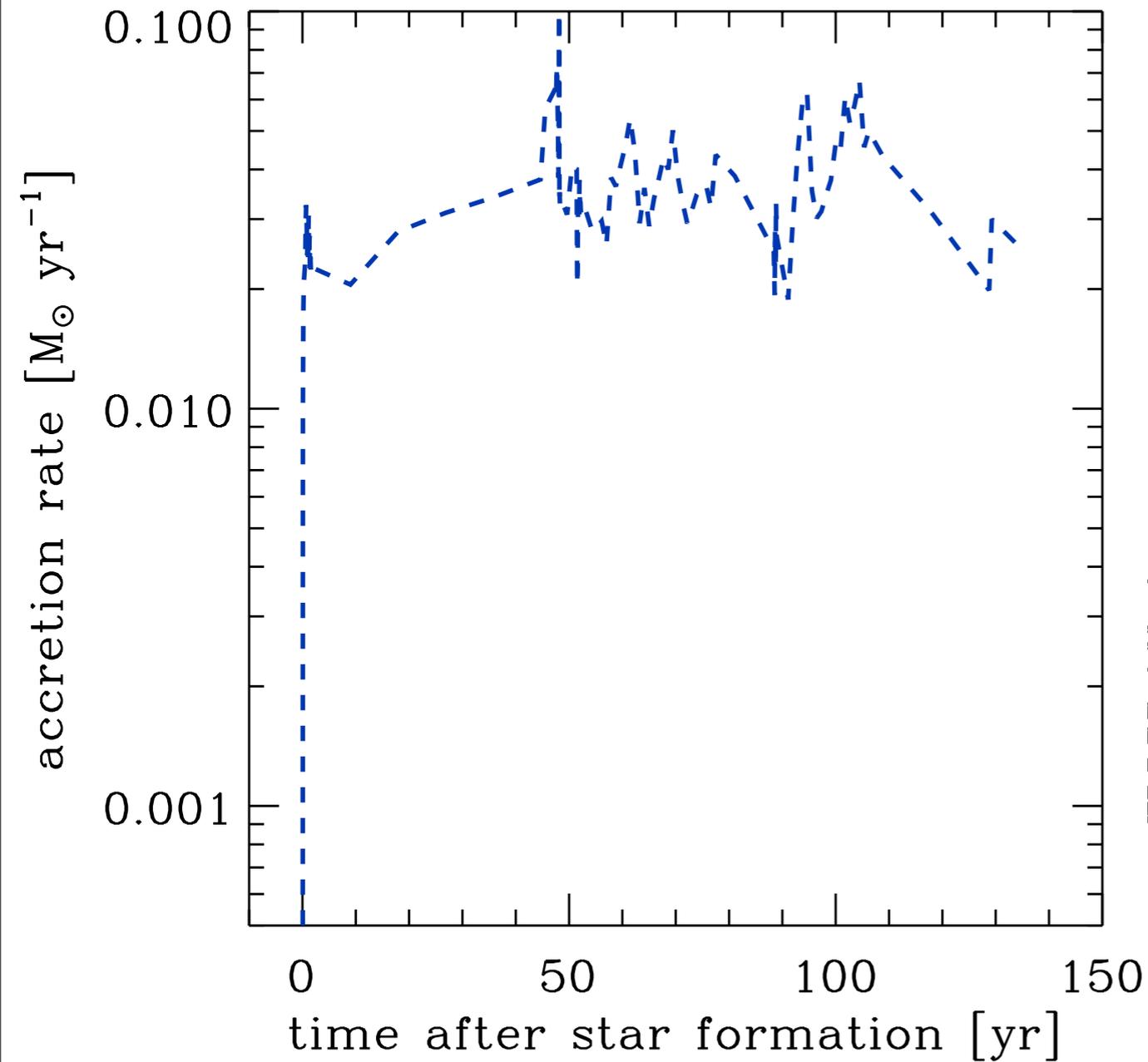
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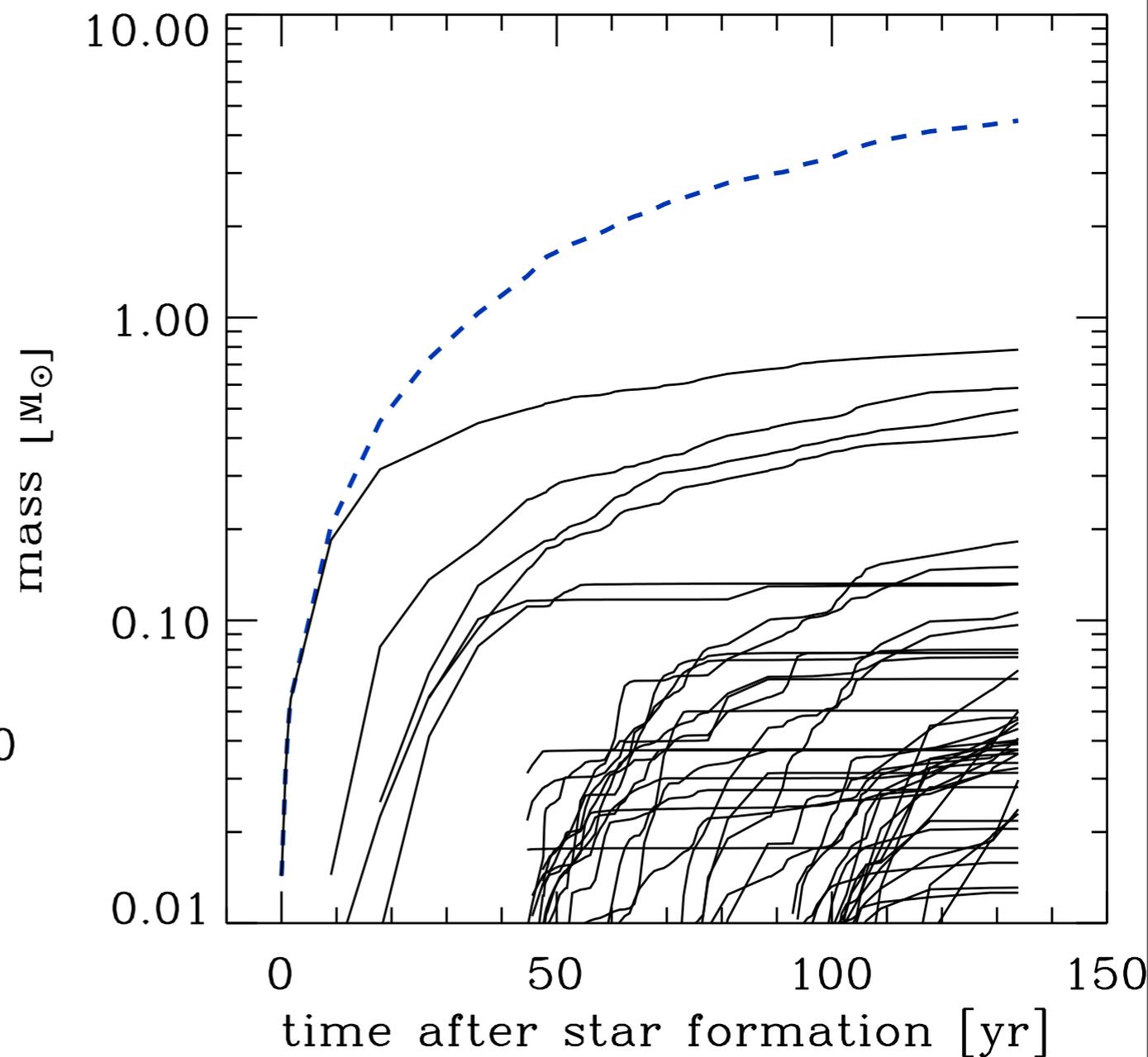


Accretion Rates

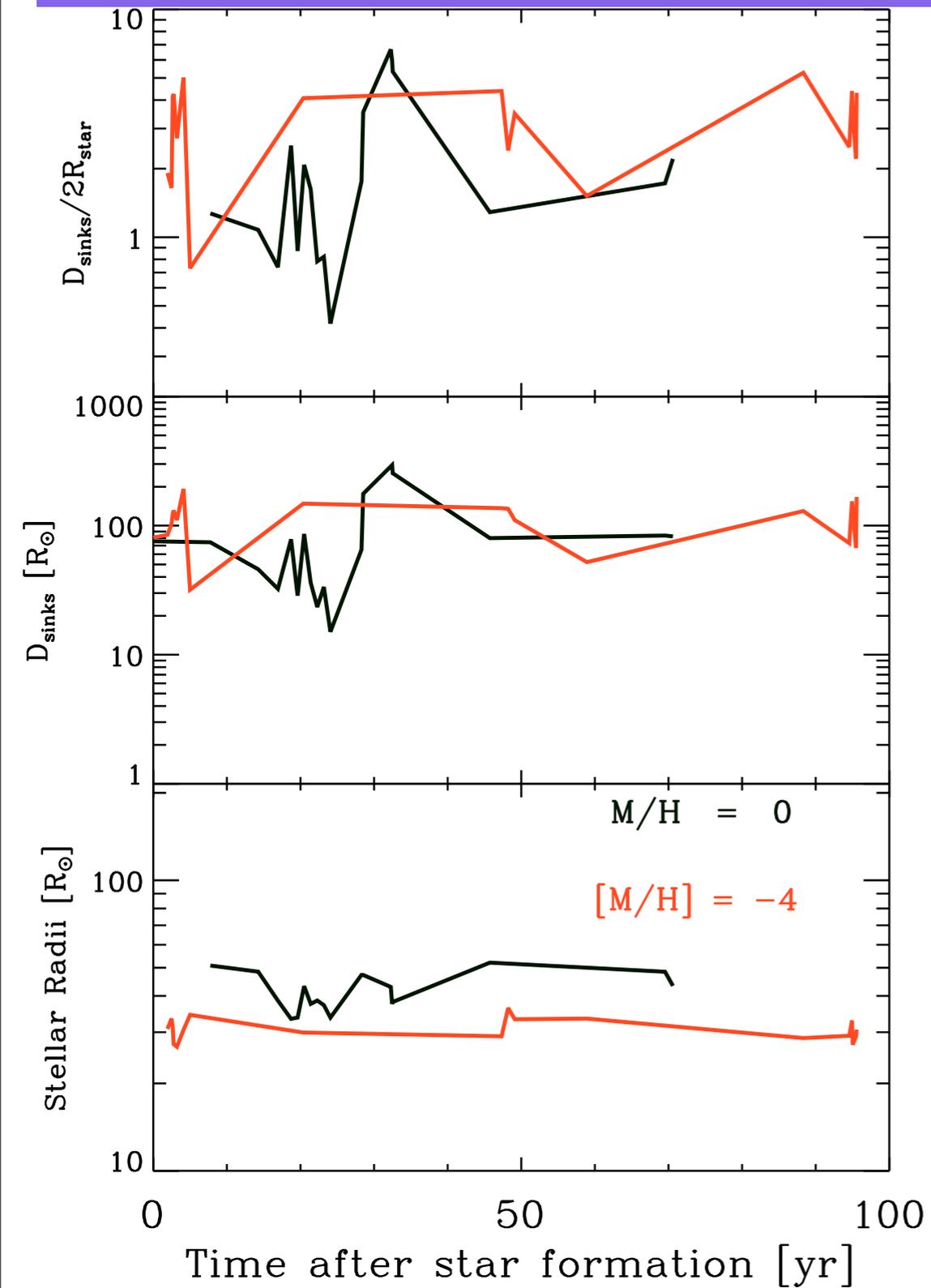


$$Z = 10^{-4} Z_{\odot}$$

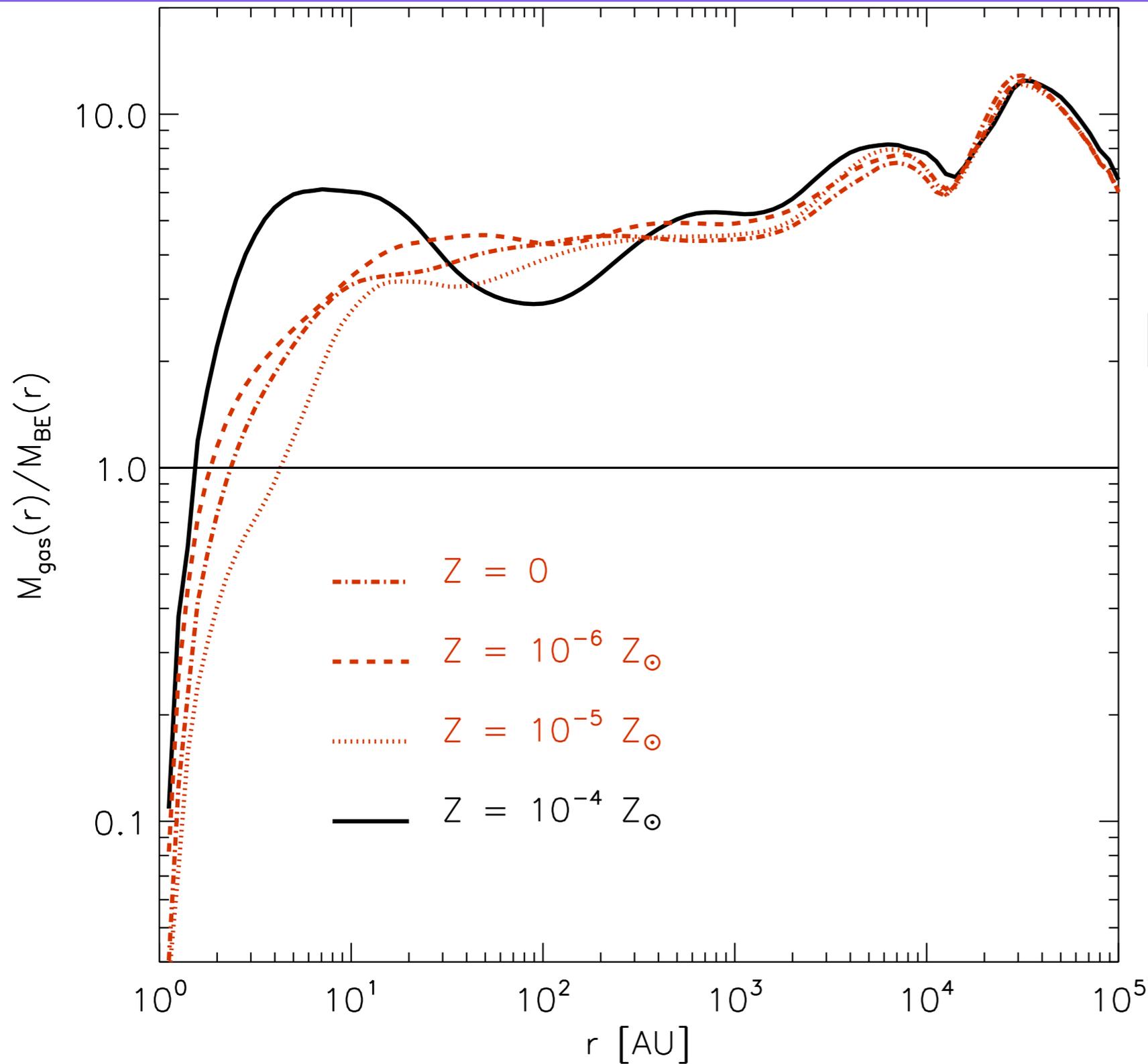
Episodic formation



Encounters

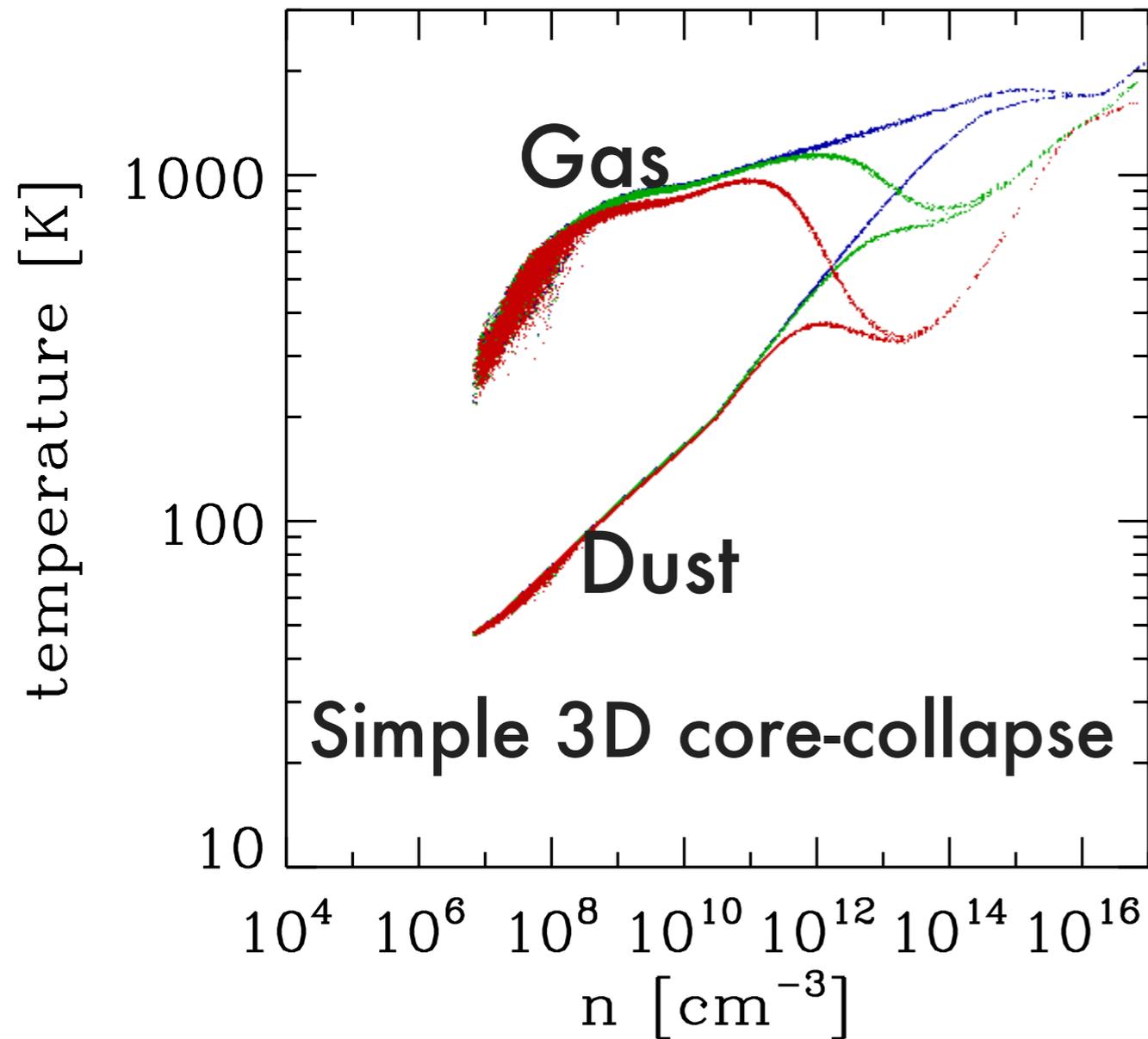


Level of Instability

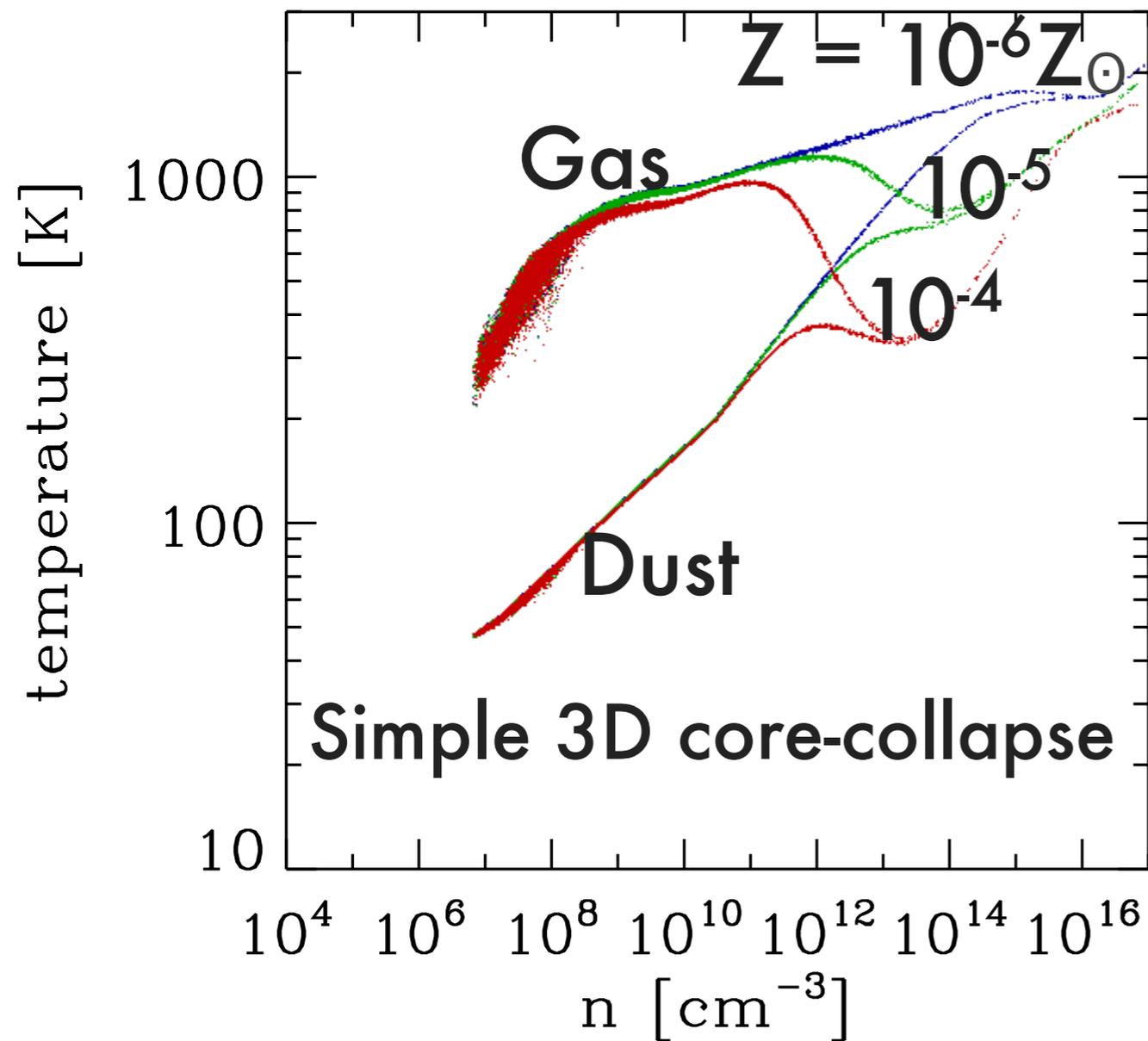


For $Z = 10^{-4} Z_{\odot}$:
Due to the efficient
dust cooling, it got
more unstable

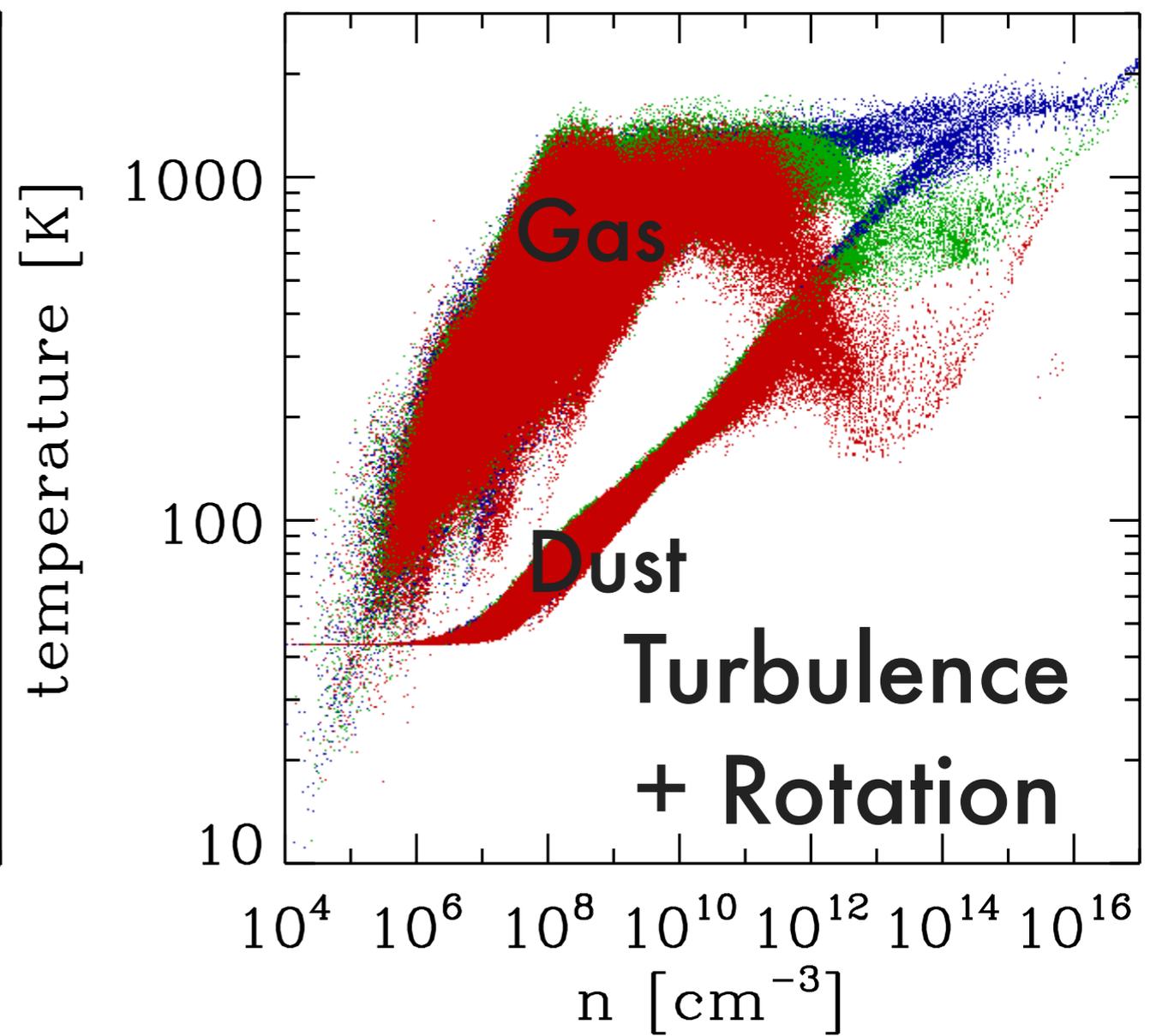
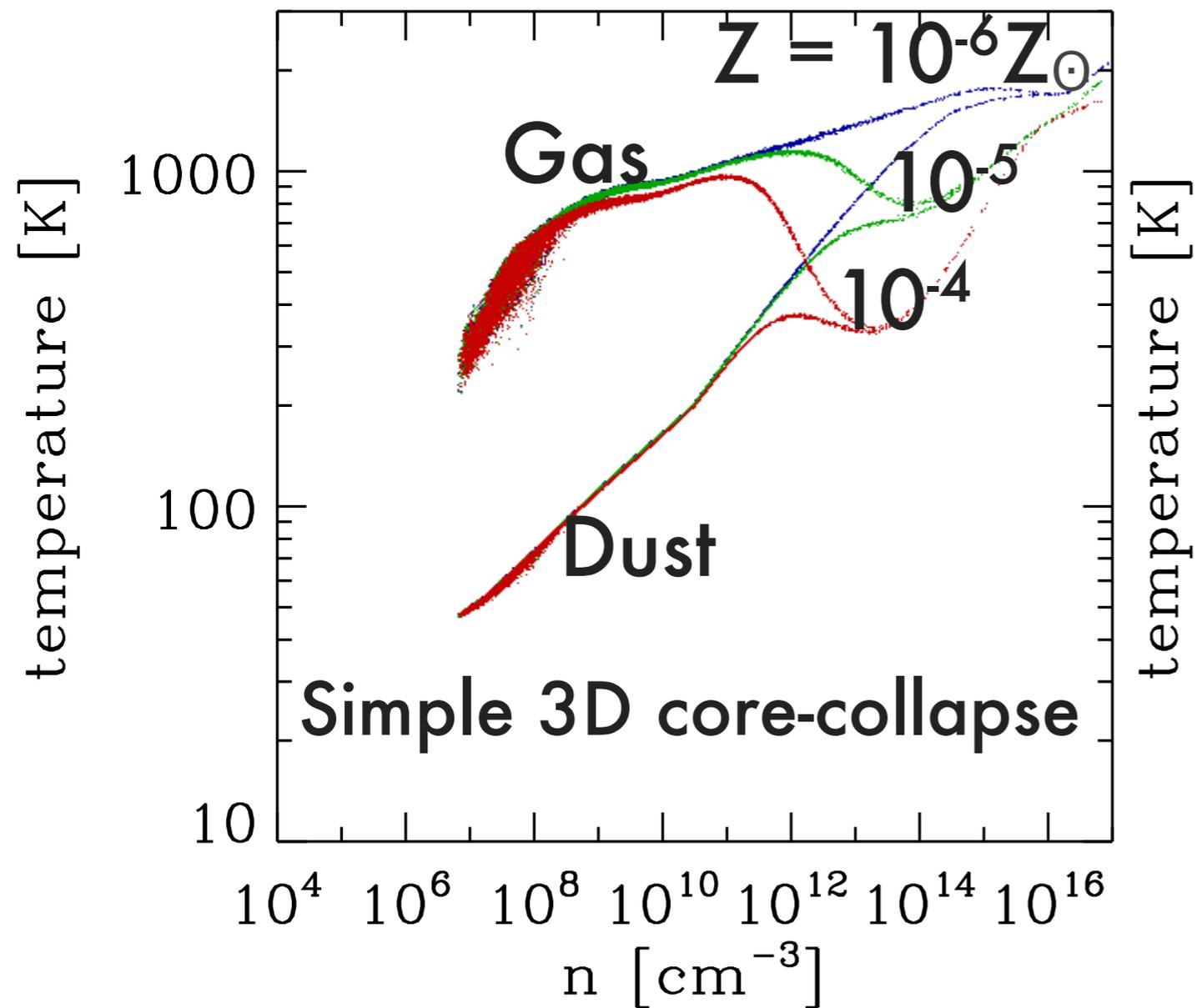
3D Simulation



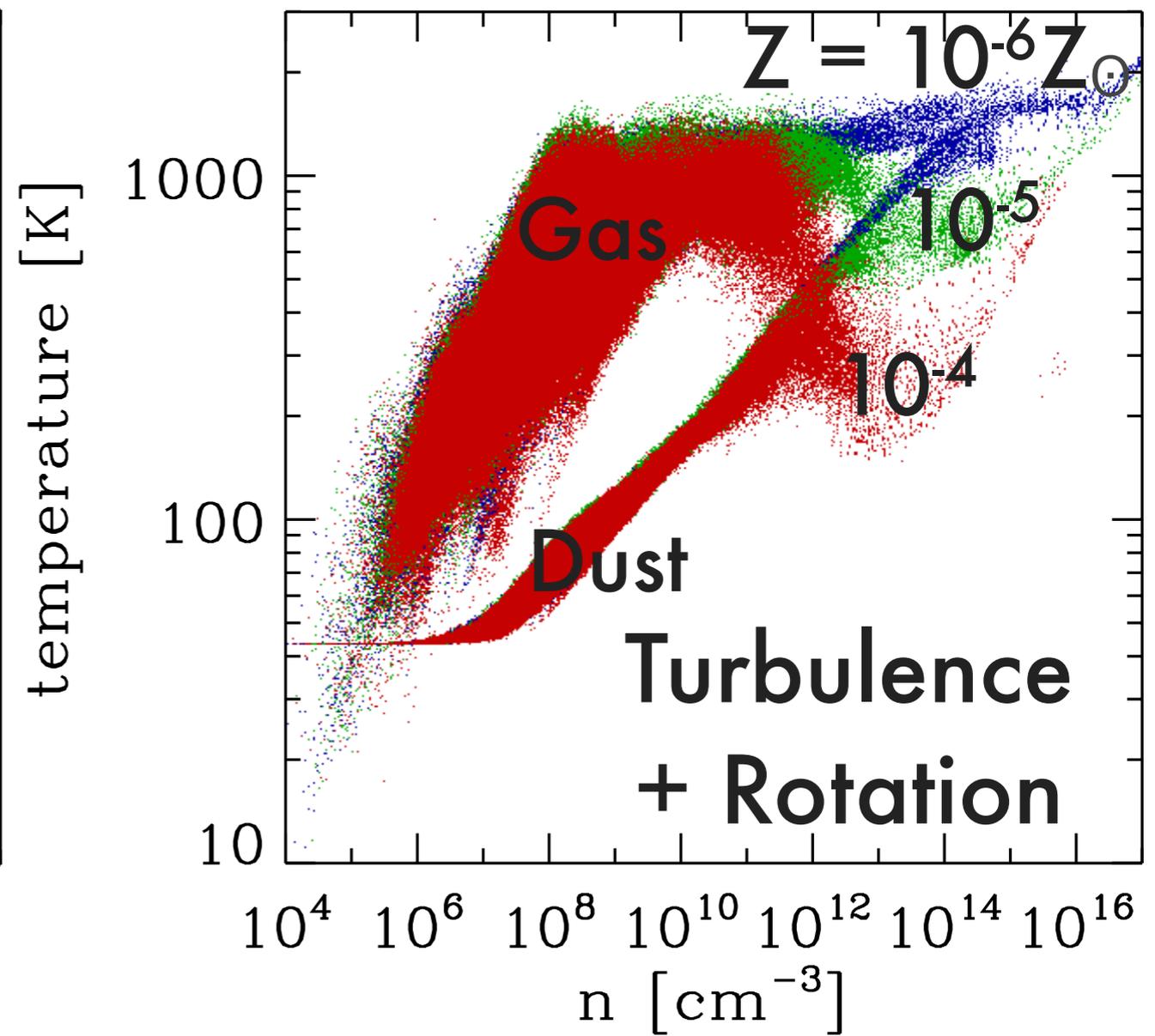
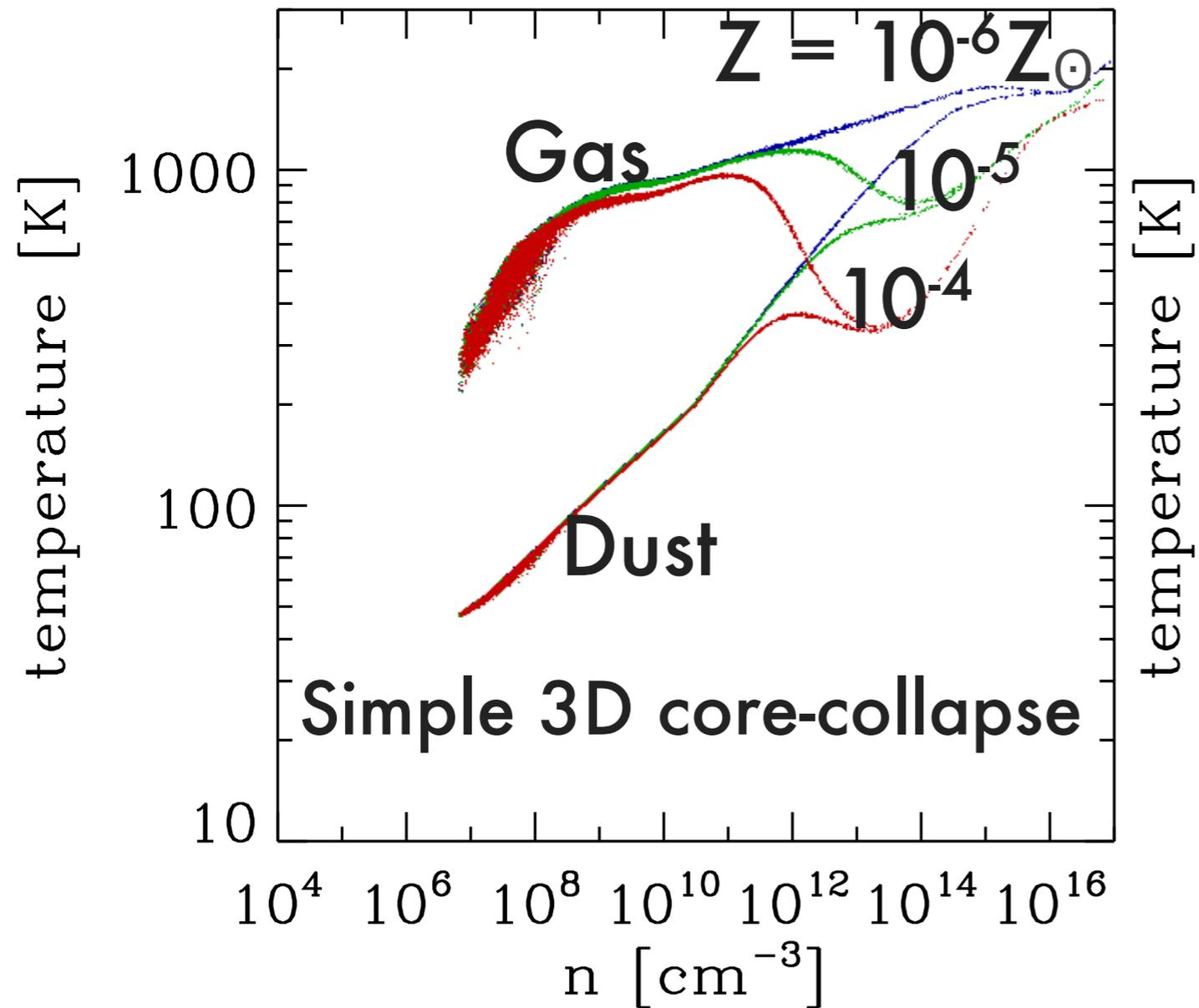
3D Simulation



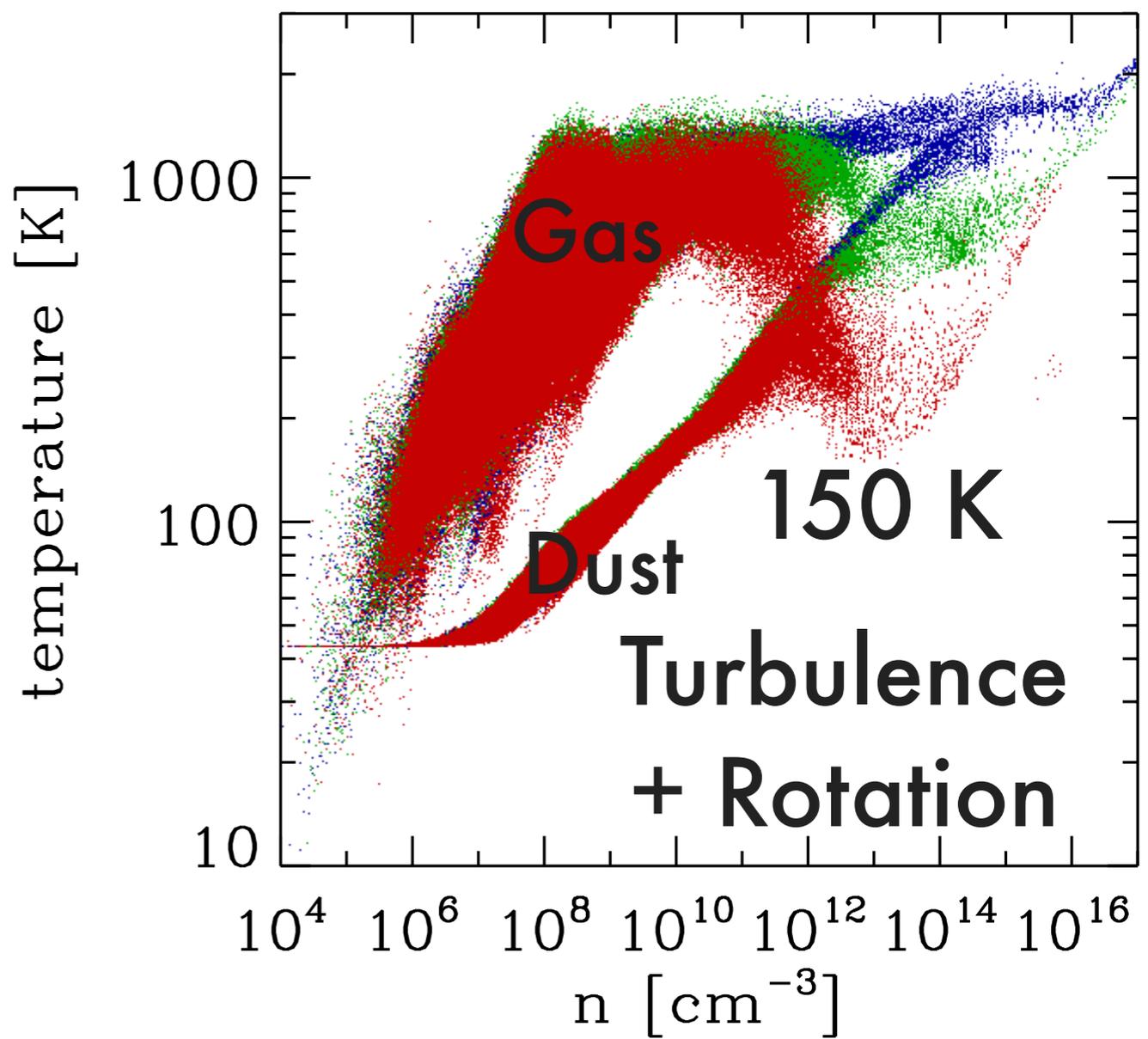
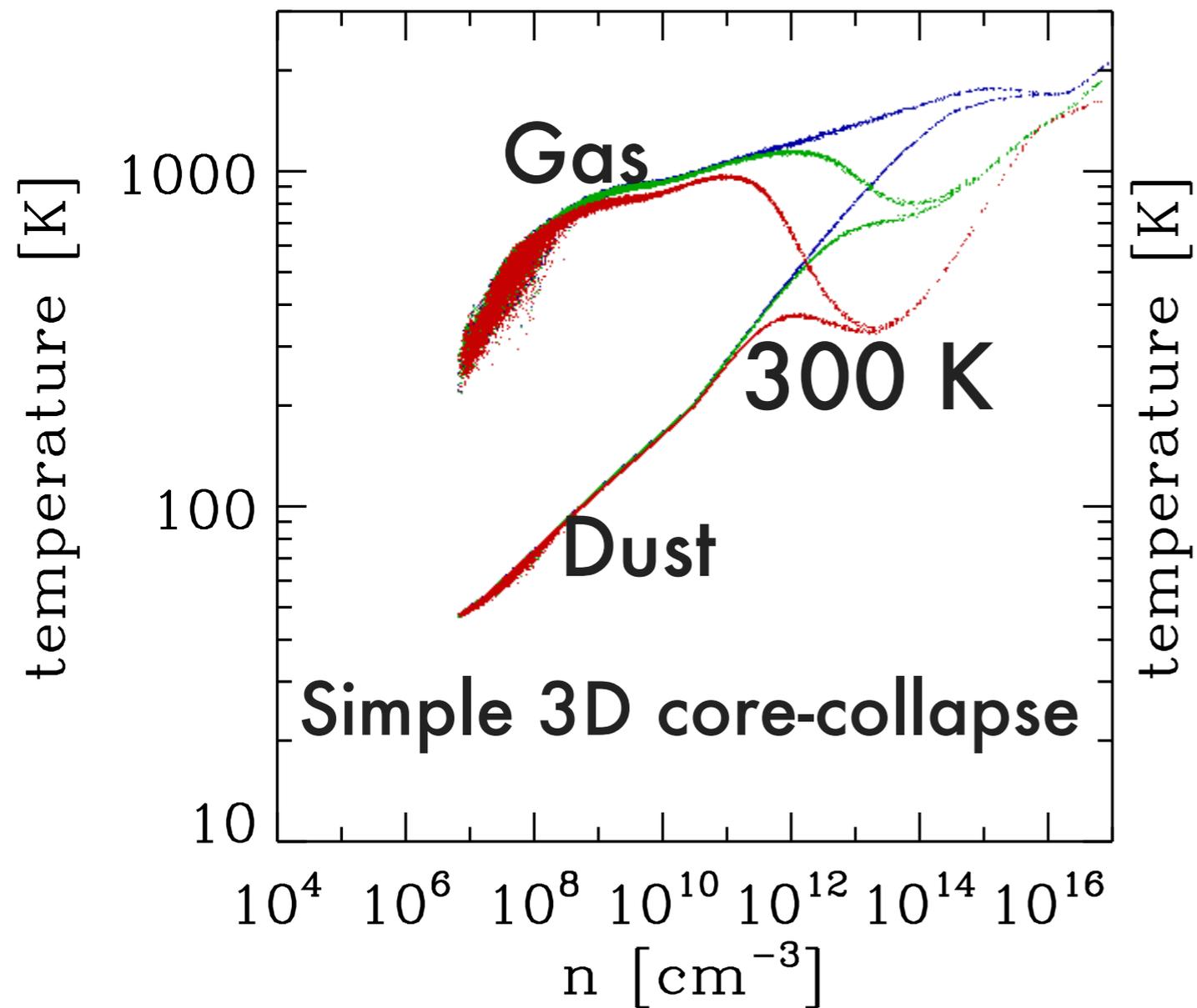
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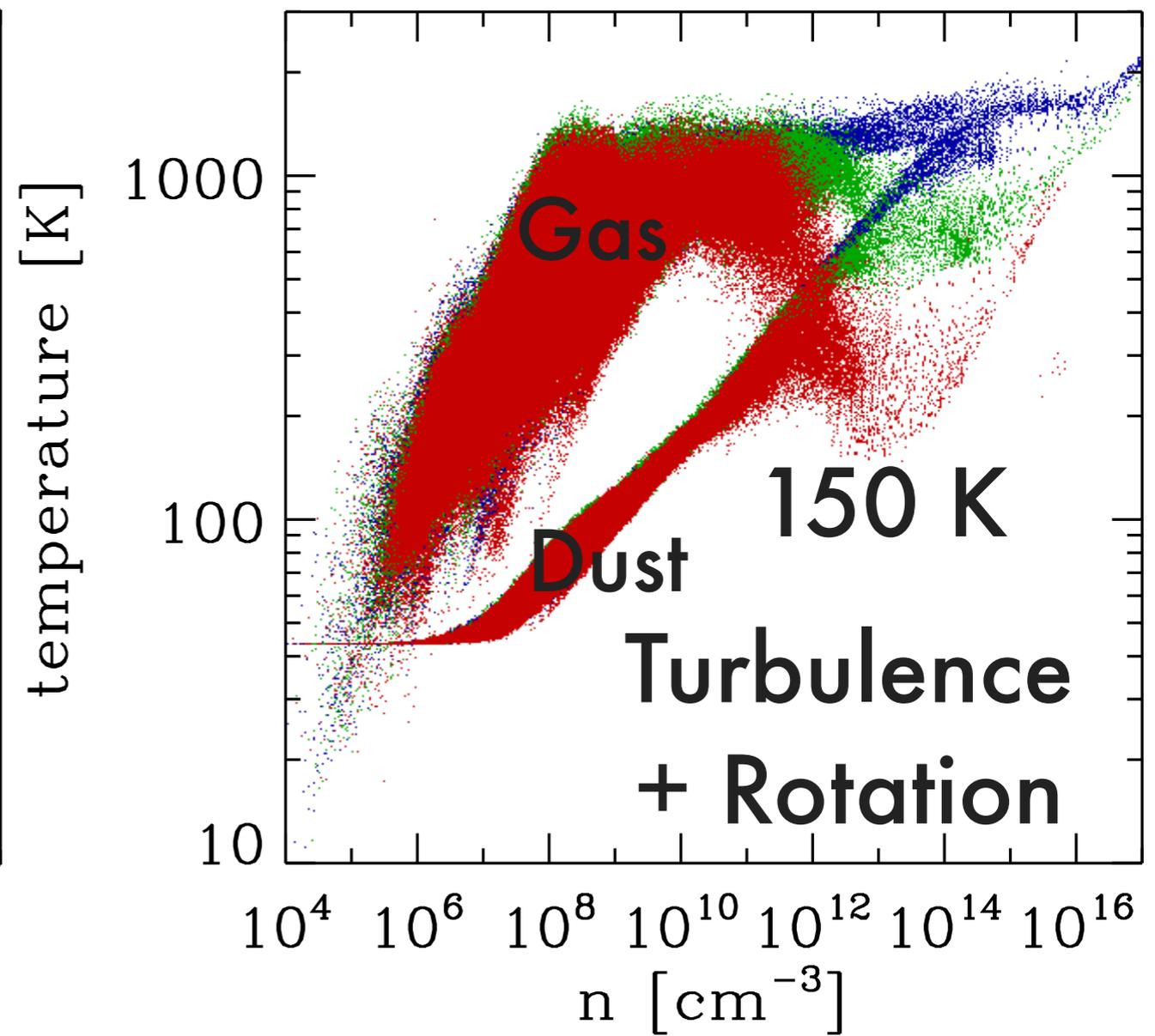
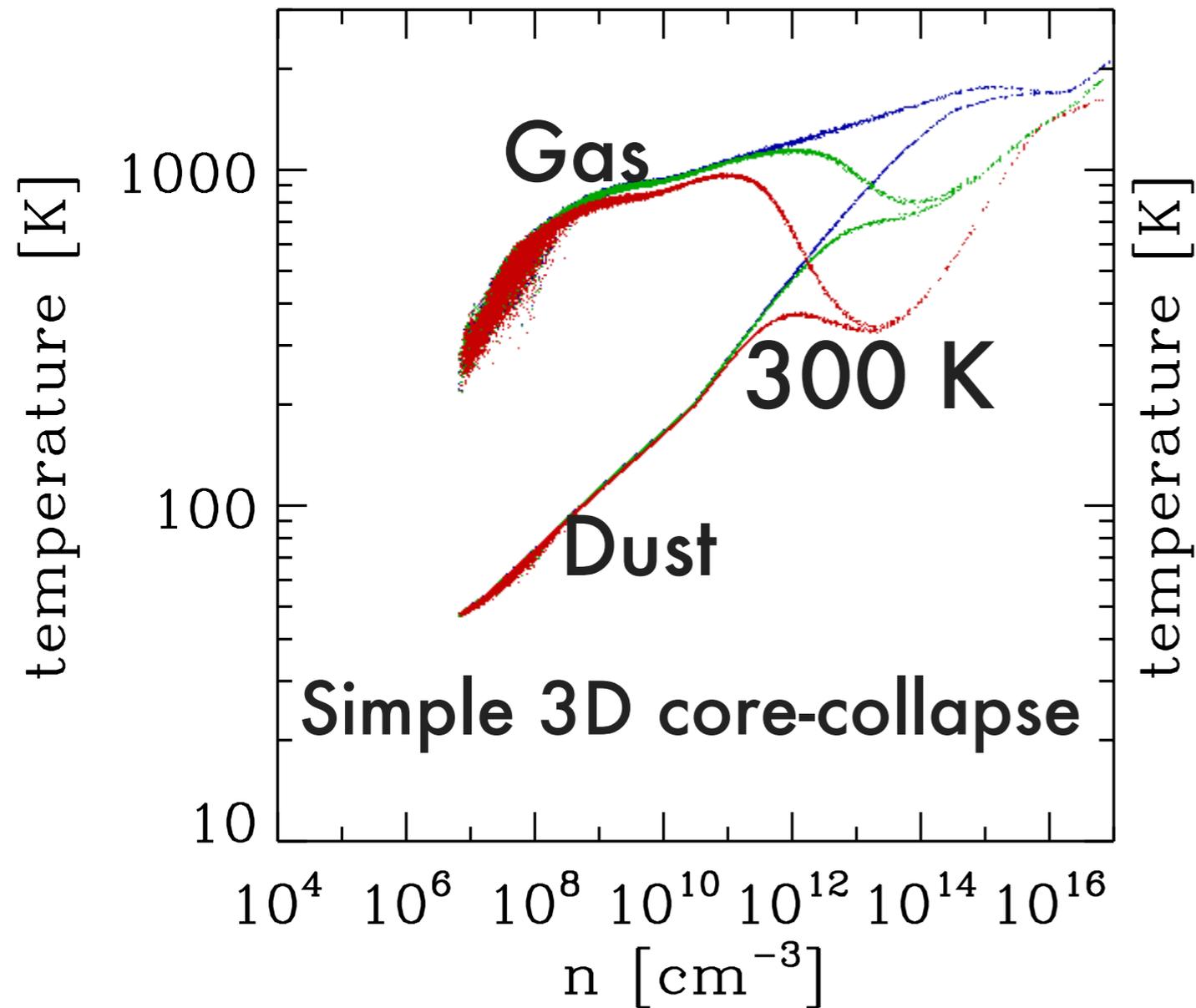
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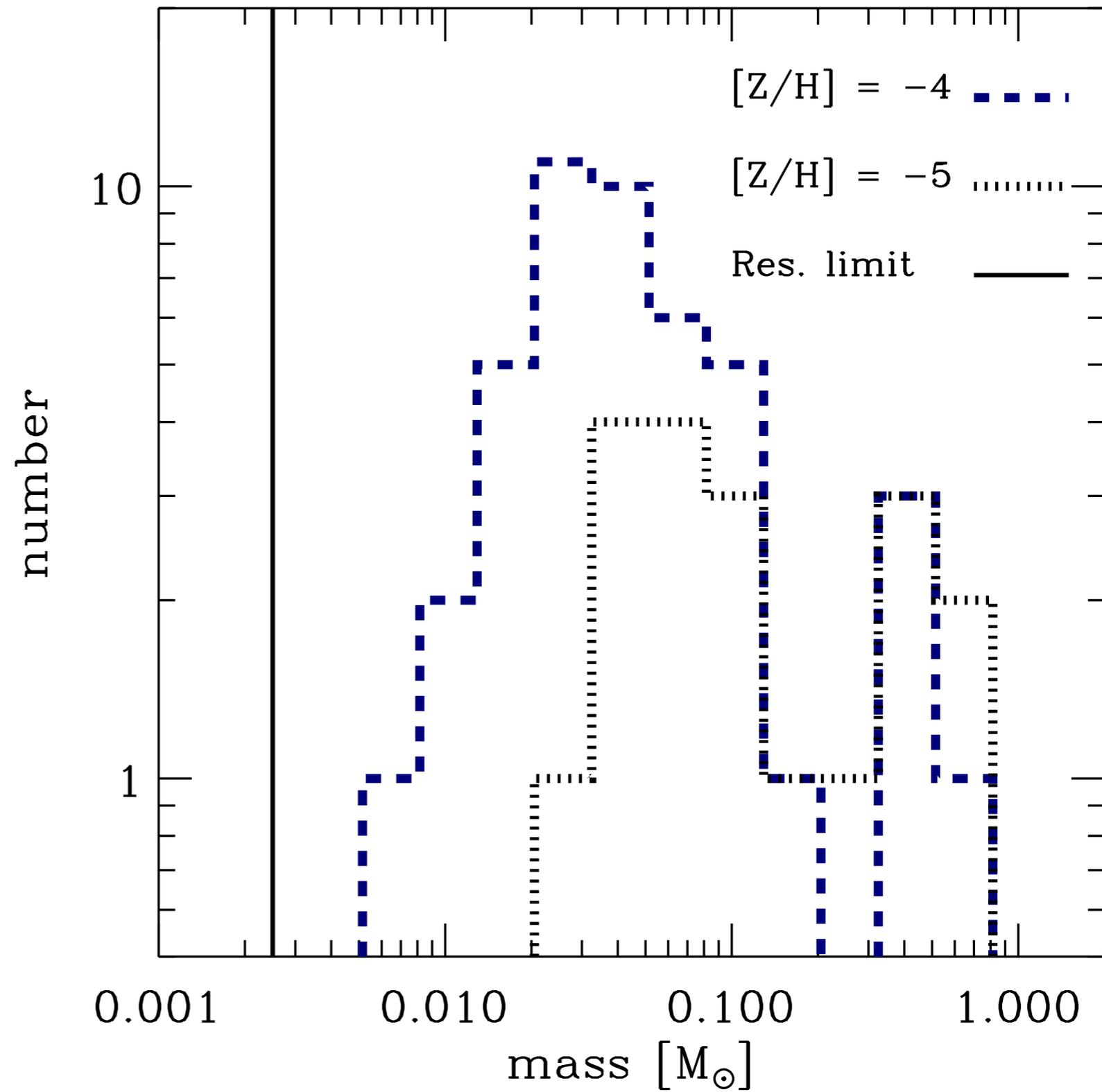
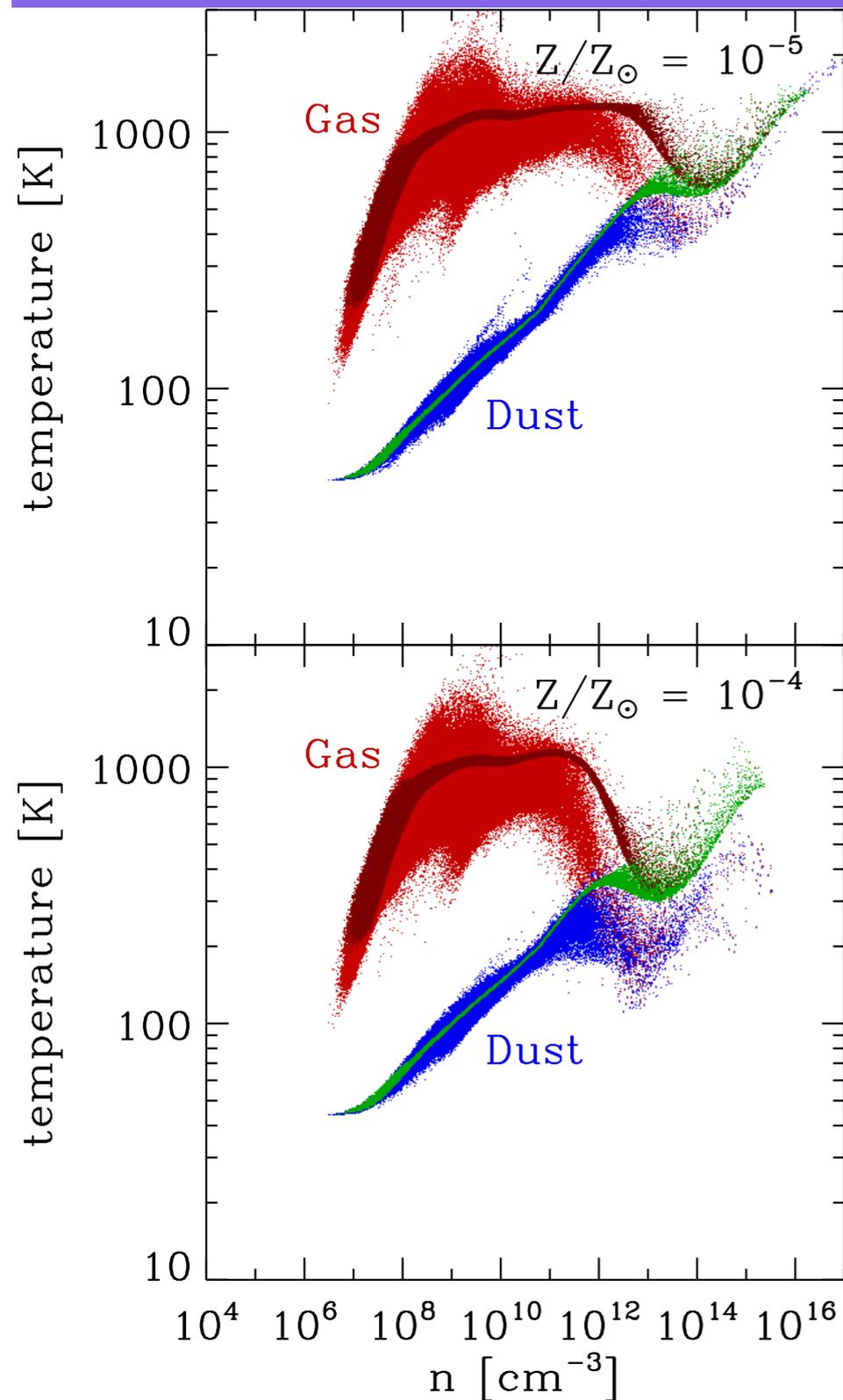


3D Simulation

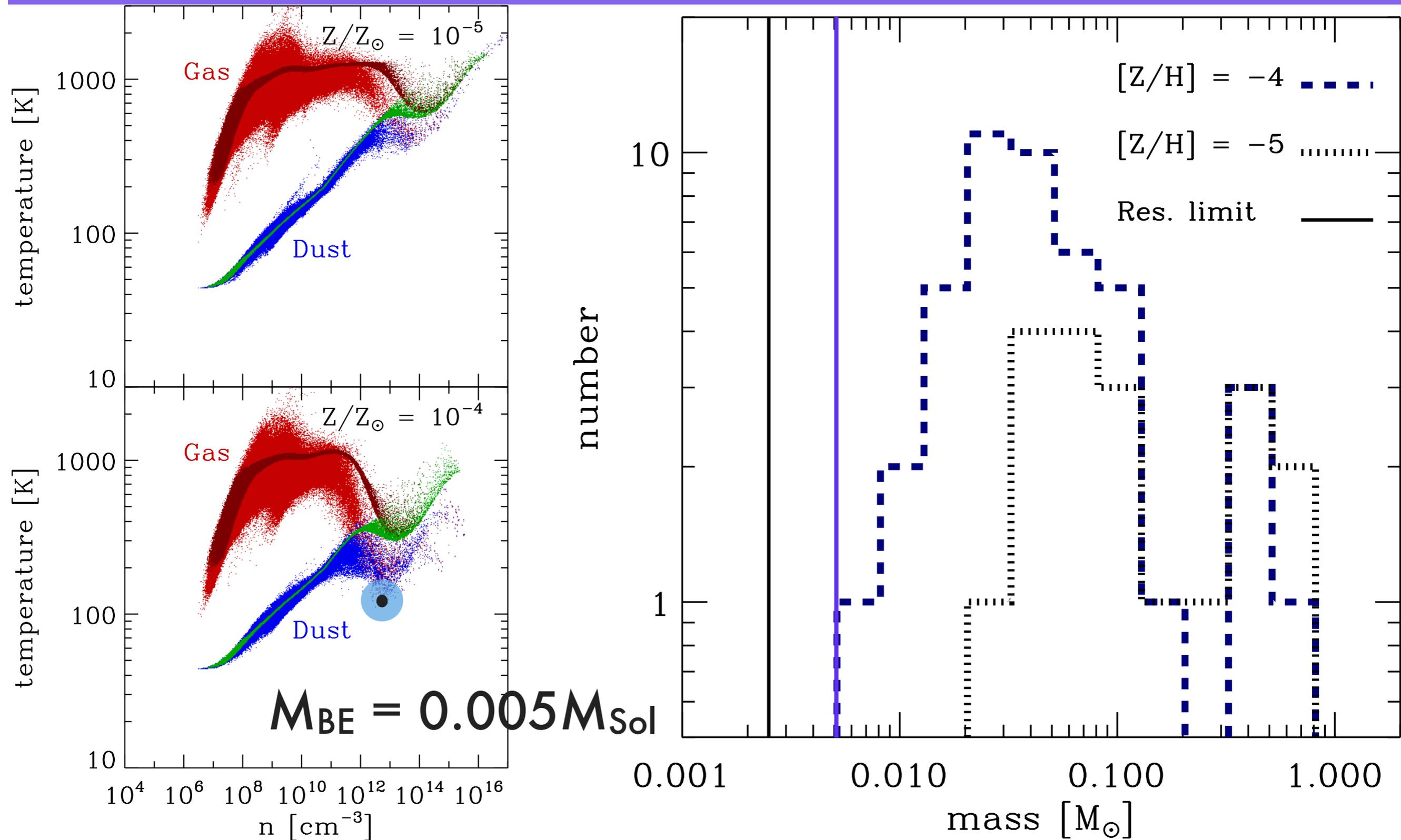


Difference due to PdV heating

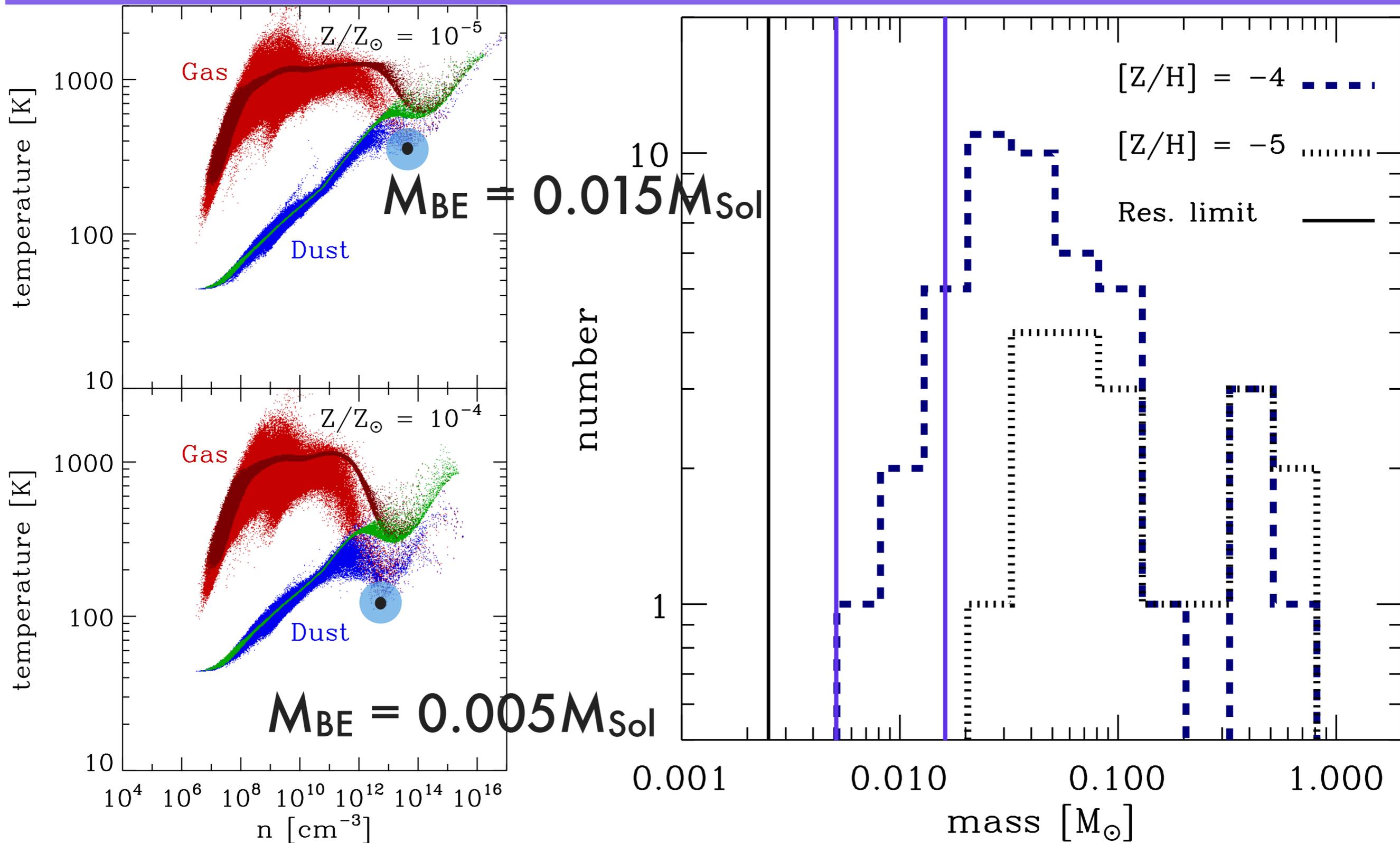
Sink Mass Function



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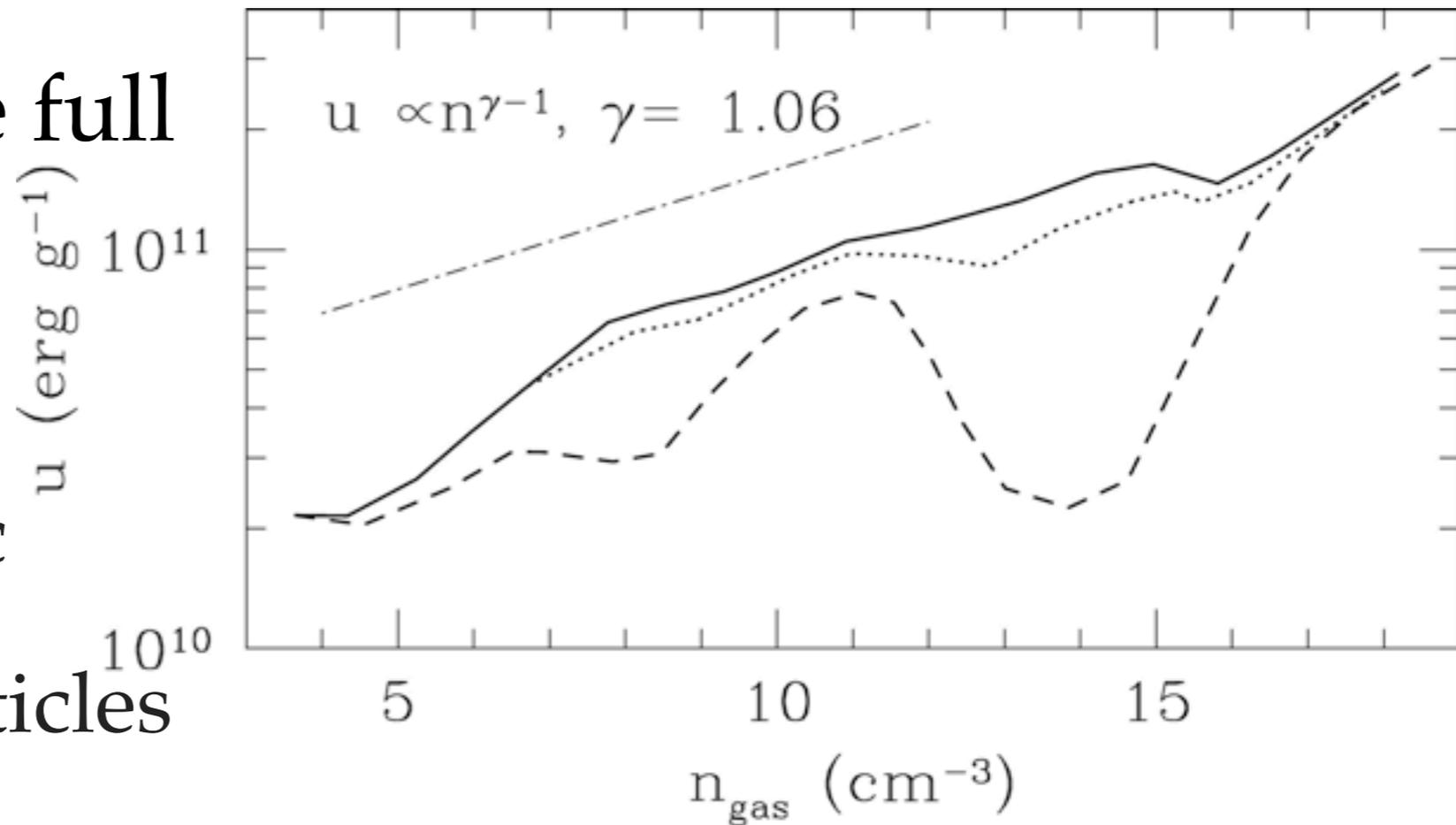


Future work

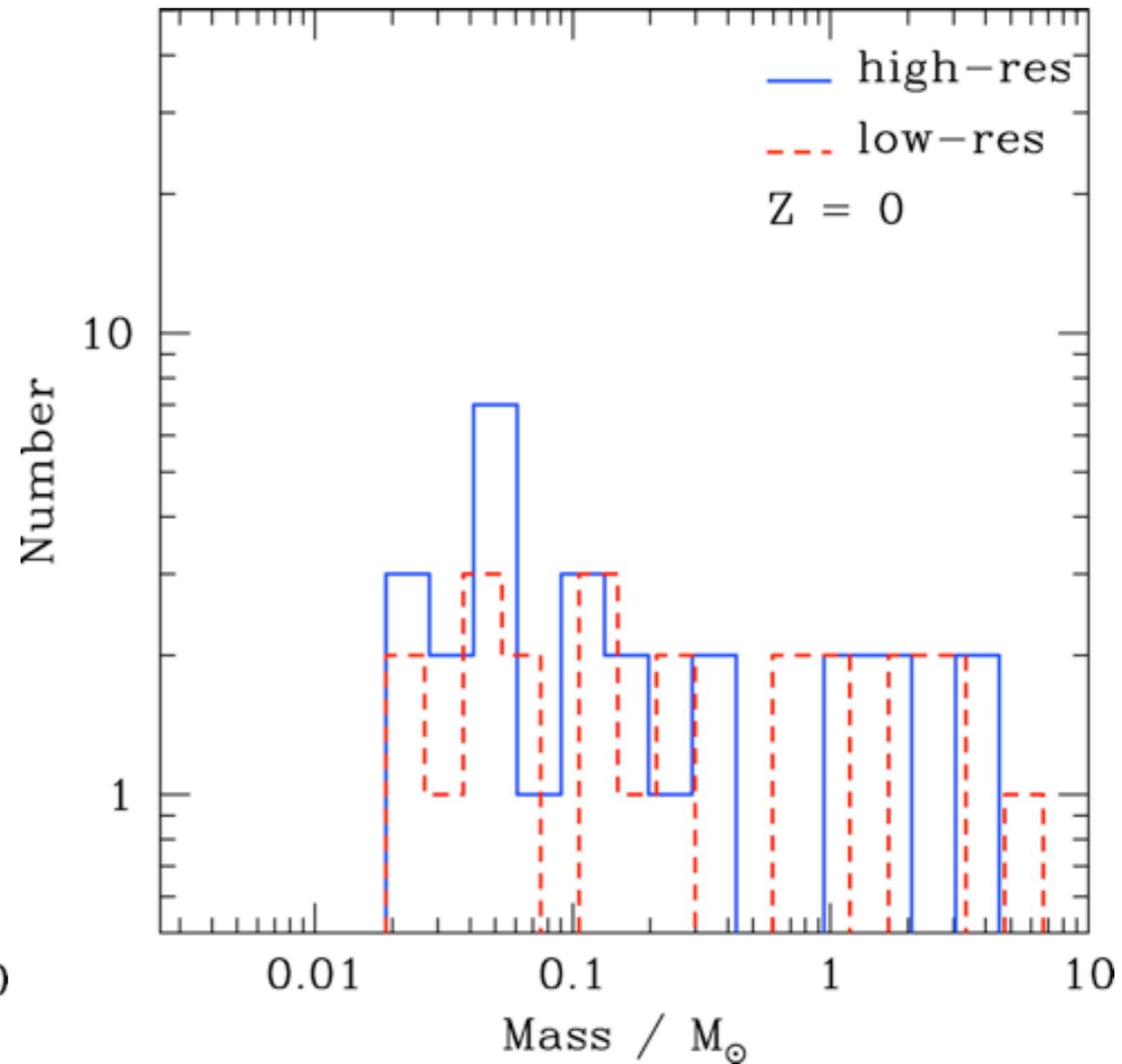
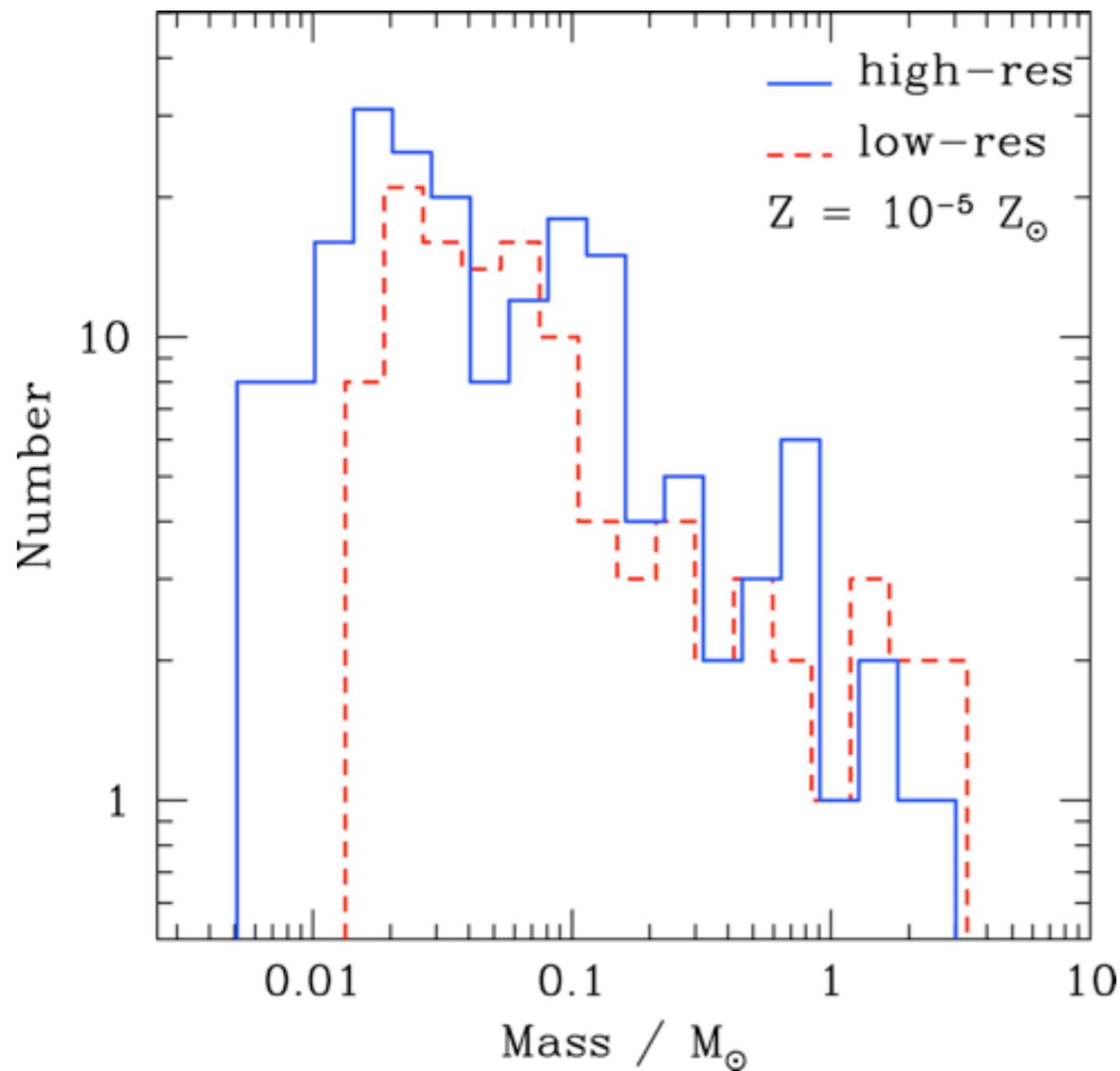
- Change dust properties
- Add accretion luminosity feedback

Clark et al. 2008

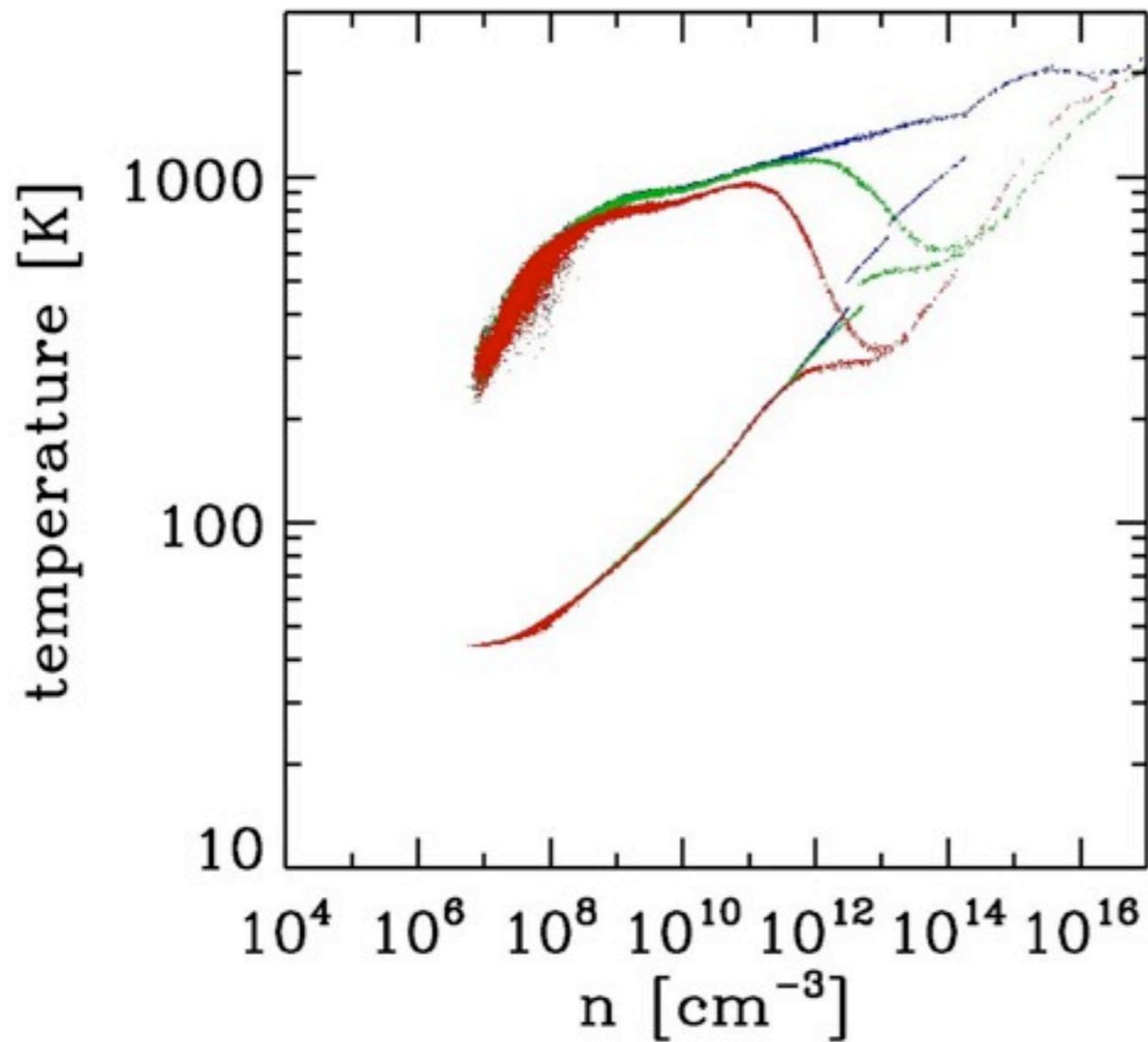
- Used a tabulated EOS
- $P(n)$ and $u(n)$
- Avoid solving the full thermal energy equation
- $500 M_{\text{sol}}$ and 0.17 pc
- 25 million SPH particles
- Rotation and turbulence



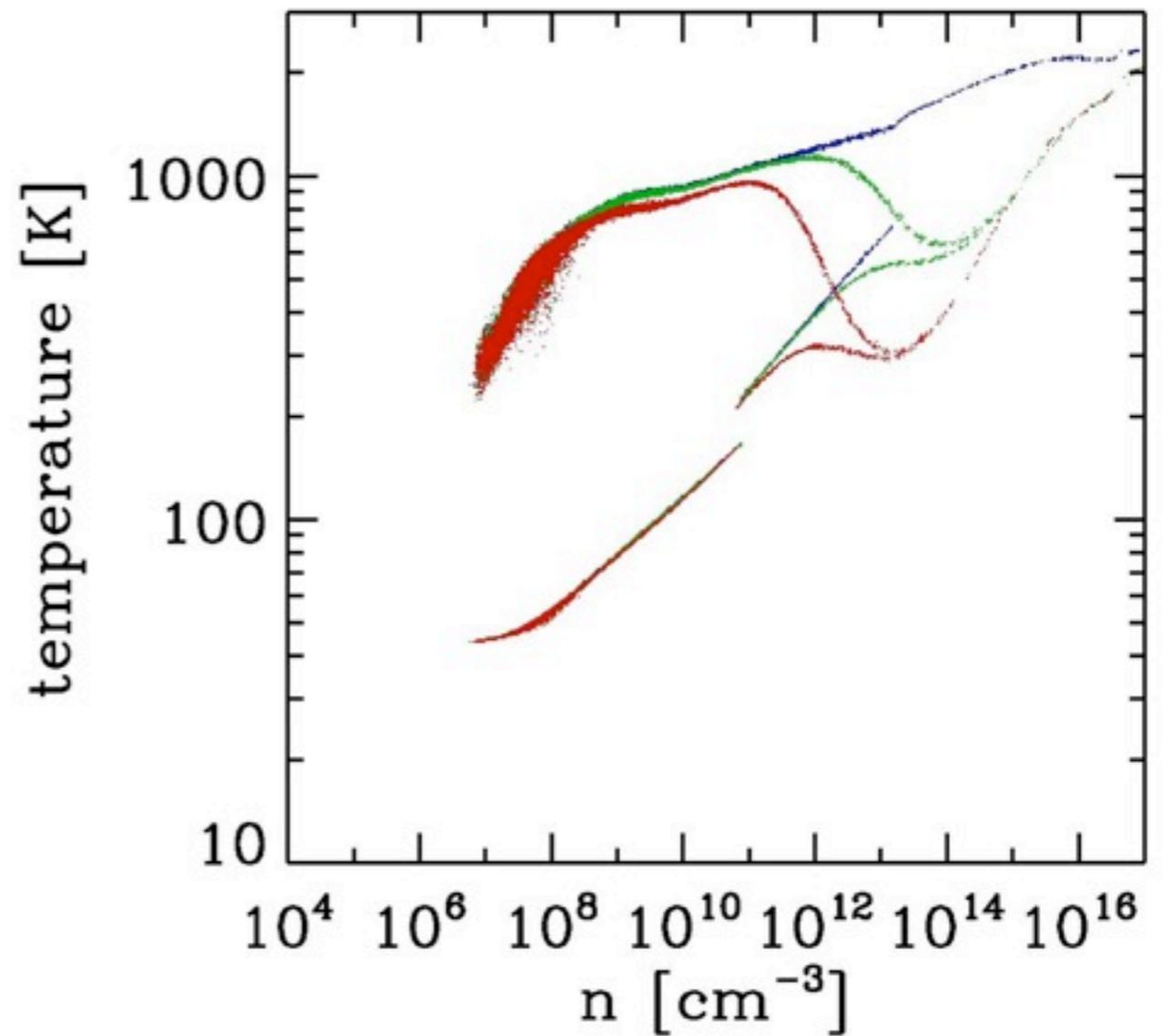
Clark et al. 2008



Different Dust Opacity Models

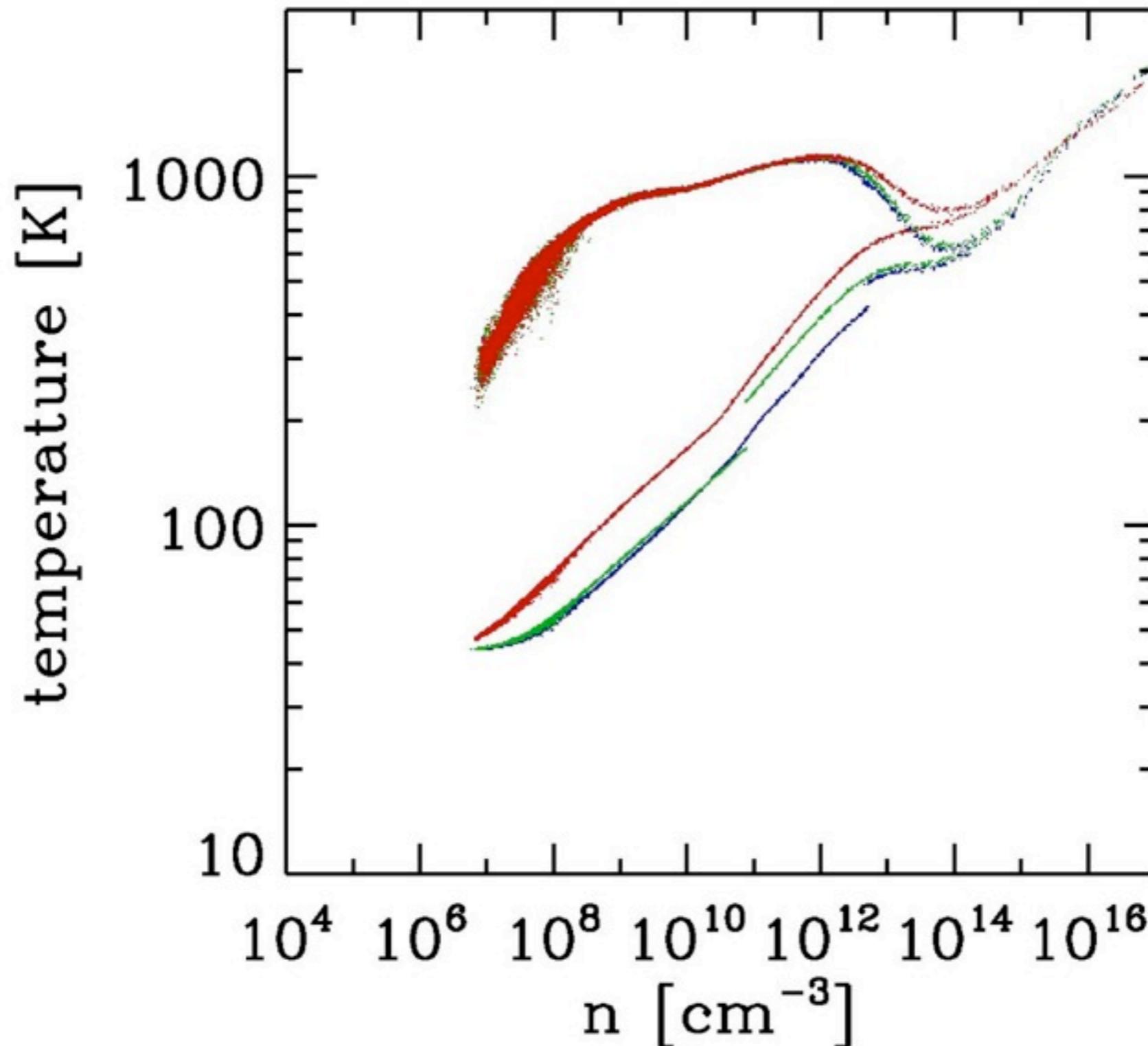


Semenov



Bell & Lin

Different Dust Opacity Models



[Z/H] = -5